

# **ORF307 – Optimization**

## **21. Integer optimization algorithms**

**Bartolomeo Stellato – Spring 2025**

# Recap

# Relaxations

Remove integrality constraints

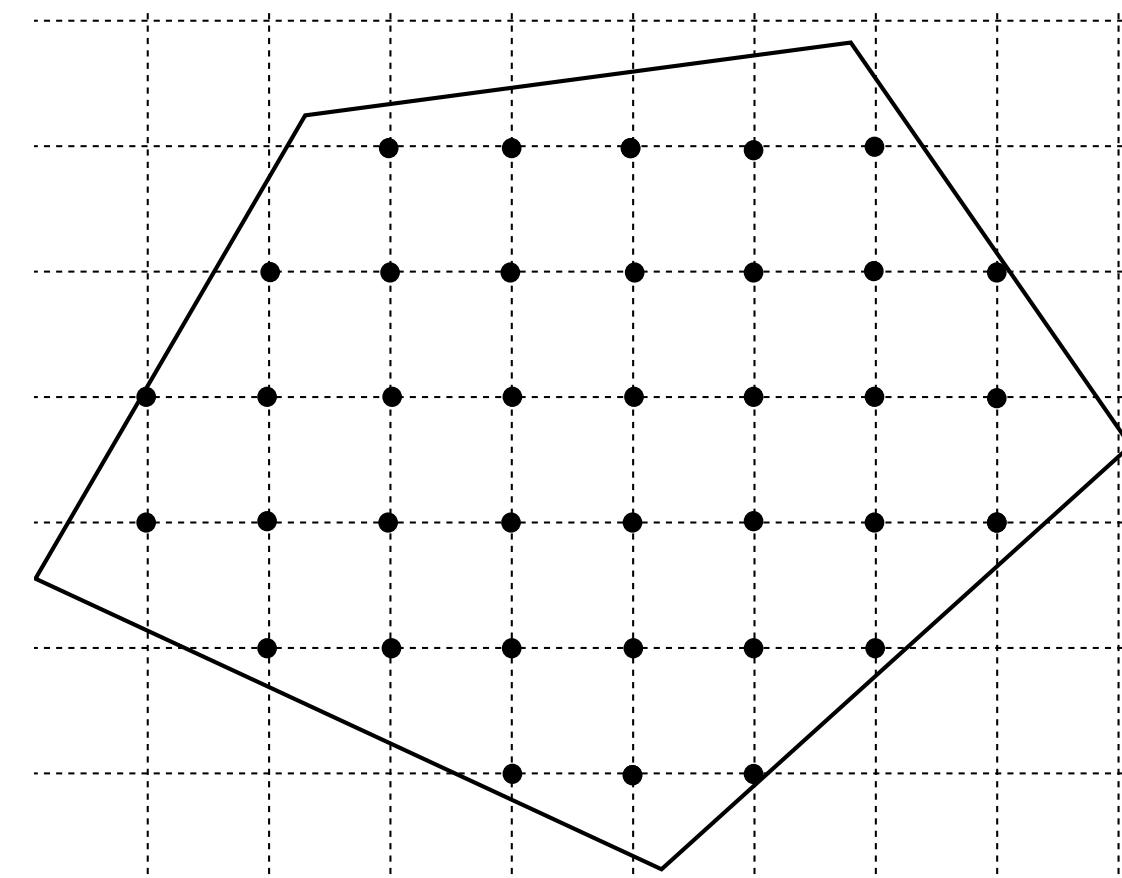
$$\begin{array}{ll} \text{minimize} & c^T x \\ \text{subject to} & Ax \leq b \\ & x_i \in \mathbf{Z}, \quad i \in \mathcal{I} \end{array}$$

$P_{\text{ip}}$

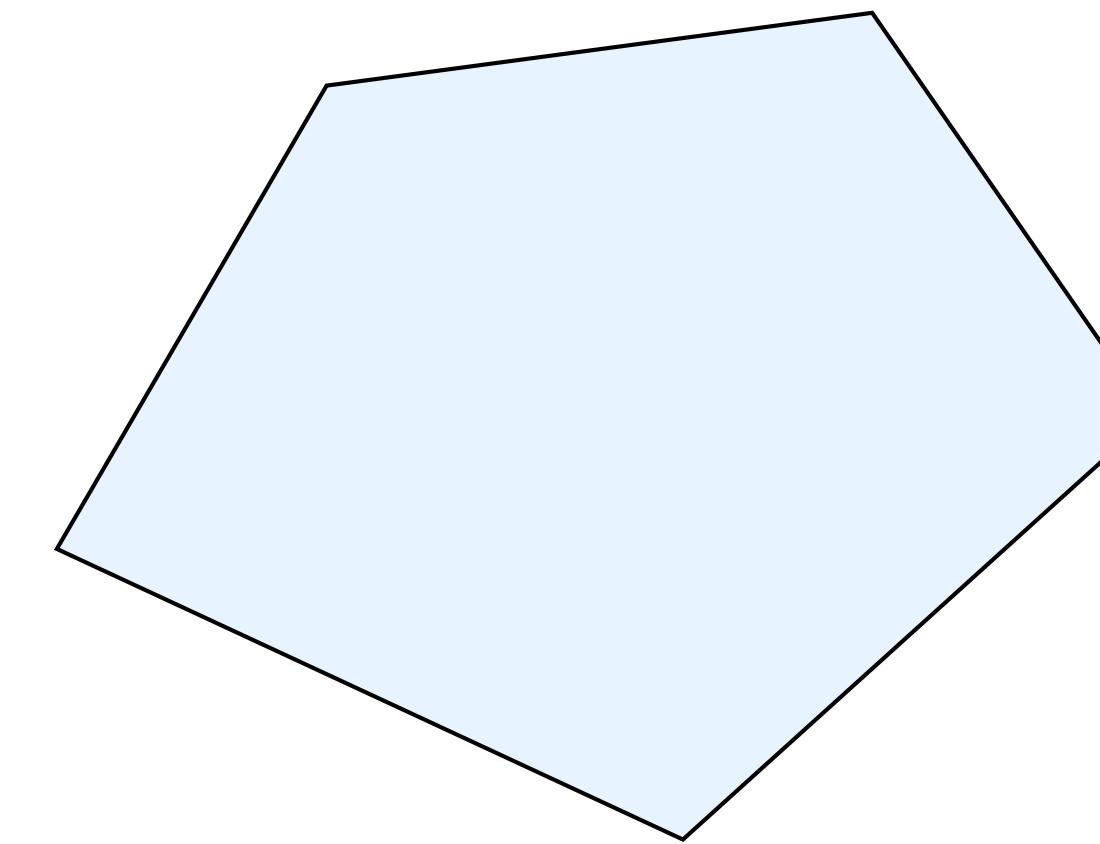


$$\begin{array}{ll} \text{minimize} & c^T x \\ \text{subject to} & Ax \leq b \end{array}$$

