

ORF522 – Linear and Nonlinear Optimization

17. Alternating Direction Method of Multipliers

Recap

Method of multipliers

minimize $f(x)$
subject to $Ax = b$

Lagrangian

$$L(x, y) = f(x) + y^T (Ax - b)$$

Dual problem

$$\text{maximize } g(y) = -(f^*(-A^T y) + y^T b)$$

Multiplier to residual map operator

$$T(y) = b - Ax, \text{ where } x = \operatorname{argmin}_z L(z, y) \longrightarrow T(y) = \partial(-g)$$

$$\text{Therefore, } \partial(-g)(y) = b - Ax, \quad 0 \in \partial f(x) + A^T y$$

Solve the dual with proximal point method

$$y^{k+1} = R_{t\partial(-g)}(y^k)$$

Method of multipliers (augmented Lagrangian method)

Primal

$$\begin{array}{ll} \text{minimize} & f(x) \\ \text{subject to} & Ax = b \end{array}$$

Dual

$$\text{maximize} \quad g(y) = -(f^*(-A^T y) + y^T b)$$

Iterates

$$y^{k+1} = R_{t\partial(-g)}(y^k)$$



$$x^{k+1} \in \operatorname{argmin}_x L_t(x, y^k)$$

$$y^{k+1} = y^k + t(Ax^{k+1} - b)$$

Properties

- Always converges with CCP f for any $t > 0$
- If f L -smooth

f^* and g are μ -strongly convex

$R_{\partial(-g)}$ is a contraction: **linear convergence**

- If f strictly convex ($>$), then argmin has a unique solution ($\in$ becomes $=$)
- Useful when f L -smooth and A sparse

Operator splitting

Main idea

We would like to solve

$$0 \in F(x), \quad F \text{ maximal monotone}$$

Split the operator

$$F = A + B, \quad A \text{ and } B \text{ are maximal monotone}$$

Solve by evaluating

$$R_A = (I + A)^{-1}$$

$$R_B = (I + B)^{-1}$$

or

$$C_A = 2R_A - I$$

$$C_B = 2R_B - I$$

Useful when R_A and R_B are cheaper than R_F

Peaceman-Rachford and Douglas Rachford splitting

Peaceman-Rachford splitting

$$w^{k+1} = C_A C_B (w^k)$$

It does not converge in general (product of nonexpansive).
Need C_A or C_B to be a contraction

Douglas-Rachford splitting (averaged iterations)

$$w^{k+1} = (1/2)(I + C_A C_B)(w^k)$$

- **Always converges** when $0 \in A(x) + B(x)$ has a solution
- If A or B strongly monotone and Lipschitz, then $C_A C_B$ is a contraction: **linear convergence**
- This method traces back to the 1950s

Douglas-Rachford splitting

Simplified iterations

$$x^{k+1} = R_A(z^k - u^k)$$

$$z^{k+1} = R_B(x^{k+1} + u^k)$$

$$u^{k+1} = u^k + x^{k+1} - z^{k+1}$$



Residual: $x^{k+1} - z^{k+1}$

**running sum of
residuals**
 u^k

Interpretation as
integral control

Remarks

- *many* ways to rearrange the D-R algorithm
- Equivalent to many other algorithms (proximal point, Spingarn's partial inverses, Bregman iterative methods, etc.)
- Need very little to converge: A, B maximal monotone
- Splitting A and B , we can uncouple and evaluate R_A and R_B separately

Today's lecture

[PMO][LSMO][PA][ADMM]

Alternating Direction Method of Multipliers

- Alternating Direction Method of Multipliers as Douglas-Rachford splitting in Optimization
- Examples
- Distributed Optimization

Alternating Direction Method of Multipliers

Douglas-Rachford splitting in optimization

Problem

$$\text{minimize } f(x) + g(x)$$

Optimality conditions

$$0 \in \partial f(x) + \partial g(x)$$

Scaling by $\lambda > 0$



Problem

$$\text{minimize } \lambda f(x) + \lambda g(x)$$

Optimality conditions

$$0 \in \underbrace{\lambda \partial f(x)}_{A(x)} + \underbrace{\lambda \partial g(x)}_{B(x)}$$

Douglas-Rachford splitting

$$x^{k+1} = R_{\lambda \partial f}(z^k - u^k)$$

$$z^{k+1} = R_{\lambda \partial g}(x^{k+1} + u^k)$$

$$u^{k+1} = u^k + x^{k+1} - z^{k+1}$$

Proximal operators

$$x^{k+1} = \mathbf{prox}_{\lambda f}(z^k - u^k)$$

$$z^{k+1} = \mathbf{prox}_{\lambda g}(x^{k+1} + u^k)$$

$$u^{k+1} = u^k + x^{k+1} - z^{k+1}$$

Alternating direction method of multipliers (ADMM)

