### **ORF522 – Linear and Nonlinear Optimization**

23. The role of optimization

### Ed forum

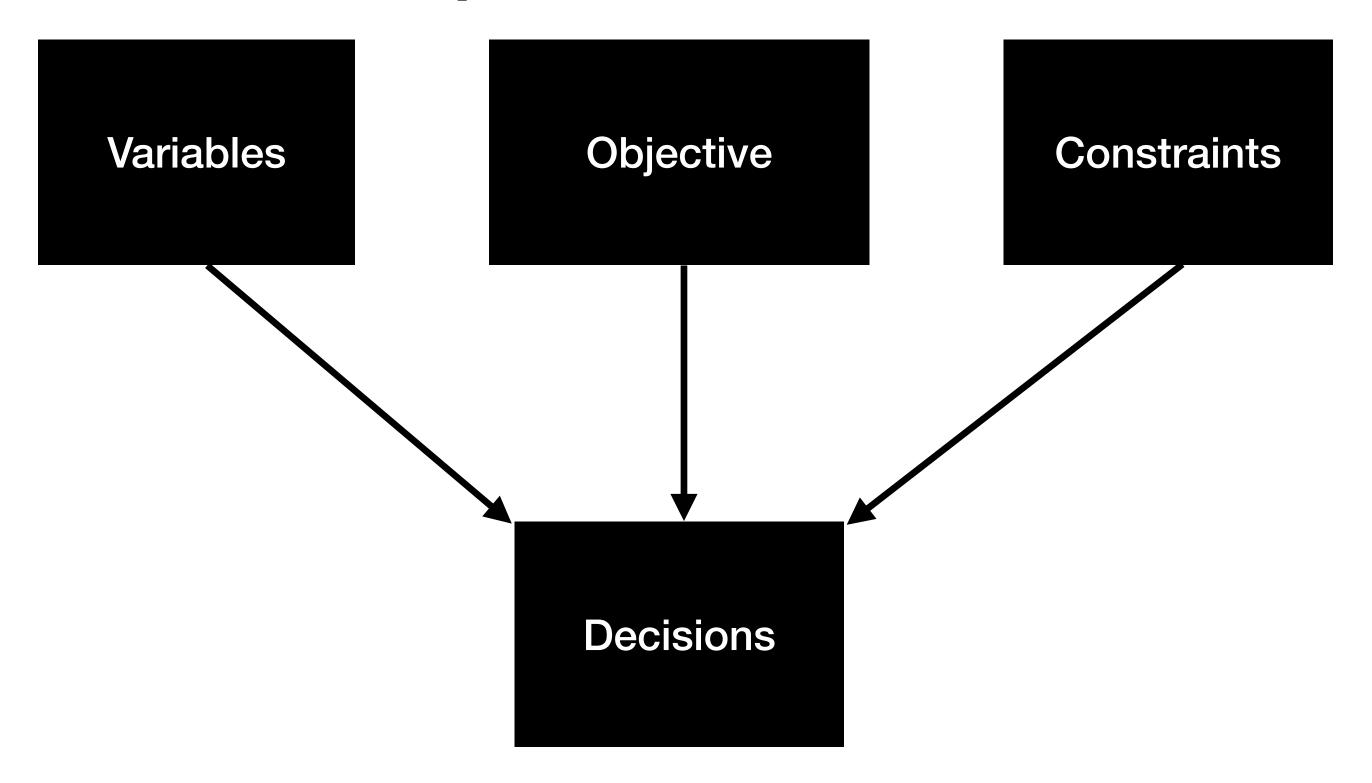
• In the lecture you mentioned "sampling" from the parameter space and get its label of strategy. Does this mean that every time you do this, you have to solve a strong branching problem? Is this how we get the so-called "expert labels" or the y's in our classification problem? This sounds like more work than solving the problem directly using strong branching?

# Today's lecture The role of optimization

- Geometry of optimization problems
- Solving optimization problems
- What's left out there?
- The role of optimization

### Basic use of optimization

#### **Optimal decisions**



Mathematical language

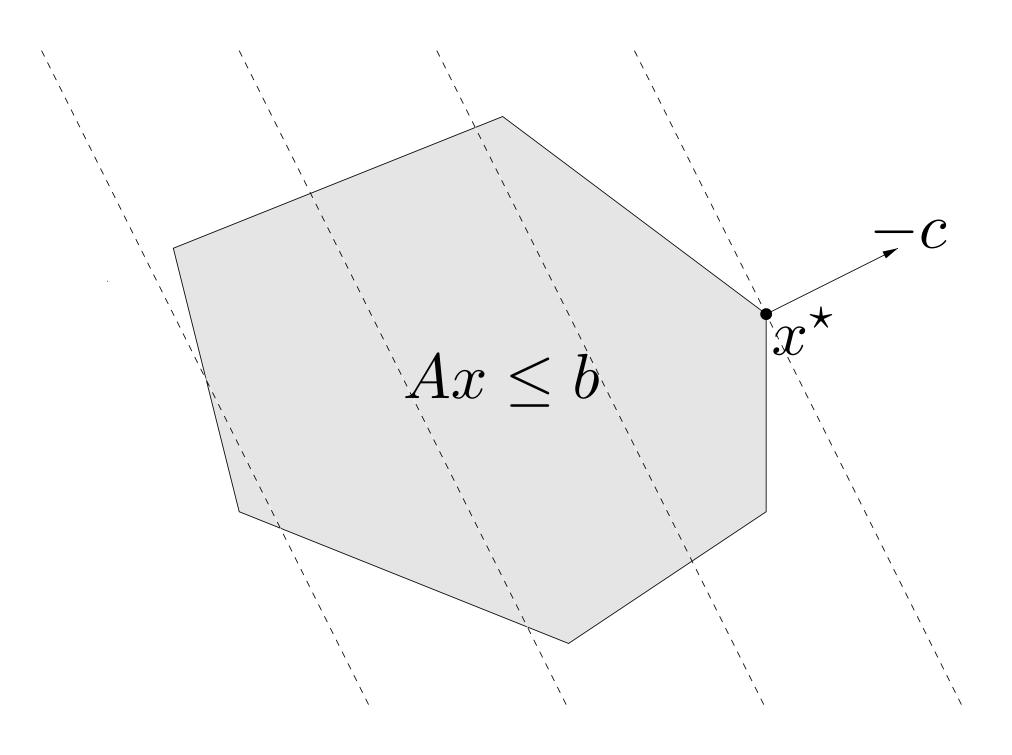
The algorithm computes them for you

# Most optimization problems cannot be solved

# Geometry of optimization problems

### Linear optimization

 $\begin{array}{ll} \text{minimize} & c^T x \\ \text{subject to} & Ax \leq b \end{array}$ 