$P_{\text{rel}}$



$$P_{\text{ip}} \subset P_{\text{rel}}$$

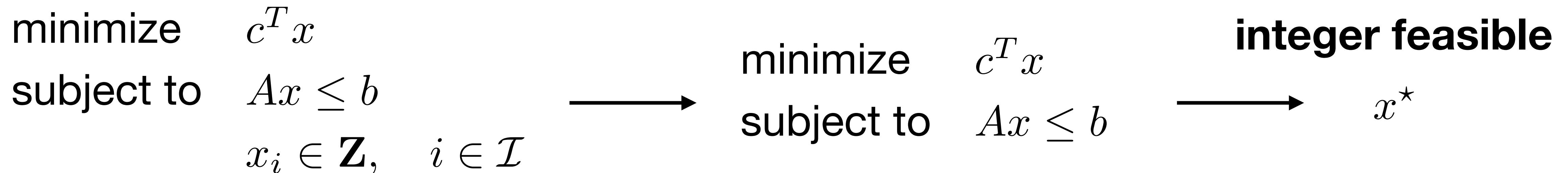


Relaxations provide  
**lower bounds** to  $p_{\text{ip}}^*$   
 $p_{\text{rel}}^* \leq p_{\text{ip}}^*$



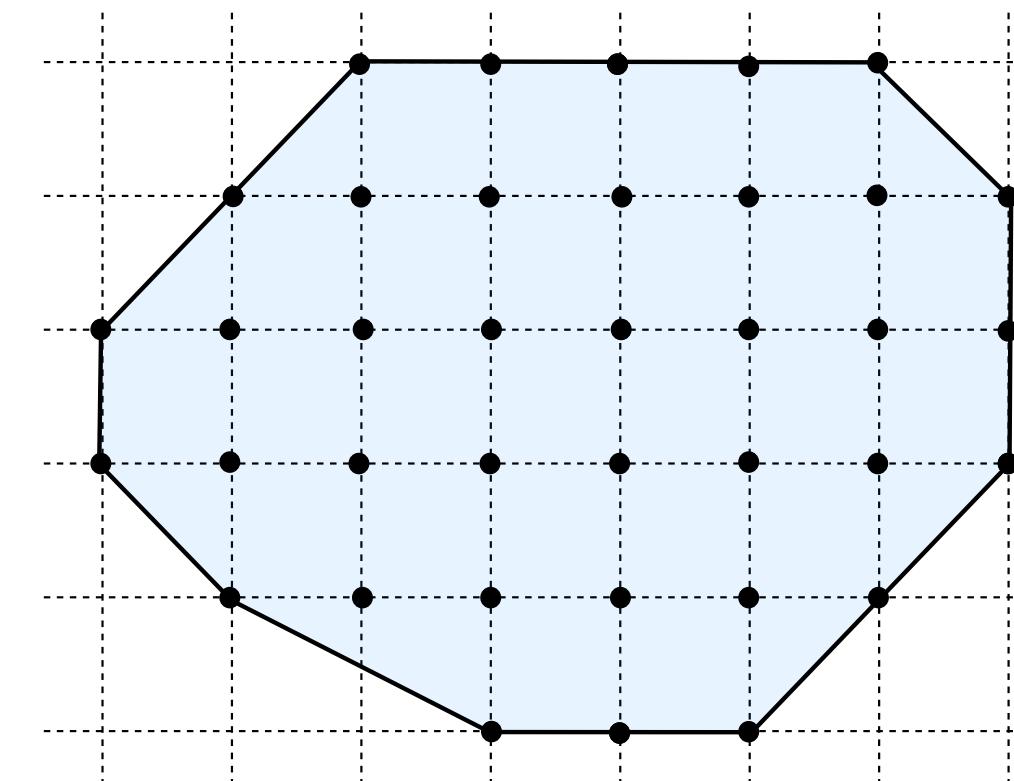
# Ideal formulations

A formulation is ideal if solving its relaxation gives an integer feasible point



This happens if

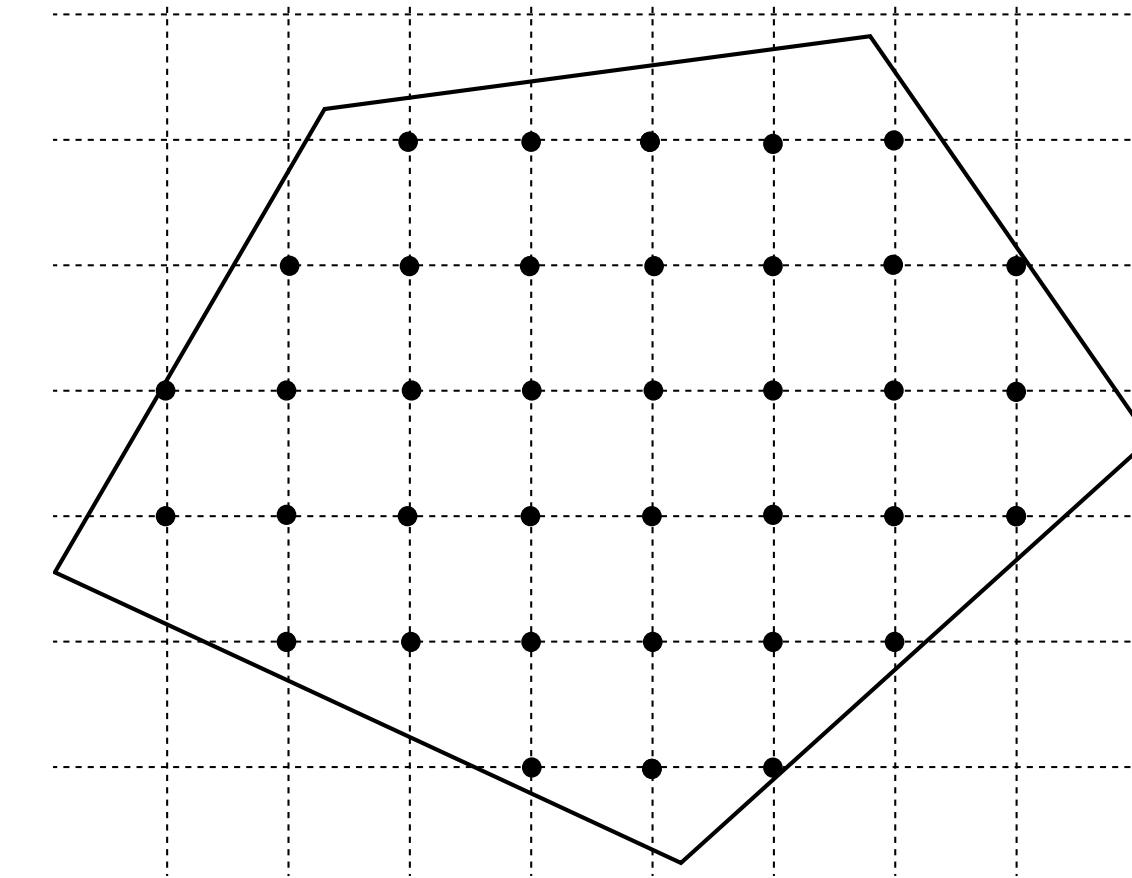
$$\text{conv } P = \{Ax \leq b\}$$



**It is very hard to construct ideal formulations!**

# How do we solve integer optimization problems?

minimize  $c^T x$   
subject to  $Ax \leq b$   
 $x_i \in \mathbf{Z}, \quad i \in \mathcal{I}$



## Main idea

Refine the feasible set until the relaxation  
gives integer feasible solutions!