$$\text{minimize } f(x) + g(x)$$

Proximal iterations

$$x^{k+1} = \text{prox}_{\lambda f}(z^k - u^k)$$

$$z^{k+1} = \text{prox}_{\lambda g}(x^{k+1} + u^k)$$

$$u^{k+1} = u^k + x^{k+1} - z^{k+1}$$

$$\longrightarrow$$

ADMM iterations

$$x^{k+1} = \underset{x}{\operatorname{argmin}} \left(\lambda f(x) + (1/2) \|x - z^k + u^k\|^2 \right)$$

$$z^{k+1} = \underset{z}{\operatorname{argmin}} \left(\lambda g(z) + (1/2) \|z - x^{k+1} - u^k\|^2 \right)$$

$$u^{k+1} = u^k + x^{k+1} - z^{k+1}$$

Remarks

- It works for any $\lambda > 0$
- The choice of λ can greatly change performance
- It recently gained a **wide popularity** in various fields:
Machine Learning, Imaging, Control, Finance

ADMM and the Augmented Lagrangian

$$\begin{array}{ll} \text{minimize} & f(x) + g(z) \\ \text{subject to} & Ax + Bz = c \end{array} \quad \text{(more generic form)}$$

Augmented Lagrangian

$$\begin{aligned} f(x) + g(z) + y^T(Ax + Bz - c) + (t/2)\|Ax + Bz - c\|^2 &= \\ = f(x) + g(z) + (t/2)\|Ax + Bz - c + u\|^2 - (t/2)\|u\|^2 &= L_t(x, z, u) \end{aligned}$$

**scaled
dual variable**

$$u = y/t$$

Note: $t = 1/\lambda$

Rewritten ADMM iterations

$$x^{k+1} = \underset{x}{\operatorname{argmin}} L_t(x, z^k, u^k)$$

$$z^{k+1} = \underset{z}{\operatorname{argmin}} L_t(x^{k+1}, z, u^k)$$

$$u^{k+1} = u^k + Ax^{k+1} + Bz^{k+1} - c$$

Comparison with method of multipliers

$$\begin{array}{ll}\text{minimize} & f(x) \\ \text{subject to} & Ax = b\end{array}$$

Method of Multipliers

$$\begin{aligned}x^{k+1} &\in \operatorname{argmin}_x L_t(x, y^k) \\ u^{k+1} &= u^k + Ax^{k+1} - b\end{aligned}$$

$$\begin{array}{ll}\text{minimize} & f(x) + g(z) \\ \text{subject to} & Ax + Bz = c\end{array}$$

ADMM

$$\begin{aligned}x^{k+1} &= \operatorname{argmin}_x L_t(x, z^k, u^k) \\ z^{k+1} &= \operatorname{argmin}_z L_t(x^{k+1}, z, u^k) \\ u^{k+1} &= u^k + Ax^{k+1} + Bz^{k+1} - c\end{aligned}$$

Remarks

- Same dual variable update u^{k+1}
- Augmented Lagrangian does not split f and g : argmin can be expensive
- ADMM splits f and g making steps **easier**
- We can derive ADMM by **splitting the dual subdifferential operator**
[page 35, A Primer on Monotone Operator Methods]

Examples

Constrained optimization

$$\begin{array}{ll} \text{minimize} & f(x) \\ \text{subject to} & x \in C \end{array} \longrightarrow g(x) = \mathcal{I}_C(x)$$

ADMM iterates

$$\begin{array}{ll} x^{k+1} = \mathbf{prox}_{\lambda f}(z^k - u^k) \\ z^{k+1} = \mathbf{prox}_{\lambda g}(x^{k+1} + u^k) \\ u^{k+1} = u^k + x^{k+1} - z^{k+1} \end{array} \longrightarrow \begin{array}{ll} x^{k+1} = \mathbf{prox}_{\lambda f}(z^k - u^k) \\ z^{k+1} = \Pi_C(x^{k+1} + u^k) \\ u^{k+1} = u^k + x^{k+1} - z^{k+1} \end{array}$$

- Easy if $\mathbf{prox}_{\lambda f}$ and Π_C are easy
- Many ways to split (we can include some constraints also in f)

Linear/Quadratic Optimization

$$\begin{array}{ll}\text{minimize} & (1/2)x^T P x + q^T x \\ \text{subject to} & Ax = b \\ & x \geq 0\end{array}$$



$$\begin{array}{ll}f(x) = (1/2)x^T P x + q^T x \\ \mathbf{dom} f = \{x \mid Ax = b\} \\ g(z) = \mathcal{I}_{\mathbf{R}_+}(z)\end{array}$$

$$A \in \mathbf{R}^{m \times n}$$

ADMM iterations

$$\begin{aligned}x^{k+1} &= \underset{\{x \mid Ax=b\}}{\operatorname{argmin}} \left(\lambda f(x) + (1/2)\|x - z^k + u^k\|^2 \right) \\ z^{k+1} &= (x^{k+1} + u^k)_+ \\ u^{k+1} &= u^k + x^{k+1} - z^{k+1}\end{aligned}$$