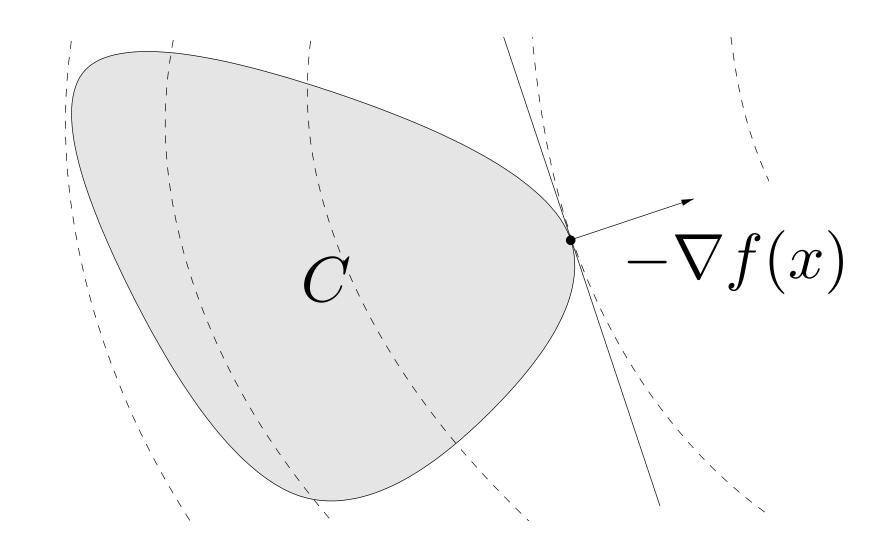


#### **Optimal point properties**

- Extreme points are optimal
- Need to search only between extreme points

### Nonlinear optimization

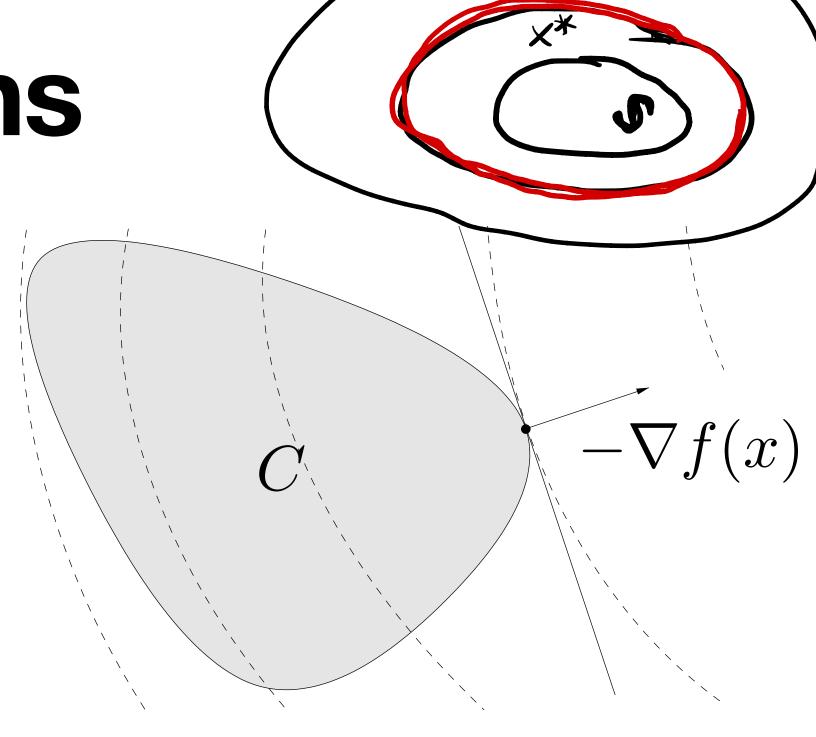
minimize f(x) subject to  $x \in C$ 



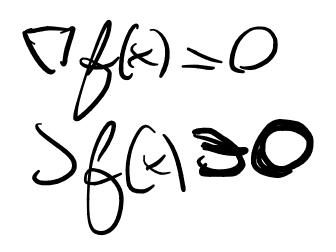
### **Optimal point properties**

- Any feasible point could be optimal
- Can have many locally optimal points

### Fermat's optimality conditions



 $\begin{array}{ll} \text{minimize} & f(x) \\ \text{subject to} & x \in C \end{array}$ 



### Stationarity conditions

$$0 \in \partial f(x) + \mathcal{I}_C(x)$$

### Differentiable f convex C

$$-\nabla f(x) \in \mathcal{N}_C(x)$$

#### **Properties**

- Convex optimization (necessary and sufficient)
- Nonconvex optimization (necessary)

### KKT optimality conditions

$$\begin{aligned} & & & \text{minimize} & & f(x) \\ & & & \text{subject to} & & g_i(x) \leq 0, \quad i = 1, \dots, m \\ & & & & & \textbf{stationarity} \\ & & & & & \textbf{dual feasibility} \\ & & & & & g_i(x^\star) \leq 0, \quad i = 1, \dots, m & \textbf{primal feasibility} \\ & & & & & y^\star_i g_i(x^\star) = 0, \quad i = 1, \dots, m & \textbf{complementary slackness} \end{aligned}$$