# Today's lecture

## Integer optimization algorithms

- Branch and bound algorithm
- Branch and bound rules
- Examples
- Cardinality minimization

# **Branch-and-bound algorithm**

# Example

$$\begin{aligned} & \text{minimize} && c^T x \\ & \text{subject to} && Ax \leq b \\ & && x_1 \in \{0, 1\} \end{aligned}$$

How do you solve it?

$$\begin{aligned} & \text{minimize} && c^T x \\ & \text{subject to} && Ax \leq b \\ & && x_i \in \{0, 1\}, \quad i = 1, \dots, 10 \end{aligned}$$

- Solve  $2^{10} = 1024$  LPs
- Parallelize solutions
- Warm-start: similar problems

It can quickly explode:  $2^{30} \approx 1 \text{ bln}$

**Branch and bound works more systematically**  
and  
(hopefully) decreases the number of subproblems

# Branch and bound algorithm

$$\begin{array}{ll}\text{minimize} & c^T x \\ \text{subject to} & x \in P_{\text{ip}}\end{array}$$

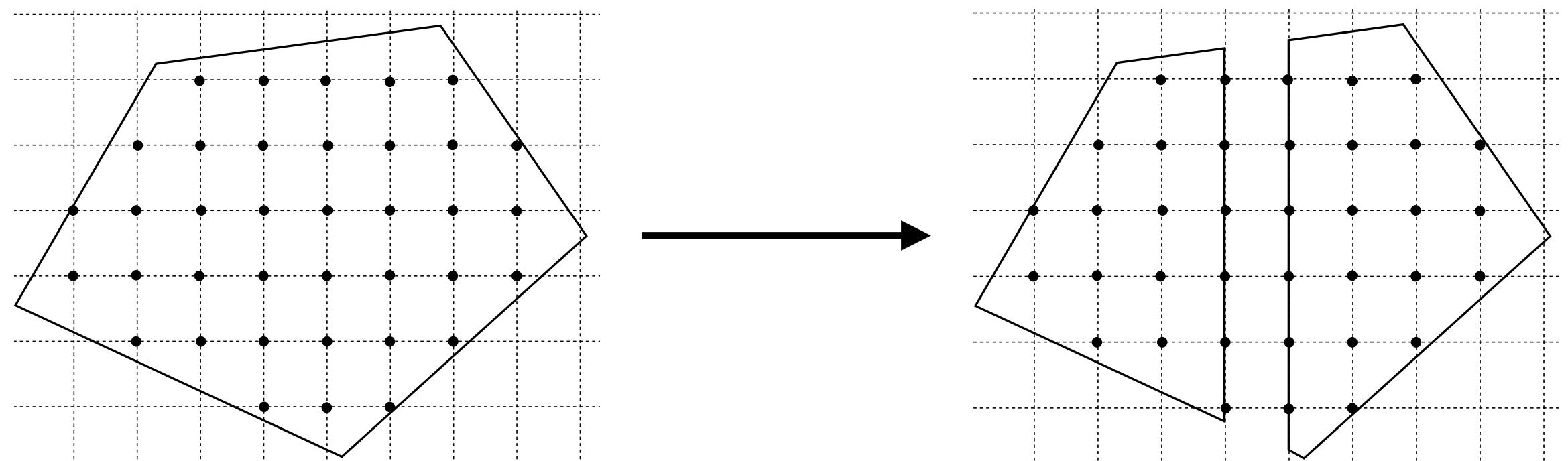
$$P_{\text{ip}} = \{x \mid Ax \leq b, \quad x_i \in \mathbf{Z}, \quad i \in \mathcal{I}\}$$

## Divide and conquer

- **Partition**  $P_{\text{ip}}$  in smaller sets  $S^j$
- **Solve subproblems**

$$\begin{array}{ll}\text{minimize} & c^T x \\ \text{subject to} & x \in S^j\end{array}$$

- Until **optimal**  $x^*$  is found



# Two efficient subroutines

**Lower bound**  
(relaxation)



**Lower and upper bounds**  
(they must be cheap to compute)

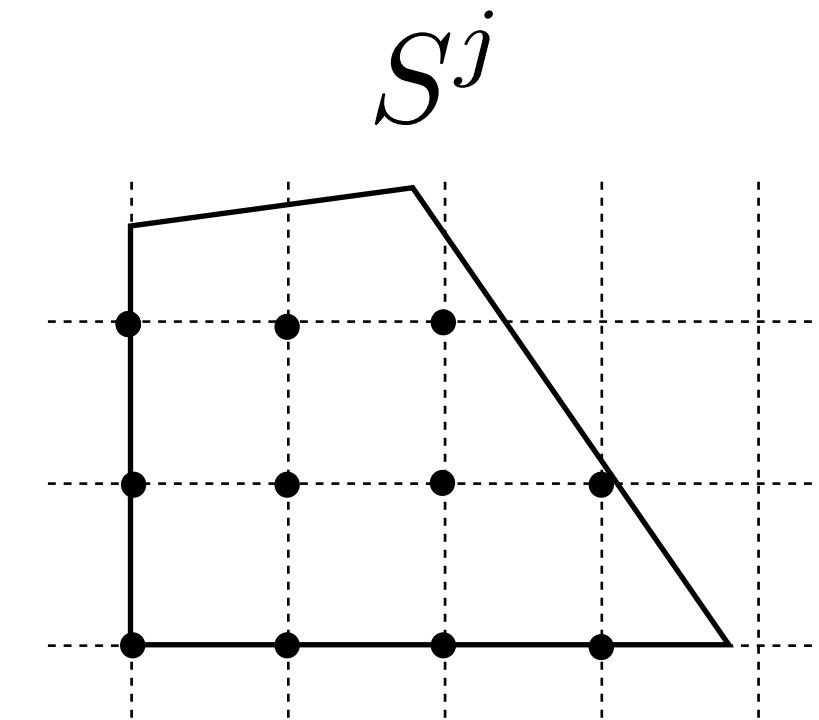
$$\Phi_{\text{lb}}(S^j) \leq \Phi(S^j) \leq \Phi_{\text{ub}}(S^j)$$