Linear/Quadratic Optimization

Rewriting prox

Equality constrained QP

$$\begin{aligned} x^{k+1} = \operatorname{argmin} \quad & (\lambda/2)x^T P x + \lambda q^T x + (1/2)\|x - z^k + u^k\|^2 \\ \text{subject to} \quad & Ax = b \end{aligned}$$

Optimality conditions

$$\begin{bmatrix} \lambda P + I & A^T \\ A & 0 \end{bmatrix} \begin{bmatrix} x^{k+1} \\ \nu \end{bmatrix} = \begin{bmatrix} -\lambda q + z^k - u^k \\ b \end{bmatrix}$$

- Symmetric, possibly sparse, linear system $O((n + m)^3)$
- We can factor only once (it does not depend on the iterates)

Linear/Quadratic Optimization

minimize $(1/2)x^T P x + q^T x$

subject to $Ax = b$

$$x \geq 0$$

Iterations

$$1. \quad x^{k+1} = \text{Solve} \begin{bmatrix} \lambda P + I & A^T \\ A & 0 \end{bmatrix} \begin{bmatrix} x^{k+1} \\ \nu \end{bmatrix} = \begin{bmatrix} -\lambda q + z^k - u^k \\ b \end{bmatrix}$$

$$2. \quad z^{k+1} = (x^{k+1} + u^k)_+$$

$$3. \quad u^{k+1} = u^k + x^{k+1} - z^{k+1}$$

Remarks

- Cheap iterations (after factorization) $O((n + m)^2)$
- Projection is just variables clipping
- Dual variables $y = \lambda u$
- More sophisticated version

[OSQP: An Operator Splitting Solver for Quadratic Programs,
Stellato, Banjac, Goulart, Bemporad, Boyd]

Find point at the intersection of two sets

$$\begin{array}{ll} \text{find} & x \\ \text{subject to} & x \in C \cap D \end{array} \longrightarrow \begin{array}{l} x^{k+1} = \Pi_C(z^k - u^k) \\ z^{k+1} = \Pi_D(x^{k+1} + u^k) \\ u^{k+1} = u^k + x^{k+1} - z^{k+1} \end{array}$$

Remarks

- Much more robust convergence than simple alternating projections
- Useful when projections are cheap
- Similar to **Dykstra's alternating projections**
- It can be used to **solve optimization problems**
[Conic Optimization via Operator Splitting and Homogeneous Self-Dual Embedding, O'Donoghue, Chu, Parikh, Boyd]

Matrix decomposition

Given $M \in \mathbf{R}^{m \times n}$, consider the **sparse + low rank** decomposition

$$\begin{aligned} &\text{minimize} && \|L\|_* + \gamma \|S\|_1 \\ &\text{subject to} && L + S = M \end{aligned}$$

- **Nuclear norm (low-rank):** $\|L\|_* = \sum_{i=1}^n \sigma_i(L)$ (1-norm on singular values)
- **Elementwise 1-norm (sparse):** $\|S\|_1 = \sum_{i,j} |S_{ij}|$

ADMM Iterations

$$L^{k+1} = \text{prox}_{\lambda \|\cdot\|_*} (M - S^{k-1} - W^k)$$

$$S^{k+1} = \text{prox}_{\lambda \gamma \|\cdot\|_1} (M - L^{k+1} + W^k)$$

$$W^{k+1} = W^k + M - L^{k+1} - S^{k+1}$$

Matrix decomposition

Explicit iterations

$$\begin{array}{ll} L^{k+1} = \mathbf{prox}_{\lambda \|\cdot\|_*} (M - S^{k-1} - W^k) & L^{k+1} = ST_\lambda (M - S^{k-1} - W^k) \\ S^{k+1} = \mathbf{prox}_{\lambda \gamma \|\cdot\|_1} (M - L^{k+1} + W^k) & \longrightarrow S^{k+1} = S_{\lambda \gamma} (M - L^{k+1} + W^k) \\ W^{k+1} = W^k + M - L^{k+1} - S^{k+1} & W^{k+1} = W^k + M - L^{k+1} - S^{k+1} \end{array}$$

Soft thresholding: $S_\tau(X_i) = (1 - \tau/|X_i|)_+ X_i$

Singular value thresholding: $ST_\tau(X) = U(\Sigma - \tau I)_+ V^T$ where $X = U\Sigma V^T$

Note it involves an SVD!