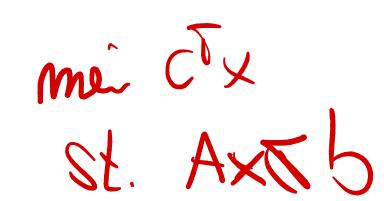
### KKT optimality conditions

$$\begin{aligned} & & & \text{minimize} & & f(x) \\ & & & \text{subject to} & & g_i(x) \leq 0, \quad i = 1, \dots, m \\ & & & \nabla f(x^\star) + \sum_{i=1}^m y_i^\star \nabla g_i(x^\star) = 0 & & \textbf{stationarity} \\ & & & & & \textbf{dual feasibility} \\ & & & & & g_i(x^\star) \leq 0, \quad i = 1, \dots, m & \textbf{primal feasibility} \\ & & & & & & y_i^\star g_i(x^\star) = 0, \quad i = 1, \dots, m & \textbf{complementary slackness} \end{aligned}$$

#### Remarks

- Require Slater's conditions or constraint qualifications (LICQ)
- Can be derived from Fermat's optimality
- Necessary and sufficient for convex problems
- Only necessary for nonconvex problems

### KKT optimality conditions



minimize f(x) subject to  $g_i(x) \leq 0, \quad i = 1, \ldots, m$ 

$$\nabla f(x^*) + \sum_{i=1}^{m} y_i^* \nabla g_i(x^*) = 0$$

stationarity

$$y^{\star} \geq 0$$
 dual feasibility  $g_i(x^{\star}) \leq 0, \quad i=1,\ldots,m$  primal feasibility

$$y_i^*g_i(x^*) = 0, \quad i = 1, \dots, m$$
 complementary slackness

#### Remarks

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### In practice

Search for KKT points

### Certifying optimality

#### **Dual function**

g(y)

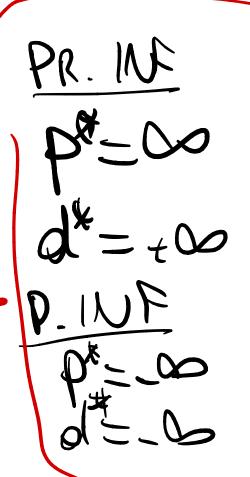
#### **Properties**

- Lower bound:  $g(y) \le f(x)$ ,  $\forall x, y$
- · Always convex was convex

### **Strong duality**

$$g(y^{\star}) \leq f(x^{\star})$$

- Linear optimization (unless primal and dual infeasible)
- Convex optimization (if Slater's condition holds)



### Certifying optimality

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### **Optimality gap**

- Convex optimization without strong duality
- Nonconvex optimization

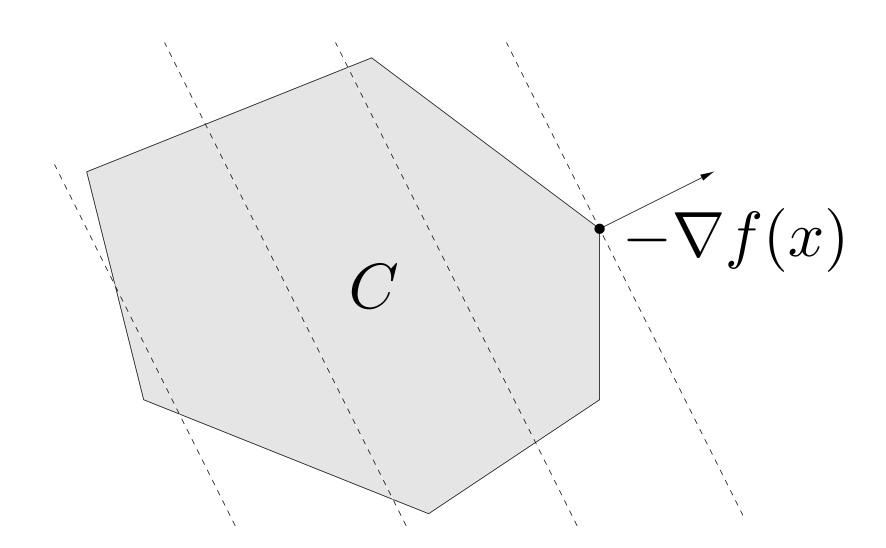


## Solving optimization problems

### Classical vs modern view

#### Classical view

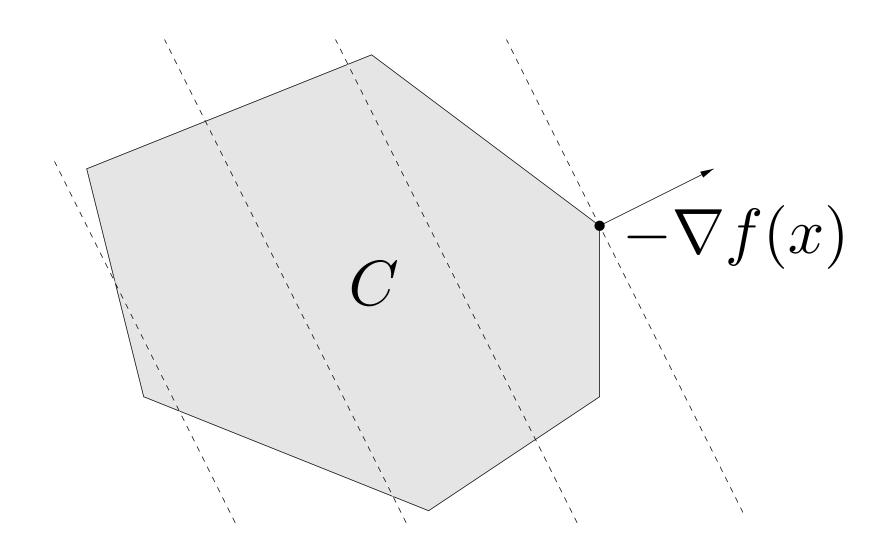
- Linear optimization (zero curvature) is easy
- Nonlinear optimization (nonzero curvature) is hard