**Upper bound**  
(evaluate any point)

**Bounds guide us in the search!**

**For every region**  $S^j$

$$\Phi(S^j) = \min_{x \in S^j} c^T x$$



# Branch and bound algorithm

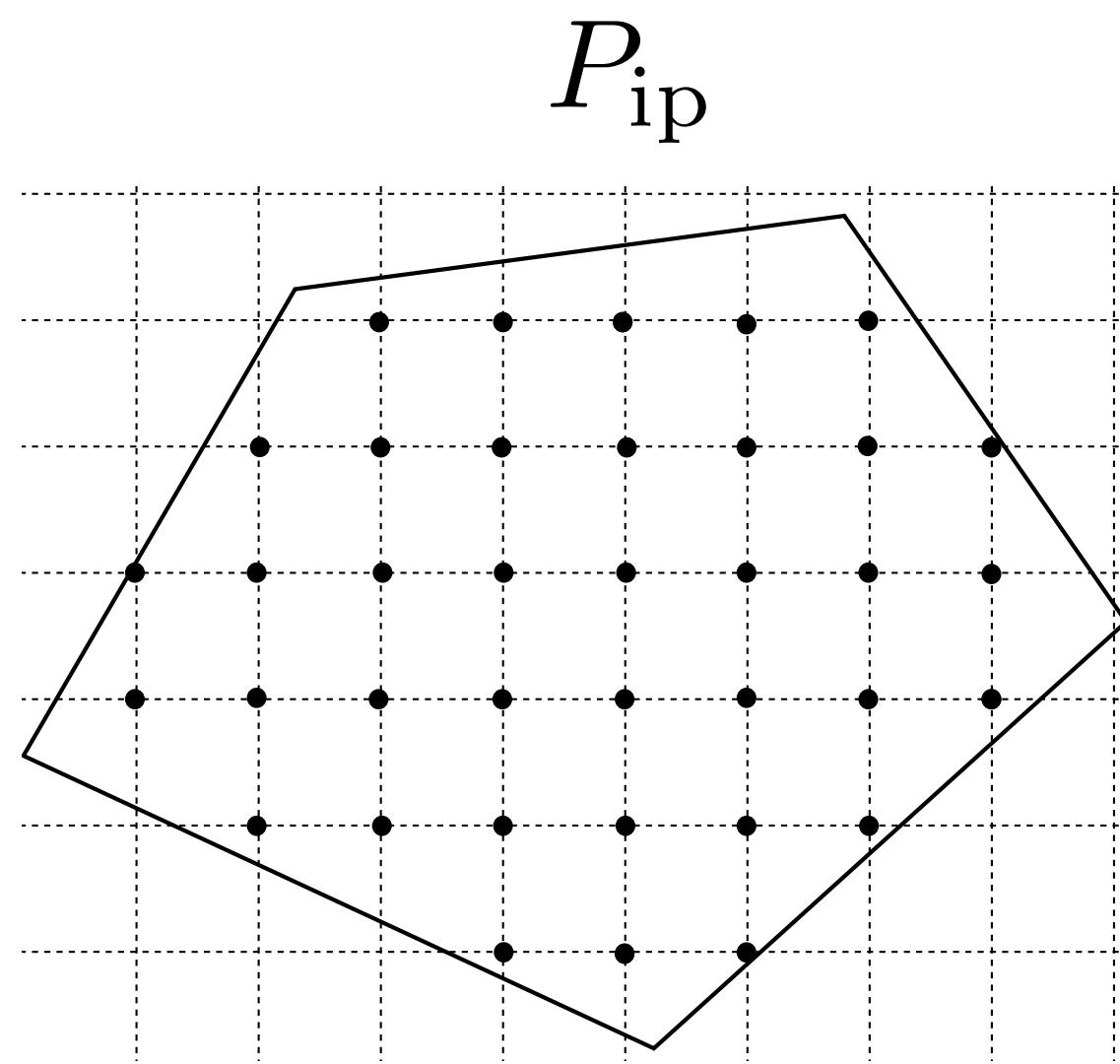
$$\begin{array}{ll} \text{minimize} & c^T x \\ \text{subject to} & x \in P_{\text{ip}} \end{array} \quad P_{\text{ip}} = \{x \mid Ax \leq b, \quad x_i \in \mathbf{Z}, \quad i \in \mathcal{I}\}$$

## Iterations

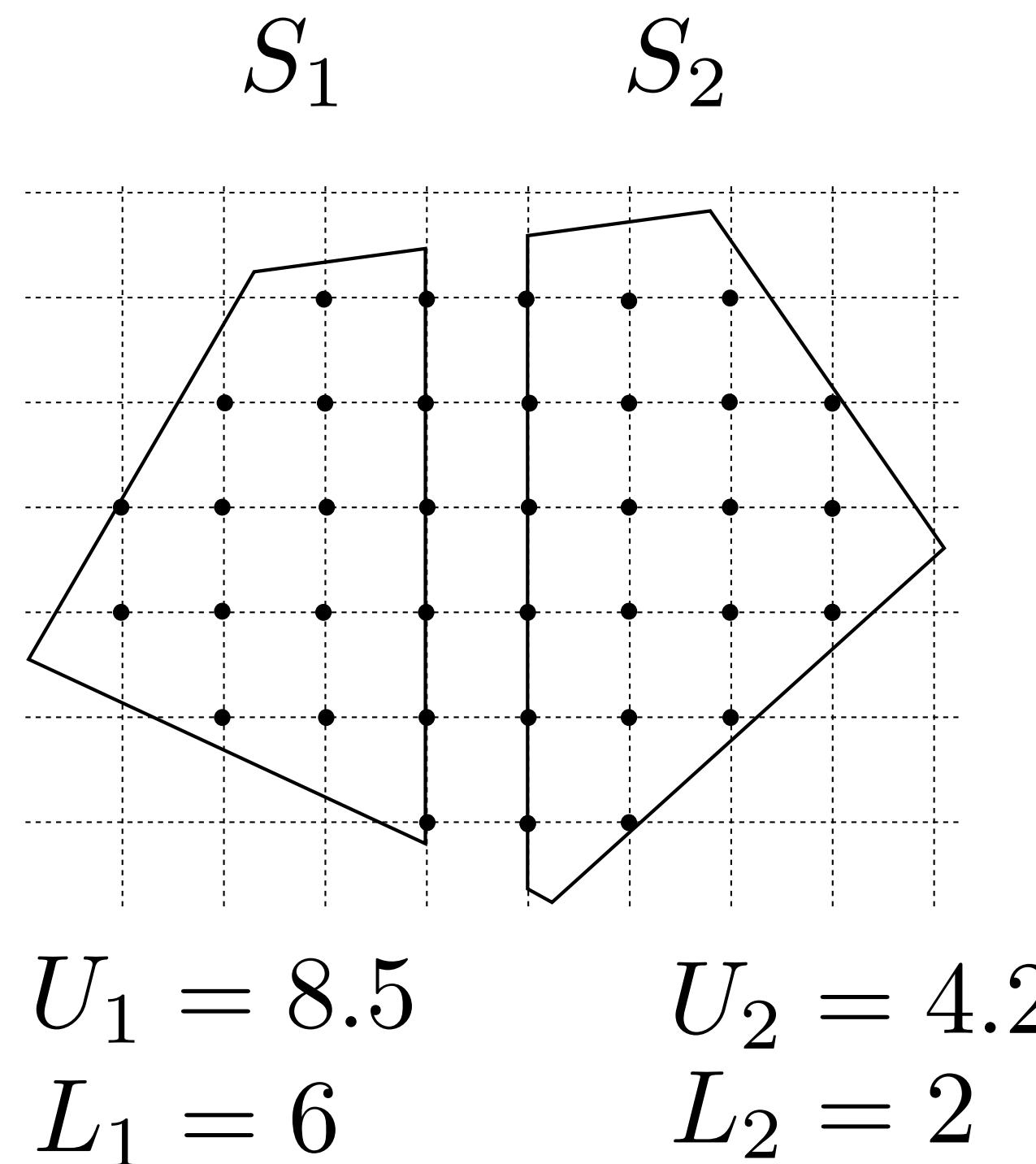
1. **Branch:** create/refine the partition if  $P_{\text{ip}}$  and get  $S^j$
2. **Bound:**
  - Compute **lower** and **upper bounds**
$$L_j = \Phi_{\text{lb}}(S^j), \quad U_j = \Phi_{\text{ub}}(S^j), \quad \forall j$$
  - Update **global bounds** on  $c^T x^*$ 
$$L = \min_j \{L_j\}, \quad U = \max_j \{U_j\}$$
3. If  $U - L \leq \epsilon$ , **break**