Matrix decomposition surveillance example

Original M Estimated Low-rank $\hat{L}$ Estimated Sparse $\hat{S}$



Distributed optimization

Consensus optimization

Goal solve

$$\text{minimize } f(x) = \sum_{i=1}^N f_i(x)$$

Rewrite as **consensus problem**

$$\begin{aligned} &\text{minimize} && \sum_{i=1}^N f_i(x_i) \\ &\text{subject to} && x \in C \end{aligned}$$

Consensus set

$$C = \{(x_1, \dots, x_N) \mid x_1 = x_2 = \dots = x_N\}$$

Constrained ADMM

$$x^{k+1} = \text{prox}_{\lambda f}(z^k - u^k)$$

$$z^{k+1} = \Pi_C(x^{k+1} + u^k)$$

$$u^{k+1} = u^k + x^{k+1} - z^{k+1}$$



$$x_i^{k+1} = \text{prox}_{\lambda f_i}(z^k - u_i^k)$$

$$z^{k+1} = (1/N) \sum_{i=1}^N (x_i^{k+1} + u_i^k)$$

$$u_i^{k+1} = u_i^k + x_i^{k+1} - z^{k+1}$$

separable

averaging

Distributed consensus optimization

$$x_i^{k+1} = \mathbf{prox}_{\lambda f_i}(z^k - u_i^k)$$

$$z^{k+1} = (1/N) \sum_{i=1}^N (x_i^{k+1} + u_i^k) \xrightarrow{\text{rewrite}} z^{k+1} = \bar{x}^{k+1} + \bar{u}^k$$

$$u_i^{k+1} = u_i^k + x_i^{k+1} - z^{k+1} \xrightarrow{\text{average}} \bar{u}^{k+1} = \bar{u}^k + \bar{x}^{k+1} - z^{k+1}$$

By combining,
 $\bar{u}^{k+1} = 0, \forall k$

$$\downarrow$$

$$z^{k+1} = \bar{x}^{k+1}$$

Simplified distributed iterations

$$x_i^{k+1} = \mathbf{prox}_{\lambda f_i}(\bar{x}^k - u_i^k)$$

$$u_i^{k+1} = u_i^k + x_i^{k+1} - \bar{x}^{k+1}$$

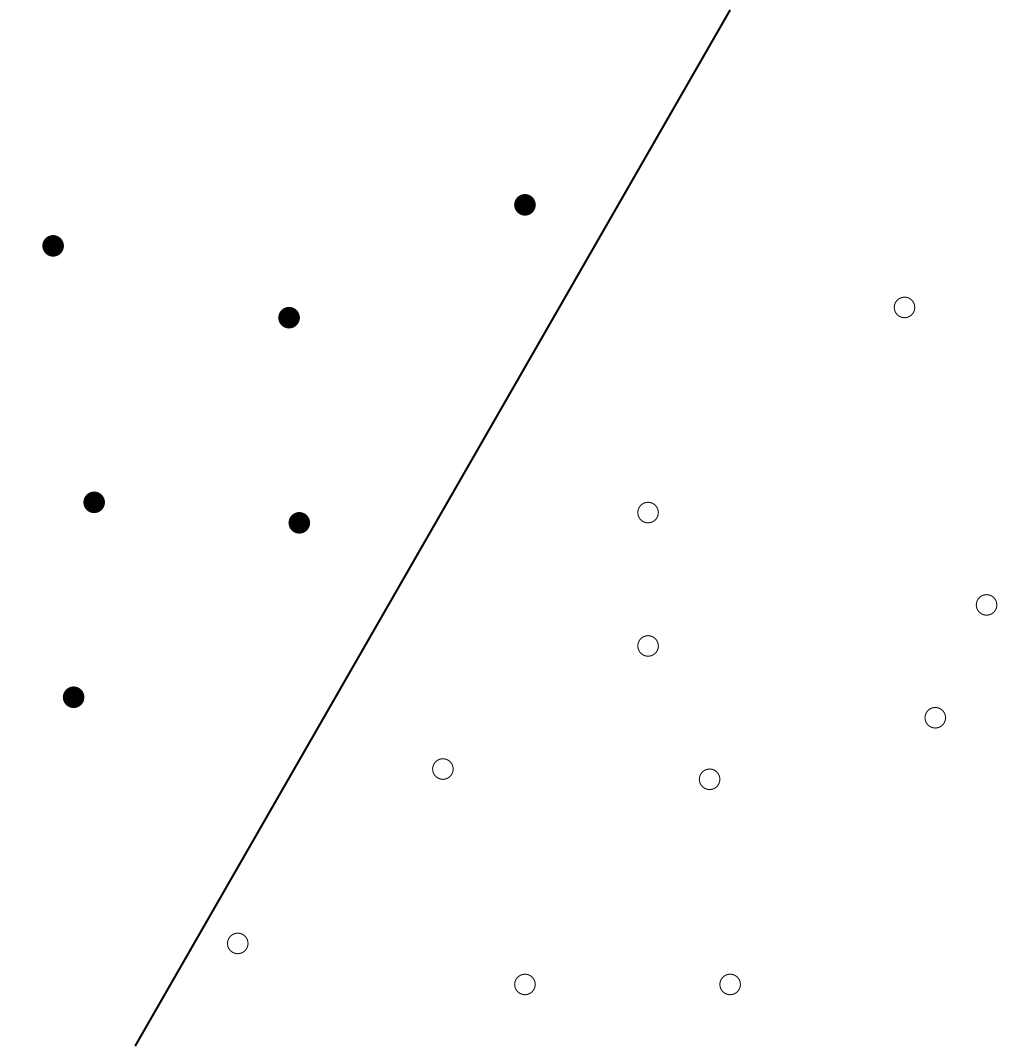
- Fully distributed prox between processors/cores/agents
- Gather x_i 's to compute $\bar{x}$, which is then scattered