### Classical vs modern view

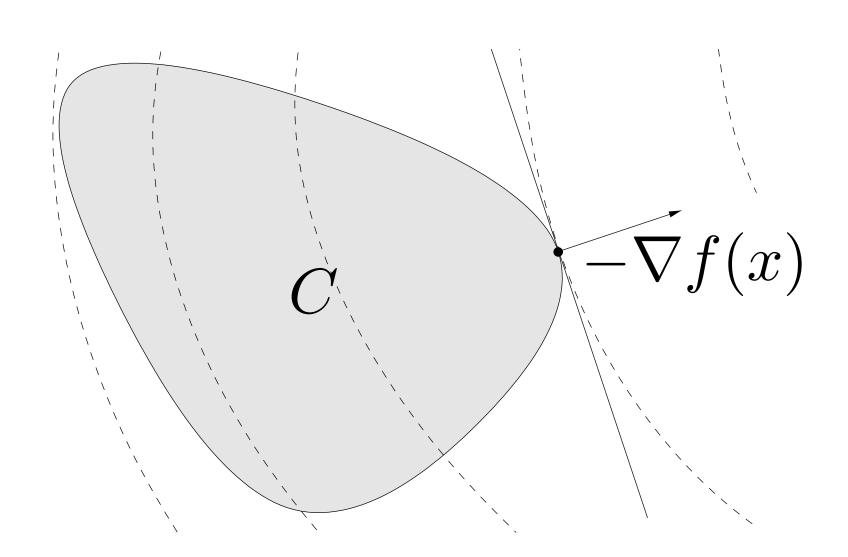
#### **Classical view**

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#### **Correct view**

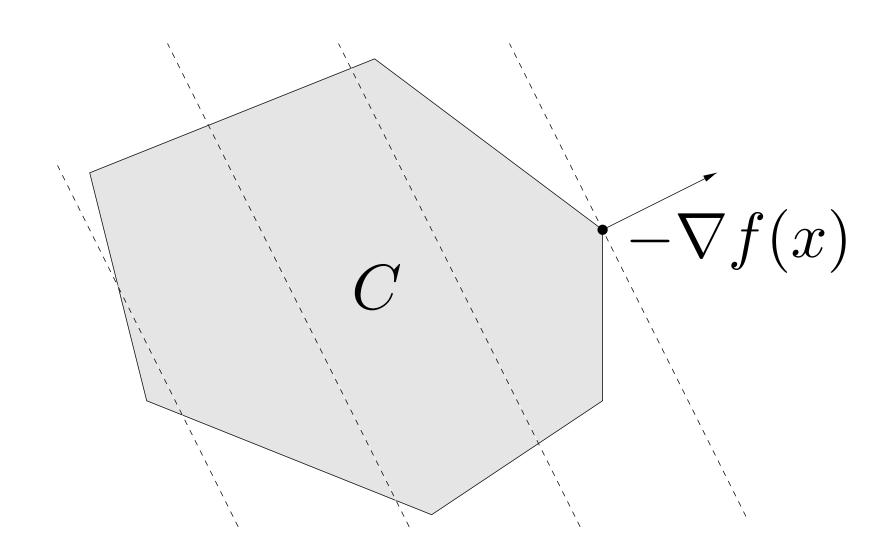
- Convex optimization (nonnegative curvature) is easy
- Nonconvex optimization (negative curvature) is hard



### Classical vs modern view

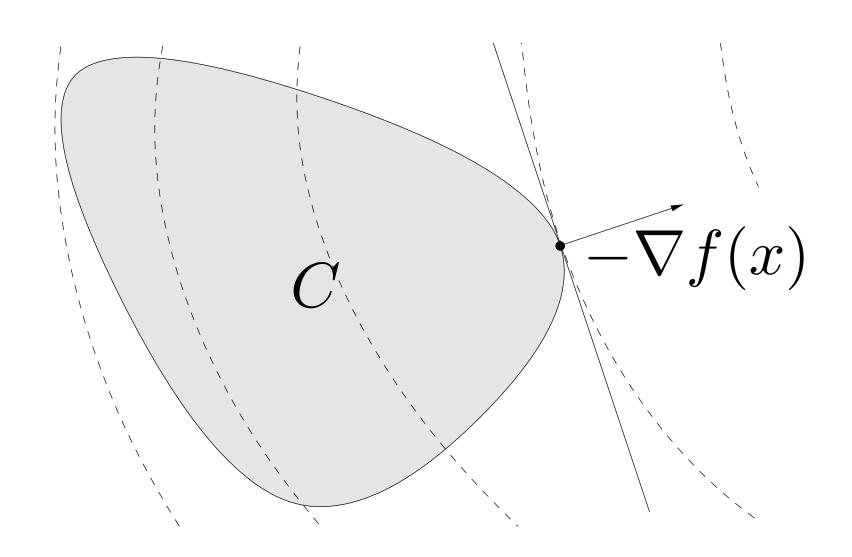
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#### **Correct view**

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- Nonconvex optimization (negative curvature) is hard



### Numerical linear algebra

#### The core of optimization algorithms is linear systems solution

$$Ax = b$$

#### **Direct method**

- 1. Factor  $A = A_1 A_2 \dots A_k$  in "simple" matrices  $(O(n^3))$
- 2. Compute  $x = A_k^{-1} \dots A_1^{-1} b$  by solving k "easy" linear systems ( $O(n^2)$ )

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#### Main benefit

factorization can be reused with different right-hand sides  $\boldsymbol{b}$ 

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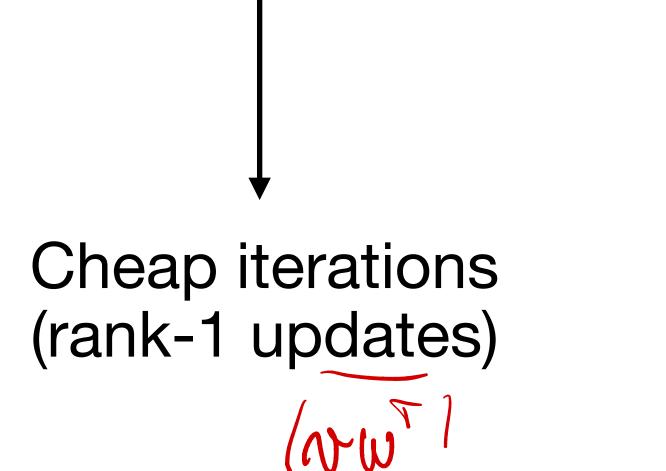
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### Solving convex problems