# Branch and bound

## Example in 2D



$$U = 8.5$$
$$L = 2$$

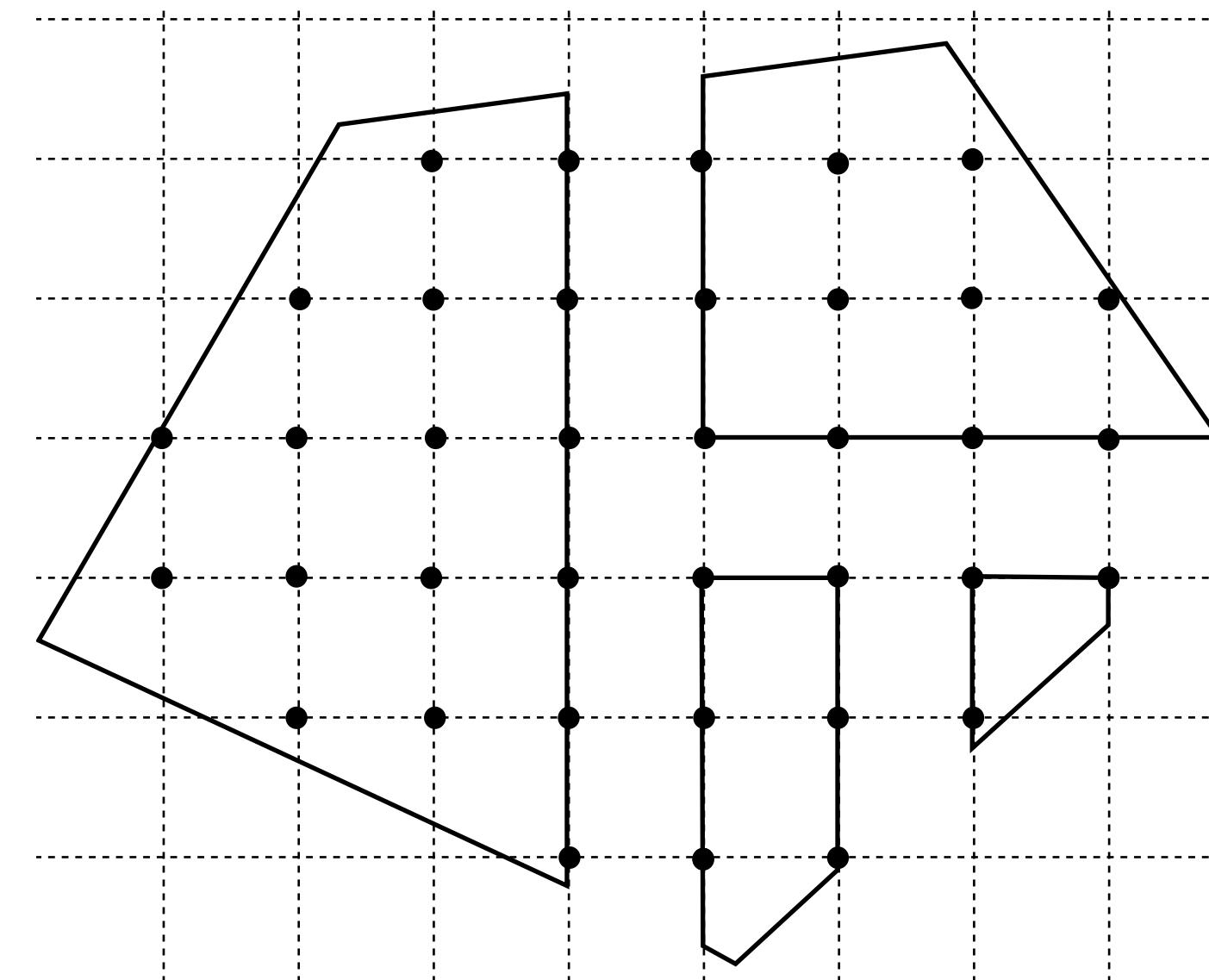


What does this say  
about global bounds  
 $L$  and  $U$ ?