Model fitting

Support vector machine (linear classification)

Given a set of points $\{v_1, \dots, v_N\}$ with binary labels $s_i \in \{-1, 1\}$

Find hyperplane that strictly separates the two classes



$$\begin{array}{llll} a^T v_i + b > 0 & \text{if } s_i = 1 & \text{(homogeneous)} & \text{Equivalent to } \nu_i = (v_i, 1) \\ a^T v_i + b < 0 & \text{if } s_i = -1 & \xrightarrow{\hspace{1cm}} & s_i \nu_i^T x \geq 1 \quad x = (a, b) \end{array}$$

$$\text{minimize } \sum_{i=1}^N \max\{0, 1 - s_i \nu_i^T x\} + \gamma/2 \|x\|_2^2$$

quadratic term
(interpretation:
maximum margin)

Consensus SVM

**Operator splitting
form**

minimize
subject to

$$\begin{array}{c} f \\ g \end{array} \quad \sum_{i=1}^N \max\{0, 1 - s_i \nu_i^T x\} + \gamma/2 \|z\|_2^2$$

$$x = z$$

**split across workers j
with samples $\mathcal{D}_j$**

→

Worker loss

$$f_j(x) = \sum_{i \in \mathcal{D}_j} \max\{0, 1 - s_i \nu_i^T x\}$$

Distributed model fitting ADMM

$$x_j^{k+1} = \text{prox}_{\lambda f_j}(z^k - u_j^k)$$

$$z^{k+1} = \frac{N/\lambda}{1/\gamma + N/\lambda} (\bar{x}^{k+1} + \bar{u}^{k+1})$$

$$u_j^{k+1} = u_j^k + x_j^{k+1} - z^{k+1}$$

Local SVM

Averaging + shrinkage operator

$$\text{prox}_{\eta/2 \|\cdot\|_2^2} = \frac{1}{1 + \eta} z$$

(here $\eta = N\gamma/\lambda$)