#### Simplex methods

- Tailored to LPs
- Exponential worst-case performance
- Up to 10,000 variables



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Cheap iterations (rank-1 updates)

#### Second-order methods

(e.g., interior-point)

- Up to ~10,000 variables
- Polynomial worst-case complexity

Expensive iterations (matrix factorizations)

### Solving convex problems

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### Second-order methods (e.g., interior-point)

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Expensive iterations (matrix factorizations)

#### First-order methods

- Up to 1B variables
- Several convergence rates



Cheap iterations (matrix prefactored)

# **Convex optimization solvers**Remarks

- No babysitting/initialization required
- Very reliable and efficient
- Can solve problems in milliseconds on embedded platforms
- Simplex and interior-point solvers are almost a technology
- First-order methods are more sensitive to data scaling but work in huge dimensions

### First-order methods for large-scale convex optimization

Per-iteration cost

Number of iterations

- Gradient/subgradient method
- Forward-backward splitting (proximal algorithms)
- Accelerated forward-backward splitting
- Douglas-Rachford splitting (ADMM)
- Interior-point methods (not covered for convex)

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#### Large-scale systems

- start with feasible method with cheapest per-iteration cost
- if too many iterations, transverse down the list

### Methods for nonconvex optimization

Convex optimization algorithms: global and typically fast

Nonconvex optimization algorithms: must give up one, global or fast

Local methods: fast but not global
 Need not find a global (or even feasible) solution.
 They cannot certify global optimality because
 KKT conditions are not sufficient.

Global methods: global but often slow
 They find a global solution and certify it.

----- Global methods

### What's left out there?

### What we did not cover in nonlinear optimization

Second-order methods: High accuracy on small/medium-scale data

- Newton's method
- Quasi-Newton (BFGS, L-BFGS)
- Interior-point methods for nonlinear optimization (IPOPT)

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#### Stochastic gradient methods

- Stochastic gradient descent
- Variance reduction methods
- Deep learning optimizers

Covered in COS512/ELE539: Optimization for Machine Learning

ELE522: Large-Scale Optimization for Data Science

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# Covered in COS512/ELE539: Optimization for Machine Learning

ELE522: Large-Scale Optimization for Data Science

### Optimization in data science

- Compressed sensing
- Low-rank matrix recovery
- Many more...

Covered in ELE520: Mathematics of Data Science

### What we did not cover in convex optimization?

#### More in details on convex analysis

#### **Conic optimization**

- Second-order cone programming
- Semidefinite programming
- Sum-of-squares optimization



Convex relaxations of NP-hard problems

## The role of optimization

### Optimization as a surrogate for real goal

Very often, optimization is not the actual goal

The goal usually comes from practical implementation (new data, real dynamics, etc.)

Real goal is usually encoded (approximated) in cost/constraints

### Optimization problems are just models

"All models are wrong, some are useful."

George Box

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#### **Implications**

- Problem formulation does not need to be "accurate"
- Objective function and constraints "guide" the optimizer
- The model includes parameters to tune

We often do not need to solve most problems to extreme accuracy

### Portfolio

### **Optimization problem**

$$\begin{array}{ll} \text{maximize} & \mu^T x - \gamma x^T \Sigma x \\ \text{subject to} & \mathbf{1}^T x = 1 \\ & x \geq 0 \end{array}$$

# Goal Optimize backtesting performance

### Portfolio

### **Optimization problem**

$$\begin{array}{ll} \text{maximize} & \mu^T x - \gamma x^T \Sigma x \\ \text{subject to} & \mathbf{1}^T x = 1 \\ & x \geq 0 \end{array}$$

# Goal Optimize backtesting performance

#### **Uncertain returns**

 $p_t$  random variable: mean  $\mu$ , covariance  $\Sigma$ 

### Backtesting performance

(sum over all past realizations)

- Total returns
- Cumulative risk (quadratic term)

### Control

Optimization problem (control policy)

$$\phi(\bar{x}) = \sum_{t=0}^{T-1} \ell(x_t, u_t)$$
 
$$\text{subject to} \quad x_{t+1} = f(x_t, u_t)$$
 
$$x_0 = \bar{x}$$

# Goal: Optimize closed-loop performance

### Real dynamics

 $x_{t+1} = f(x_t, u_t, w_t)$  \_ we uncertainty

### **Control input**

$$u_t = \phi(x_t)$$

# Closed-loop performance

 $x_t \in \mathcal{X}, \quad u_t \in \mathcal{U}$ 

$$J = \sum_{t=0}^{\infty} \ell(x_t, u_t)$$

### Low accuracy works well

#### Quadcopter example

Linearized dynamics 
$$x_{t+1} = Ax_t + Bu_t + w_t$$

$$x_t \in \mathbf{R}^{12}, \quad u_t \in \mathbf{R}^4$$

$$x_{t+1} = Ax_t + Bu_t + w$$

### Input and state constraints

$$x_t \in [\underline{x}, \overline{x}], \quad u_t \in [\underline{u}, \overline{u}]$$

### Low accuracy works well

#### Quadcopter example

Linearized dynamics  $x_{t+1} = Ax_t + Bu_t + w_t$ 

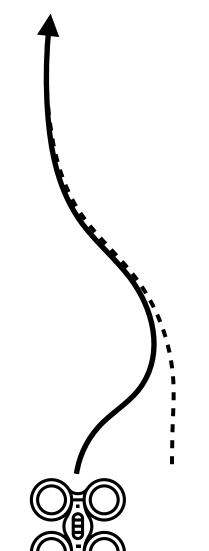
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$$x_t \in [\underline{x}, \overline{x}], \quad u_t \in [\underline{u}, \overline{u}]$$



Goal: track trajectory minimize 
$$\sum_{t} \|x_t - x_t^{\text{des}}\|_2^2 + \gamma \|u_t\|_2^2$$