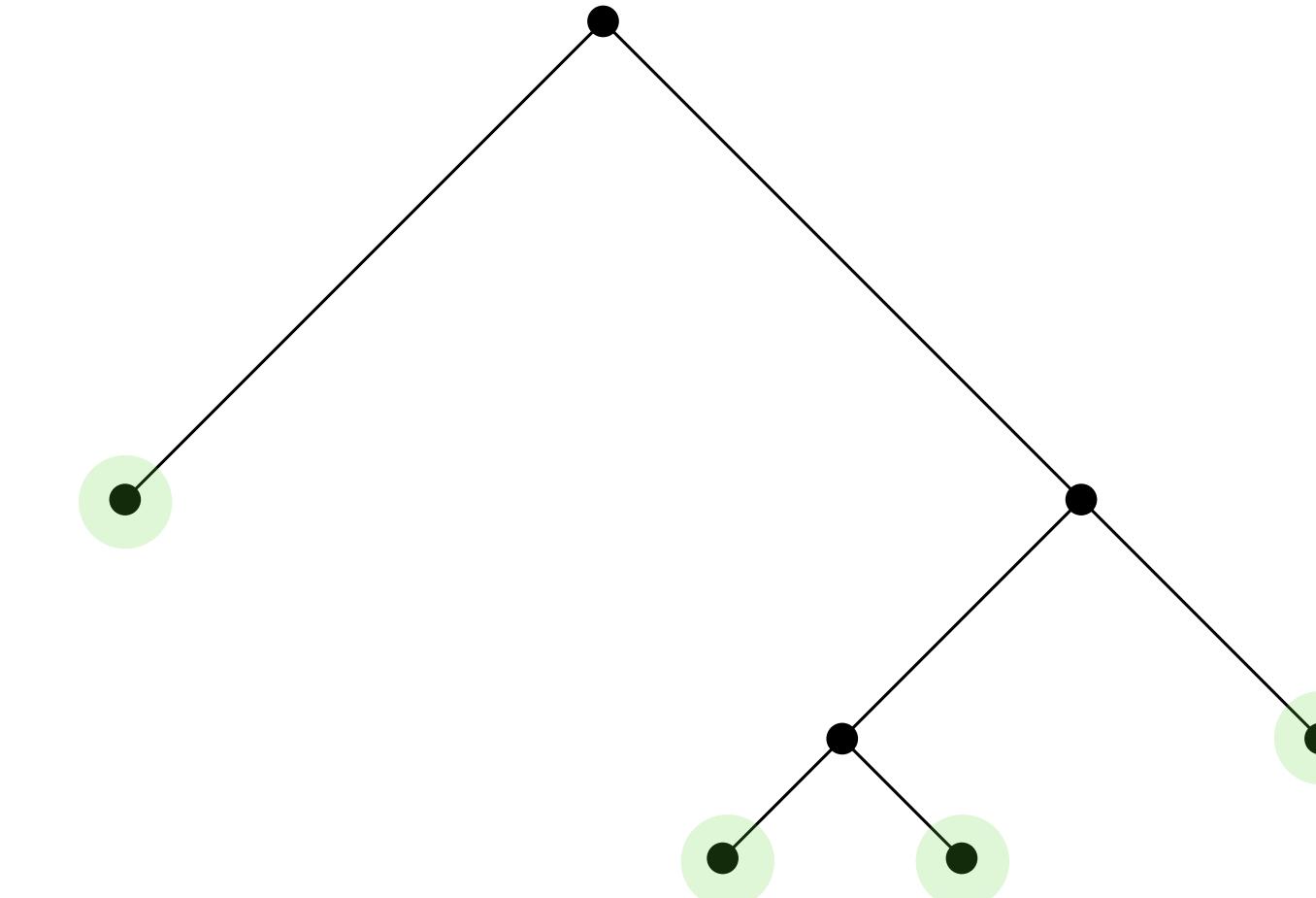
# Partition as a binary tree

Example in 2D

Partition



Binary tree



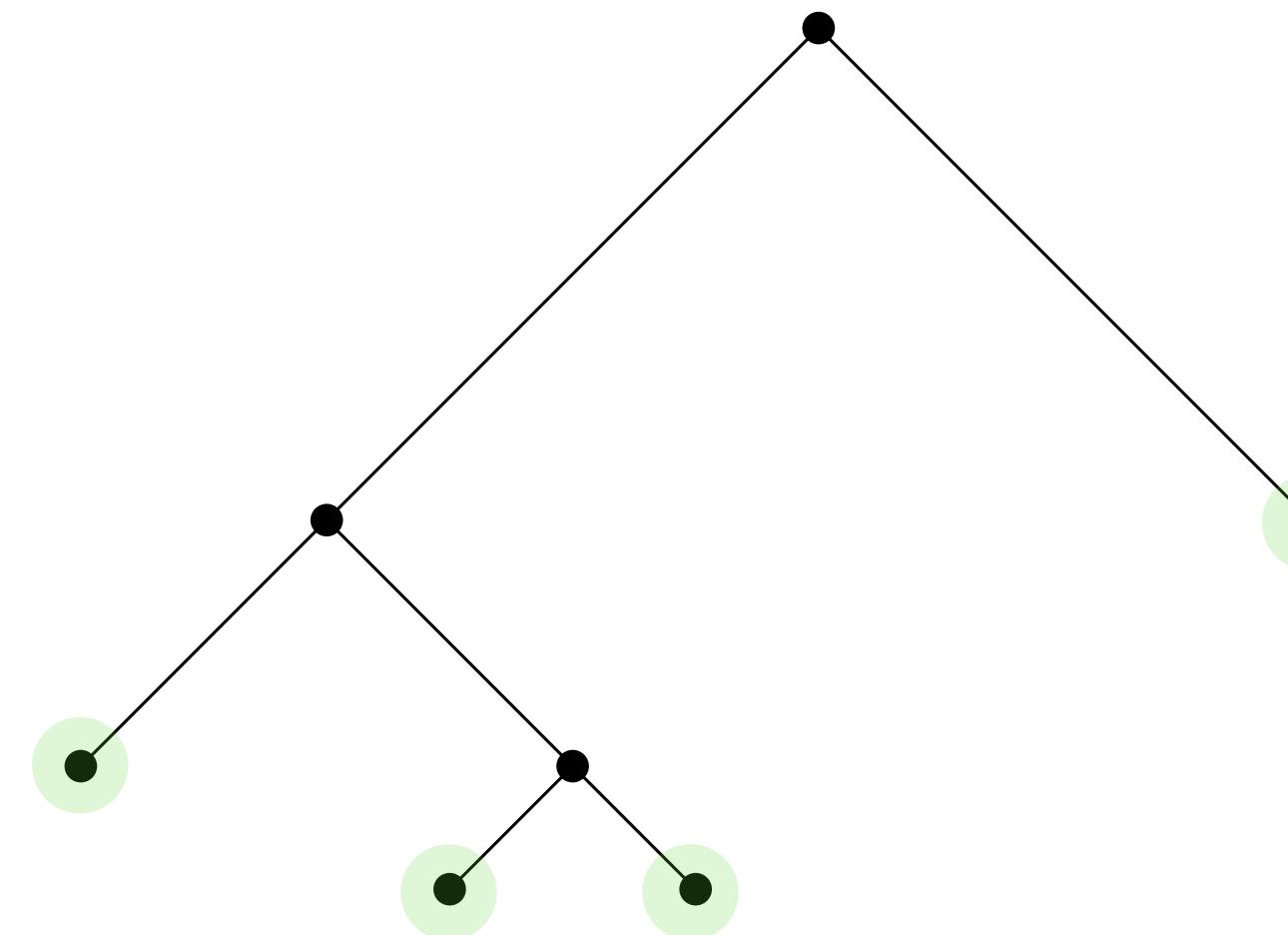
At each step we have a **binary tree**

Children correspond to subregions formed by splitting parents

# Certifying optimality

certify optimality  $\longrightarrow L \leq c^T x^* \leq U \longleftarrow$  return feasible point  
“incumbent”