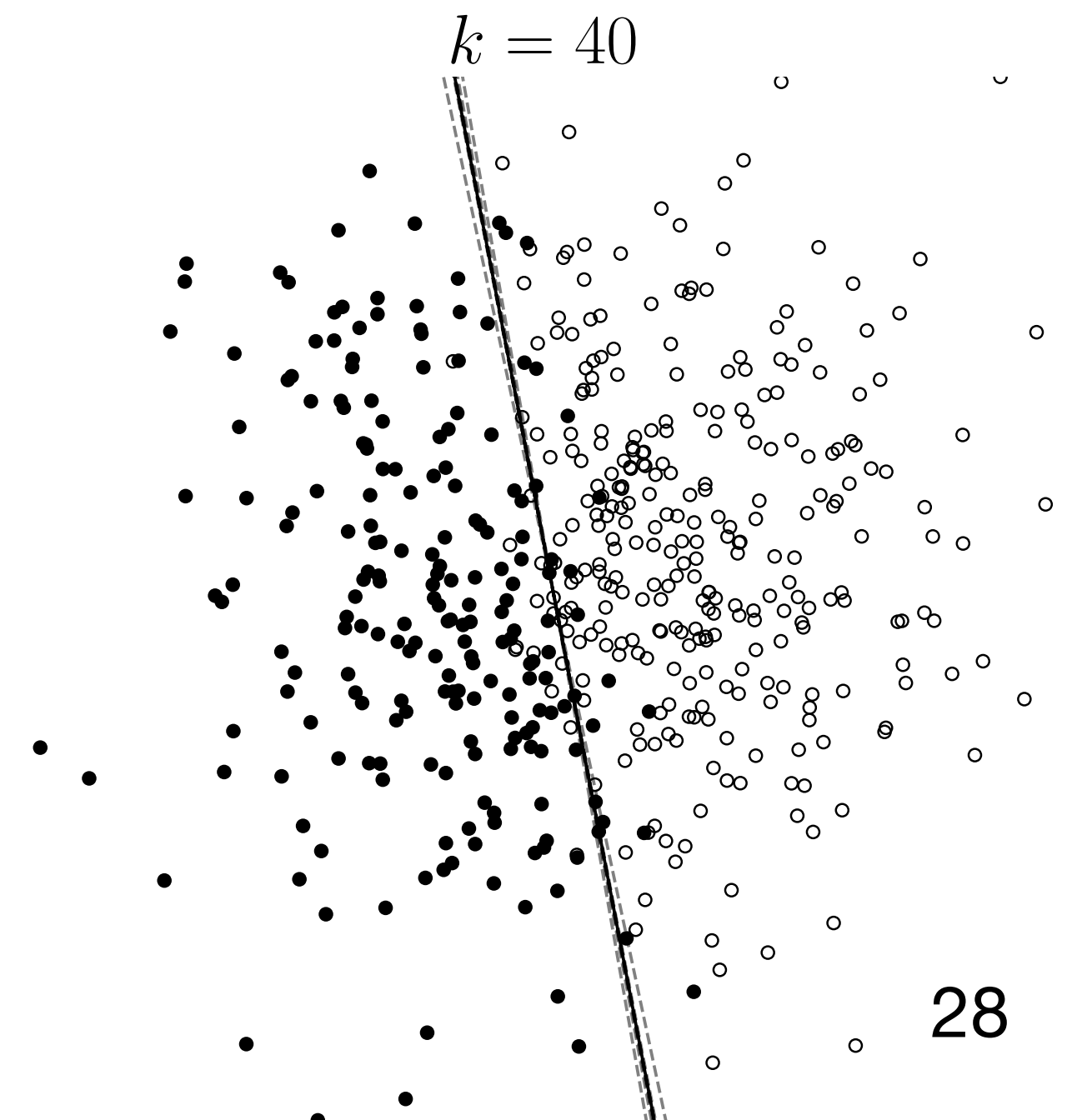
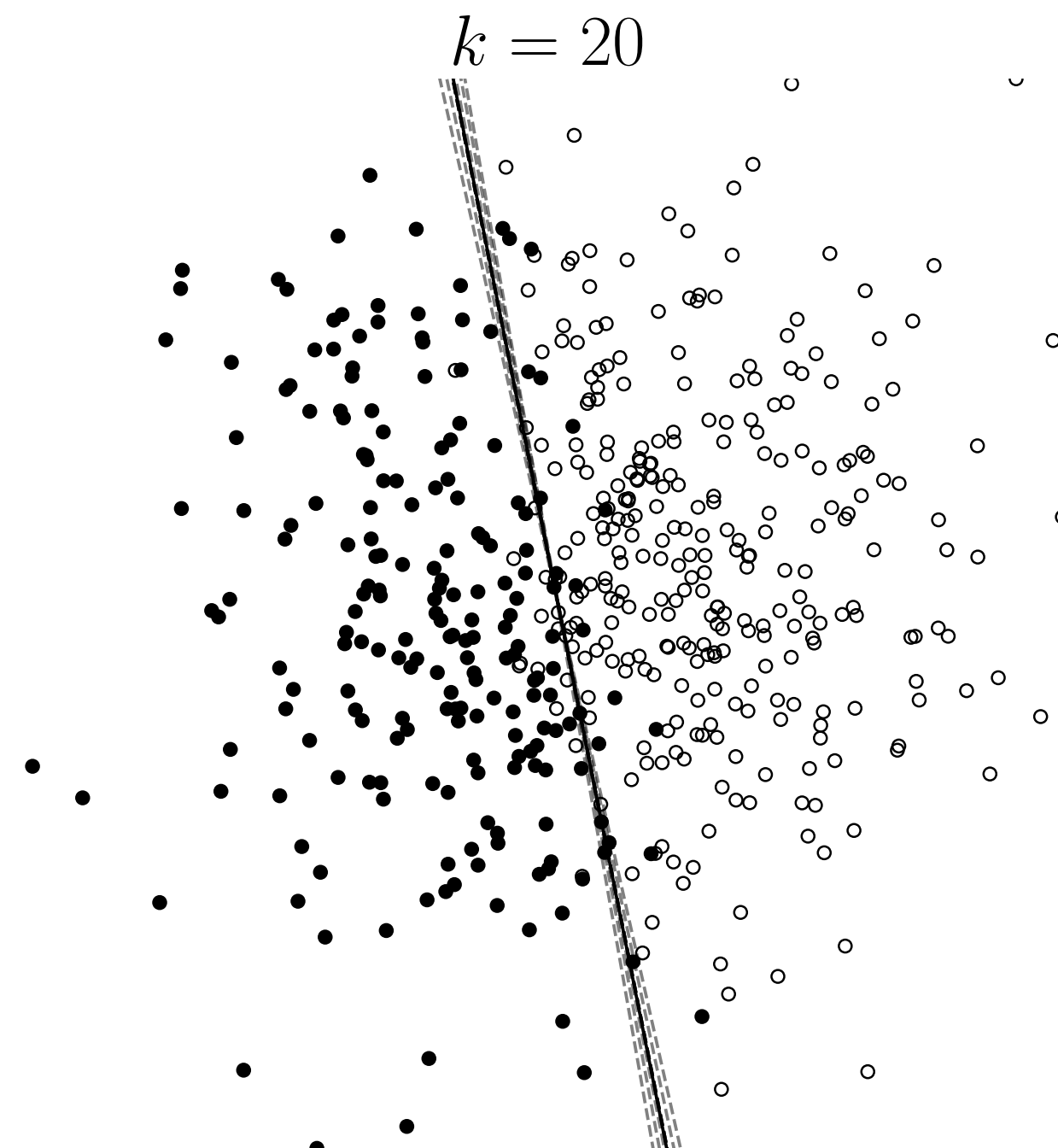