### Low accuracy works well

#### Quadcopter example

Linearized dynamics  $x_{t+1} = Ax_t + Bu_t + w_t$ 

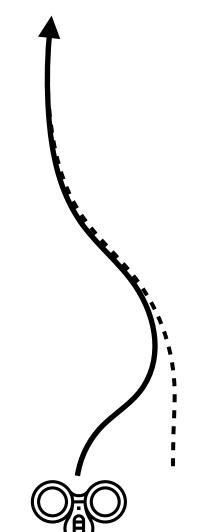
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$$\nu t +$$

Input and state constraints

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Goal: track trajectory minimize 
$$\sum_{t} \|x_t - x_t^{\text{des}}\|_2^2 + \gamma \|u_t\|_2^2$$

### Closed loop simulation

Simulated dynamics

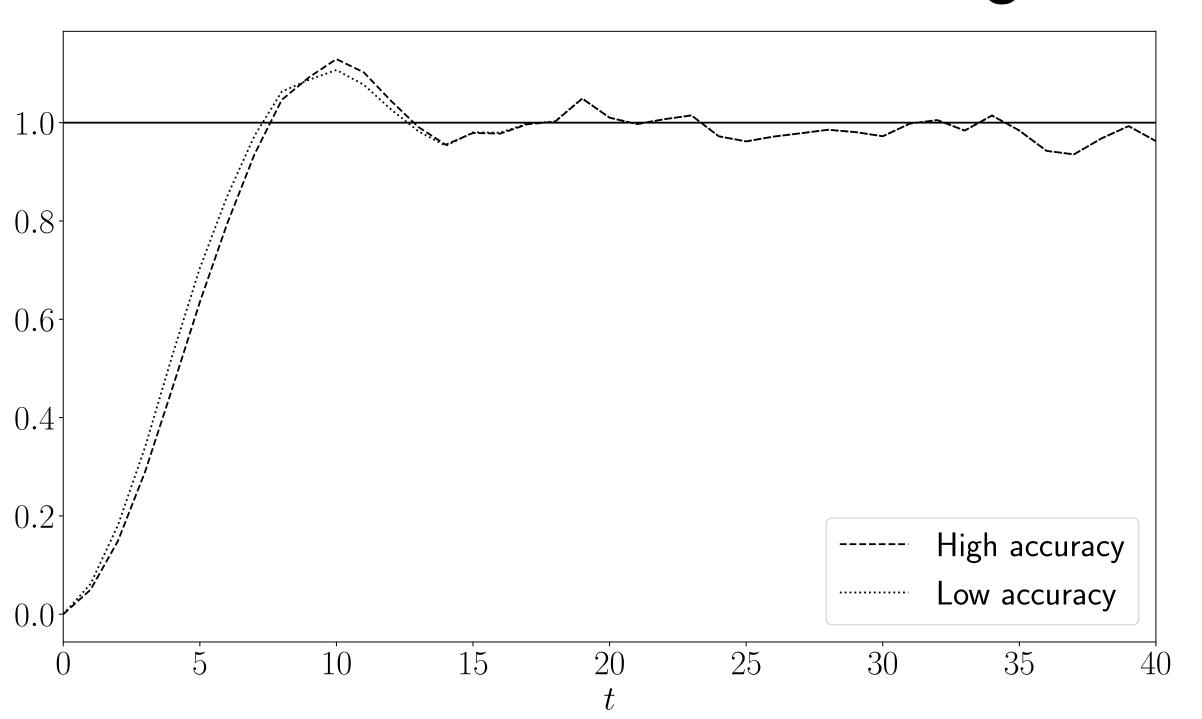
$$x_{t+1} = Ax_t + Bu_t + w_t$$

random variable (nonlinearities, disturbances, etc.)

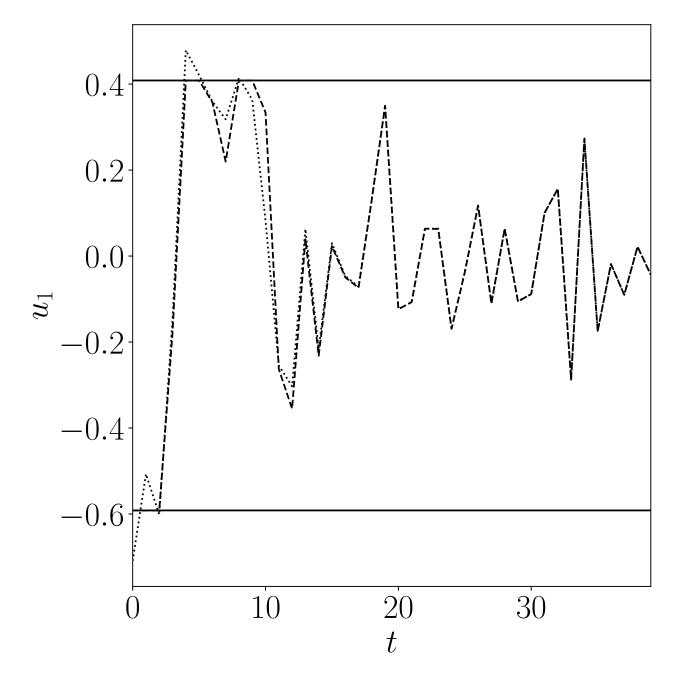
# Closed-loop behavior with OSQP solver

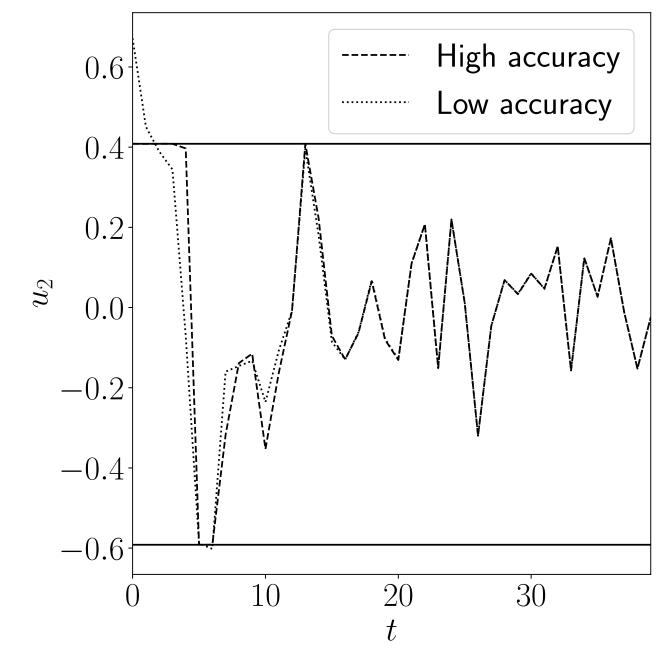
- Low accuracy:  $\epsilon = 0.1$
- High accuracy:  $\epsilon = 0.0004$