**Partition = Leaves**



**Optimality certificate in integer optimization**

- Partition  $S^j$
- Bounds  $(L_j, U_j) \quad \forall j$

**Optimality certificate in linear optimization**

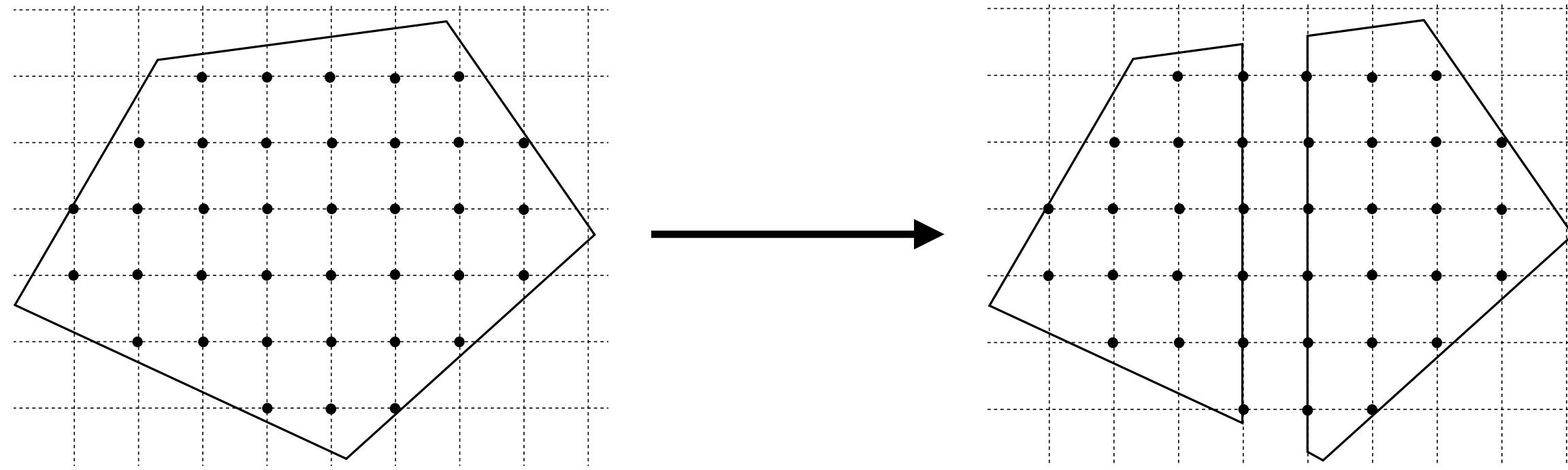
Dual variables and cost

# **Branch and bound rules**

# Partitioning

Pick one subproblem  
and solve its relaxation

$$\bar{x} \leftarrow \begin{array}{ll} \text{minimize} & c^T x \\ \text{subject to} & x \in S_{\text{rel}}^j \end{array}$$



## Two possible outcomes

- If  $\bar{x}$  integral ( $\bar{x} \in S^j$ ), then  $\bar{x}$  is the optimal solution to the subproblem
- If  $\bar{x}$  is not integral, then there is an  $\bar{x}_i$ ,  $i \in \mathcal{I}$  that is fractional and we partition

## Create two subproblems

$$\begin{array}{ll} \text{minimize} & c^T x \\ \text{subject to} & x \in S^j \\ & x_i \leq \lfloor \bar{x}_i \rfloor \end{array}$$

$$\begin{array}{ll} \text{minimize} & c^T x \\ \text{subject to} & x \in S^j \\ & x_i \geq \lceil \bar{x}_i \rceil \end{array}$$

# Branching rules

## Branching decisions

- Which region  $S^j$  to split
- Which fractional variable  $\bar{x}_i$

## Goal

Get tight global bounds as quickly as possible

They can **dramatically affect performance**

## Example heuristic (best-bound search)

- **Optimism:** split  $S^j$  with lowest  $L_j$
- **Greed:** split most fractional  $\bar{x}_i$