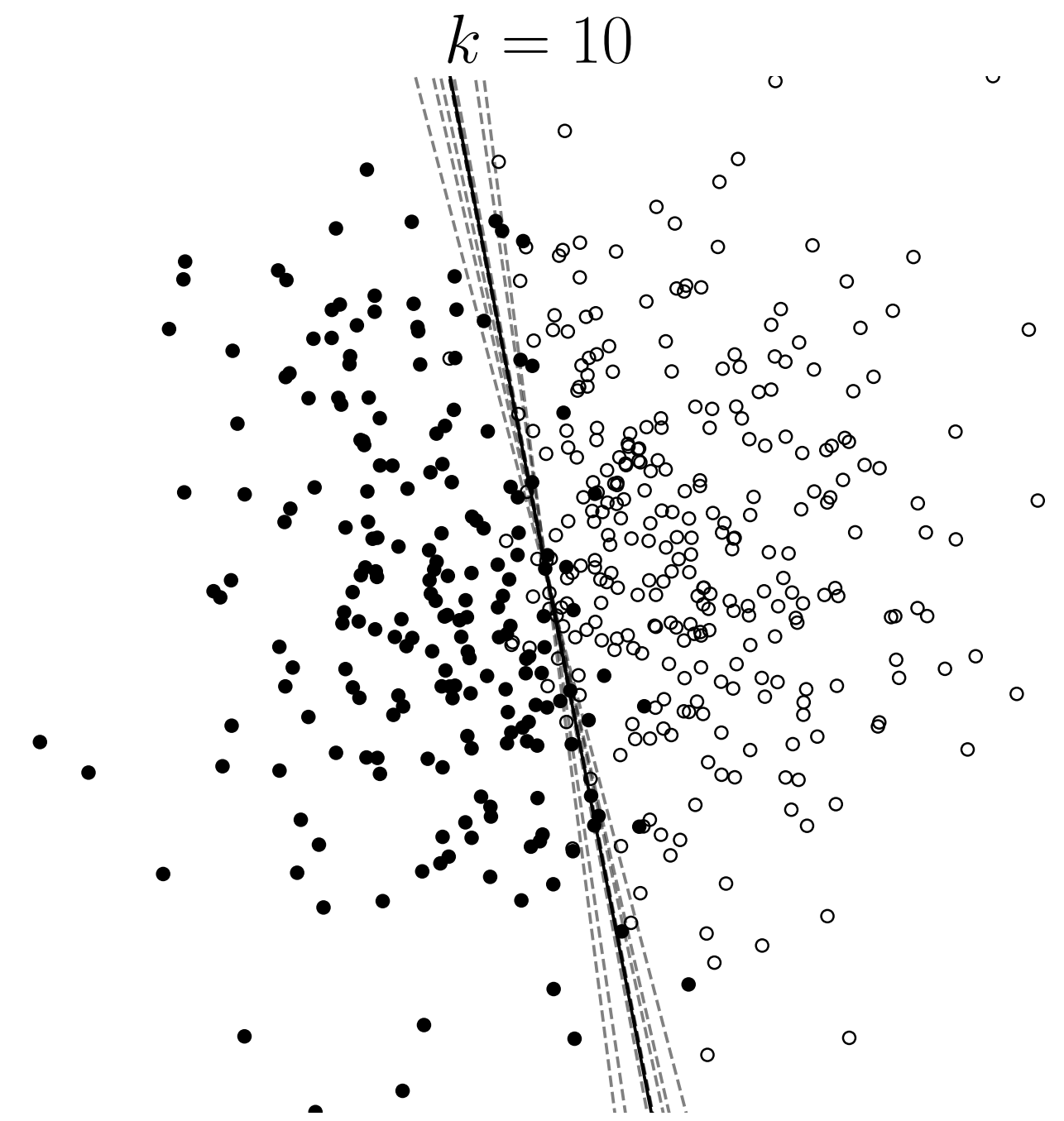
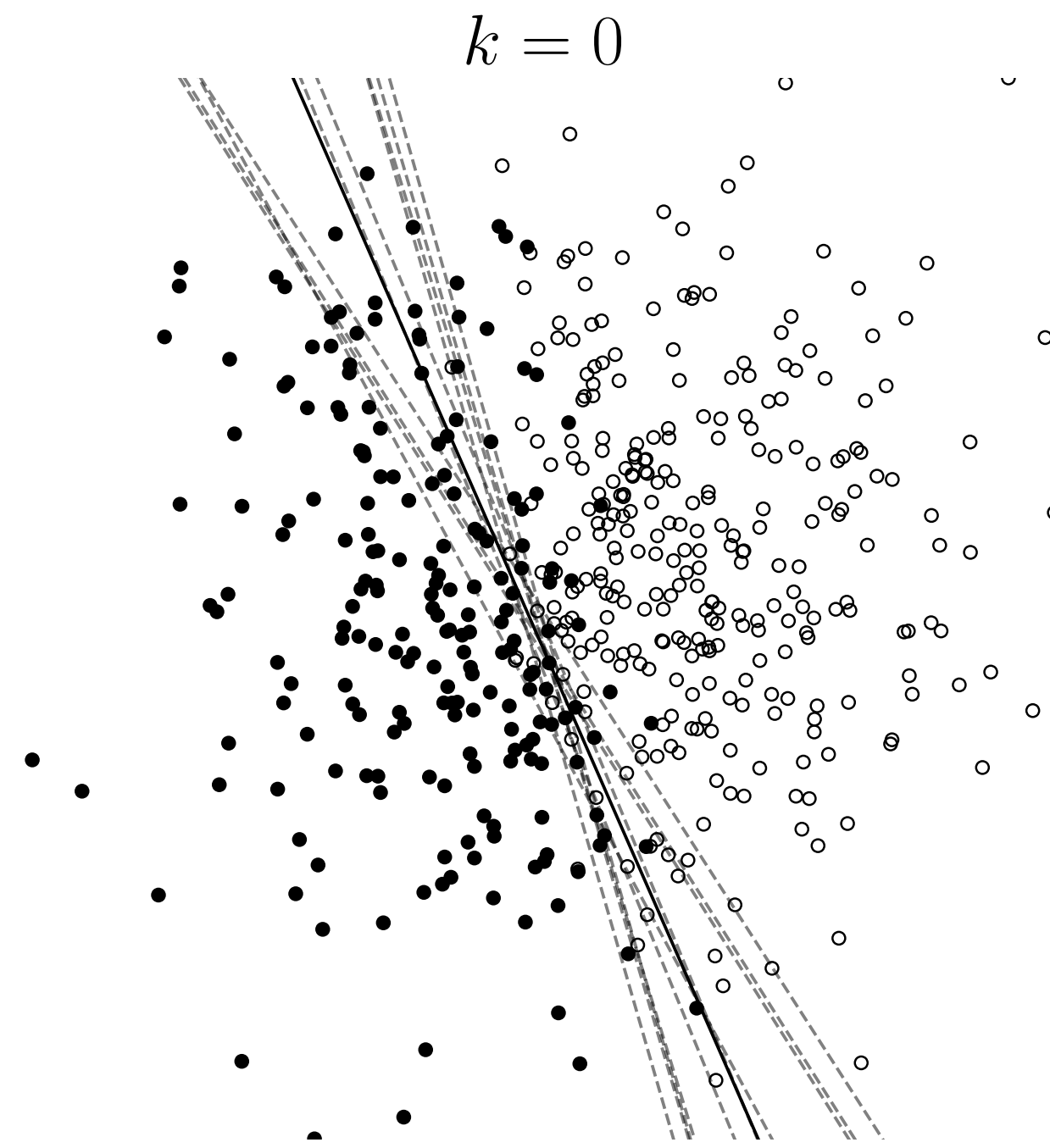
Local update