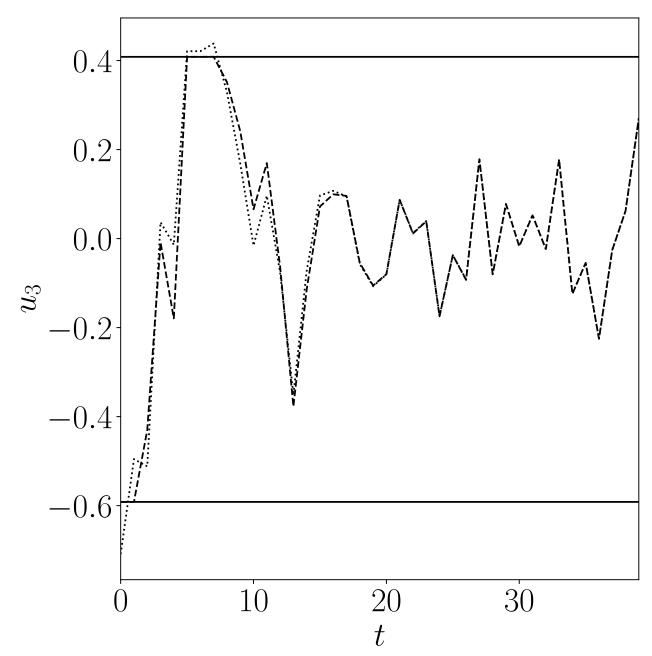
#### Altitude reference tracking

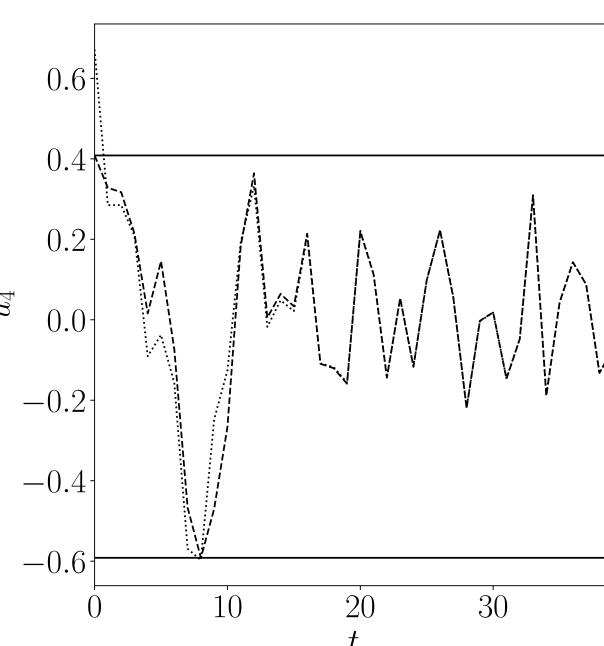


#### **Control effort**









# Model fitting

#### **Training data**

$$\mathcal{D}_{\text{train}} = \{(x_i, y_i)\}_{i=1}^N \longrightarrow$$

### **Optimization problem**

minimize 
$$f_{\text{train}}(w) = \sum_{(x_i, y_i) \in \mathcal{D}_{\text{train}}} \ell(y_i, h_w(x_i))$$

# Model fitting

### **Training data**

$$\mathcal{D}_{\text{train}} = \{(x_i, y_i)\}_{i=1}^N$$
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### **Optimization problem**

$$\mathcal{D}_{\text{train}} = \{(x_i, y_i)\}_{i=1}^N \longrightarrow \min_w f_{\text{train}}(w) = \sum_{(x_i, y_i) \in \mathcal{D}_{\text{train}}} \ell(y_i, h_w(x_i))$$

### Goal Optimize test performance

#### **Test data**

(unknown)

$$\mathcal{D}_{\text{test}} = \{(x_i, y_i)\}_{i=1}^N$$

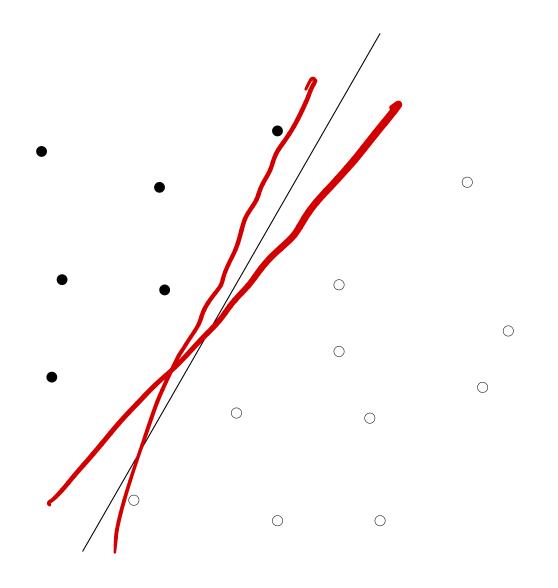
### **Test performance**

$$f_{\text{test}}(w) = \sum_{(x_i, y_i) \in \mathcal{D}_{\text{test}}} \ell(y_i, h_w(x_i))$$