Consensus SVM

Linear classification

Dashed lines are local workers' hyperplanes

Optimal consensus hyperplane
on test set
after ~10 iterations



Global exchange problem

$$\begin{array}{ll} \text{minimize} & \sum_{i=1}^N f_i(x_i) \\ \text{subject to} & \sum_{i=1}^N x_i = 0 \end{array} \quad x_i \in \mathbf{R}^n$$

- $(x_i)_j$: quantity of commodity received (> 0) or contributed by (< 0) agent i
- f_i : utility function of each agent
- **equilibrium constraint** (market clearing) “supply” = “demand”

ADMM iterations

$$\begin{aligned} x_i^{k+1} &= \text{prox}_{\lambda f_i}(x_i^k - \bar{x}^k - u^k) \\ u^{k+1} &= u^k + \bar{x}^{k+1} \end{aligned} \quad \begin{array}{l} \text{proximal exchange} \\ \text{algorithm} \end{array}$$

Summary of ADMM

Convergence

- Slow to converge to high accuracy
- It often converges to modest accuracy in a few tens of iterations
- Step size λ (also called $1/\rho$) can greatly influence convergence
- If f or g is strongly convex, it converges linearly

Applications

Machine learning, control, finance, parallel computing, advertising, imaging, robotics, etc...

Surveys

- [Proximal Algorithms, Parikh and Boyd]
- [Distributed Optimization and Statistical Learning via the Alternating Direction Method of Multipliers, Boyd, Parikh, Chu, Peleato, Eckstein]

Alternating Direction Method of Multipliers (ADMM)

Today, we learned to:

- **Rewrite** Douglas-Rachford splitting for optimization problems:
Alternating Directions Method of Multipliers (ADMM)
- **Apply** ADMM to various examples
- **Derive** distributed versions of ADMM

Next lecture

- Acceleration schemes