### Model fitting

### Support vector machine (linear classification)

Given a set of points  $\{v_1, \dots, v_N\}$  with binary labels  $s_i \in \{-1, 1\}$ Find hyperplane that strictly separates the tho classes



$$a^T v_i + b > 0$$
 if  $s_i = 1$  (homogeneous) Equivalent to  $\nu_i = (v_i, 1)$   $a^T v_i + b < 0$  if  $s_i = -1$   $s_i \nu_i^T x \ge 1$   $x = (a, b)$ 

minimize 
$$\sum_{i=1}^{N} \max\{0, 1 - s_i \nu_i^T x\} + \gamma/2 \|x\|_2^2$$

quadratic term (interpretation: maximum margin)

f

Operator splitting form

minimize  $\sum_{i=1}^{N}$  subject to x=z

$$\sum_{i=1}^{N} \max\{0, 1 - s_i \nu_i^T x\} + \frac{\gamma/2 ||z||_2^2}{x = z}$$

f

Operator splitting form

minimize  $\sum_{i=1}^{N}$  subject to x=z

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split across workers j with samples  $\mathcal{D}_j$ 

**Operator splitting** form

minimize subject to x=z

$$\sum_{i=1}^{N} \max\{0, 1 - s_i \nu_i^T x\} + \frac{\gamma/2 ||z||_2^2}{\gamma = z}$$

split across workers j with samples  $\mathcal{D}_i$ 

$$f_j(x) = \sum_{j \in \mathcal{D}_j} \max\{0, 1 - s_j \nu_j^T x\}$$

### Distributed model fitting ADMM

$$x_{j}^{k+1} = \mathbf{prox}_{\lambda f_{j}}(z^{k} - u_{j}^{k})$$

$$z^{k+1} = \frac{\sqrt[N]{\lambda}}{1/\gamma + N/\lambda}(\bar{x}^{k+1} + \bar{u}^{k+1})$$

$$u_{j}^{k+1} = u_{j}^{k} + x_{j}^{k+1} - z^{k+1}$$





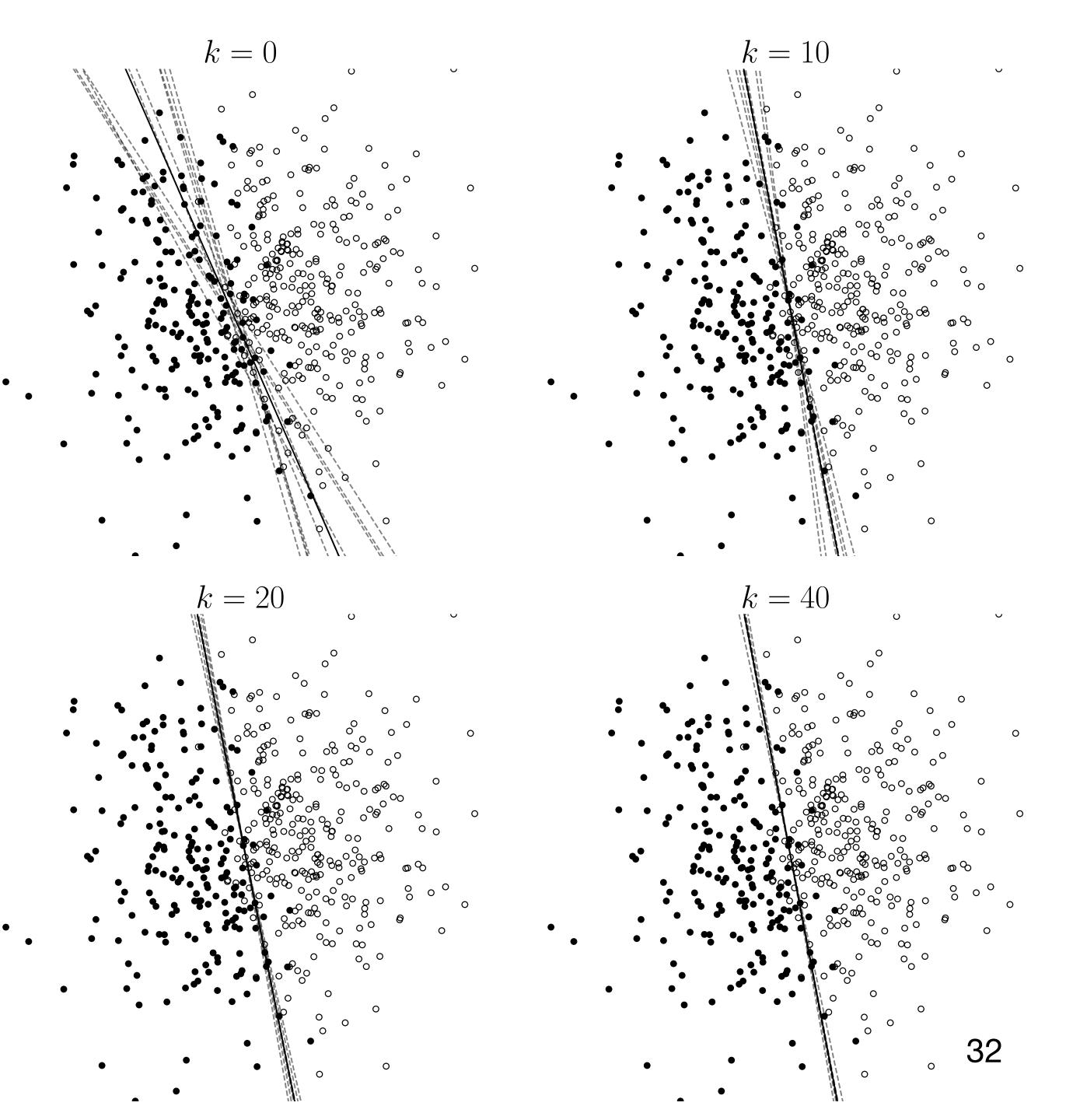
Averaging

Local update

### Linear classification

Dashed lines are local workers' hyperplanes

Optimal consensus hyperplane on test set after ~10 iterations



### Conclusions

In ORF522, we learned to:

- Model decision-making problems across different disciplines as mathematical optimization problems.
- Apply the most appropriate optimization tools when faced with a concrete problem.
- Implement optimization algorithms and prove their convergence.
- Understand the limitations of optimization

# Optimization cannot solve all our problems It is just a mathematical model

But it can help us making better decisions

Thank you!

Bartolomeo Stellato