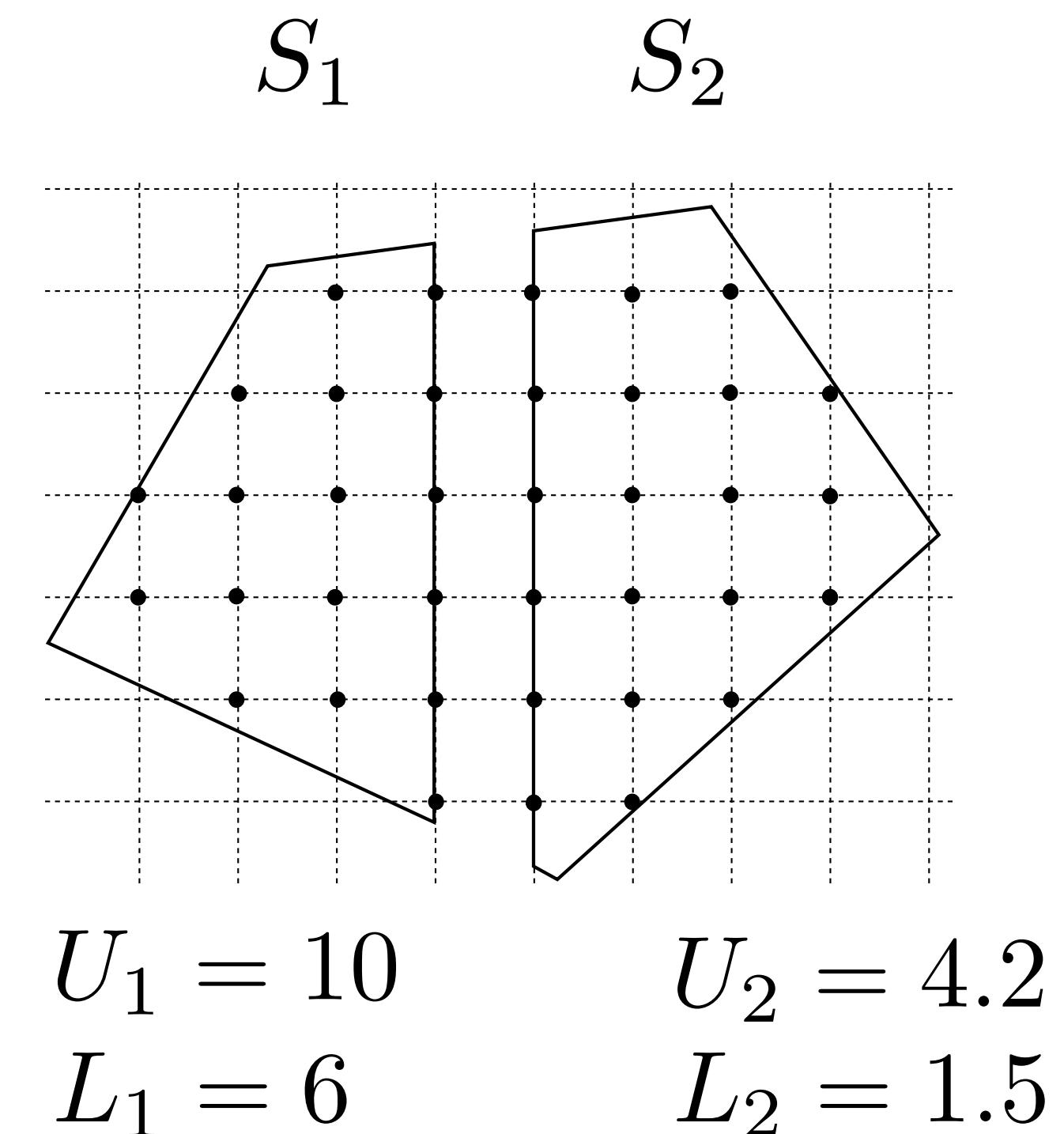
# Pruning

## Key performance component

$$L = \min_j L_j \leq c^T x^* \leq \min_j U_j = U$$

$S^j$  is **active** if  $L_j \leq \min_j U_j$

Otherwise it is **inactive** ( $x^* \notin S^j$ )  
and we can **prune** it



## Questions

What is  $S^1$ ? active/inactive

What is  $S_2$ ? active/inactive

$$L = L_2$$

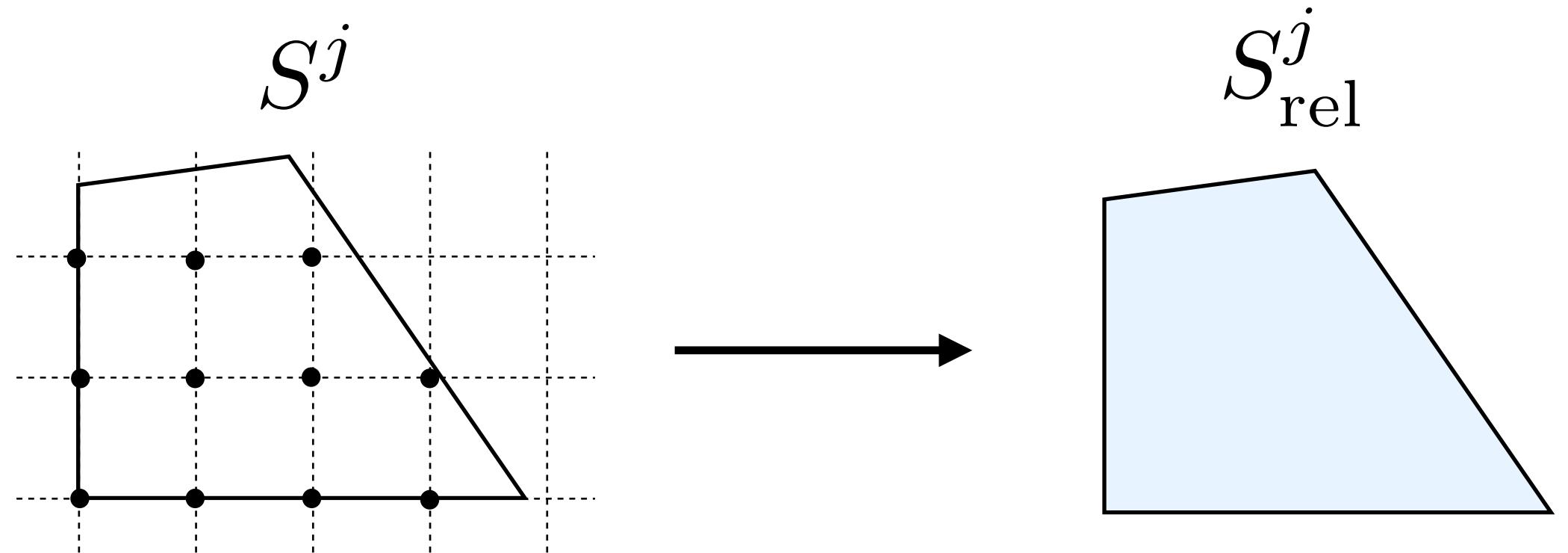
$$U = U_2$$

# Bounding rules

**Lower bounds.** Solve relaxation

$$\begin{aligned}\bar{x} \leftarrow & \text{ minimize } c^T x \\ \text{subject to } & x \in S_{\text{rel}}^j\end{aligned}$$

- $L_j = c^T \bar{x}$
- $L_j = \infty$  if infeasible



**Upper bounds.** Try to get feasible point

- $[\bar{x}] \leftarrow$  Round  $\bar{x}$  (relaxation solution)
- $U_j = c^T [\bar{x}]$
- $U_j = \infty$  if  $[\bar{x}] \notin S^j$  (not feasible)

# Branch and bound convergence

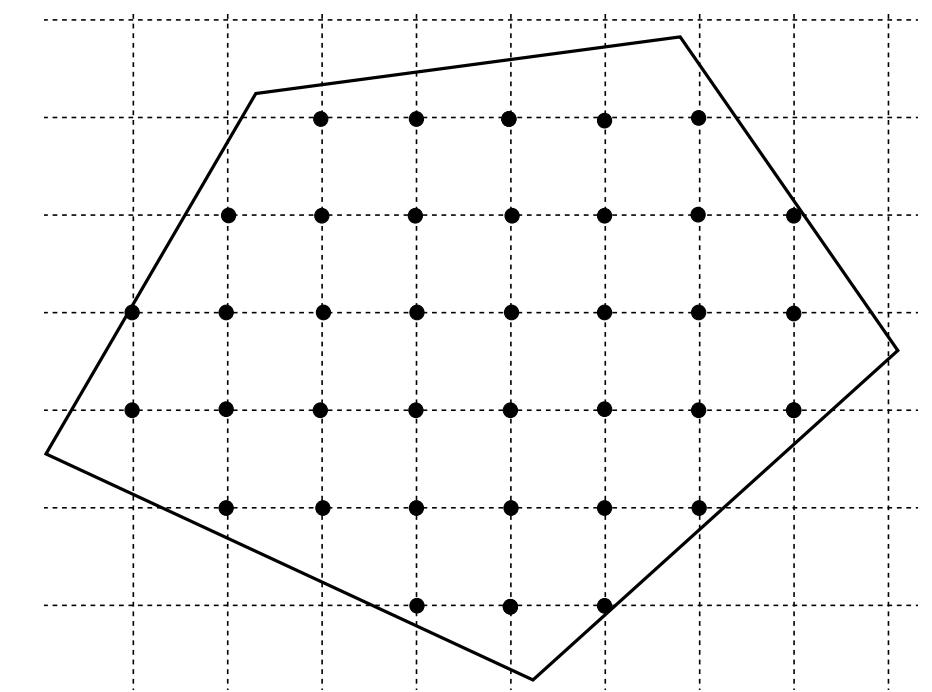
$$\begin{aligned} & \text{minimize} && c^T x \\ & \text{subject to} && Ax \leq b \\ & && x \in \{0, 1\}^n \end{aligned}$$

## Branch and bound

worst-case: we end up partitioning all  $2^n$  points

hope: it works better for our problem

**Example**  $x \in \mathbf{Z}^d$



## Brute force

Solve problem for all  $2^n$  possible values of  $x \in \{0, 1\}^n$   
(it blows up for  $n \geq 20$ )

# Practical considerations

**Subproblem solutions are independent**

We can solve them in parallel on multiple cores or computing nodes

**Subproblems can be very similar**  
(feasible region with added constraints)

We can warm start the subproblem algorithm

Which algorithm would you use LP subproblems?

# **Small examples**

# Branch and bound example

minimize  $-2x_1 - 3x_2$

subject to  $(2/9)x_1 + (1/4)x_2 \leq 1$

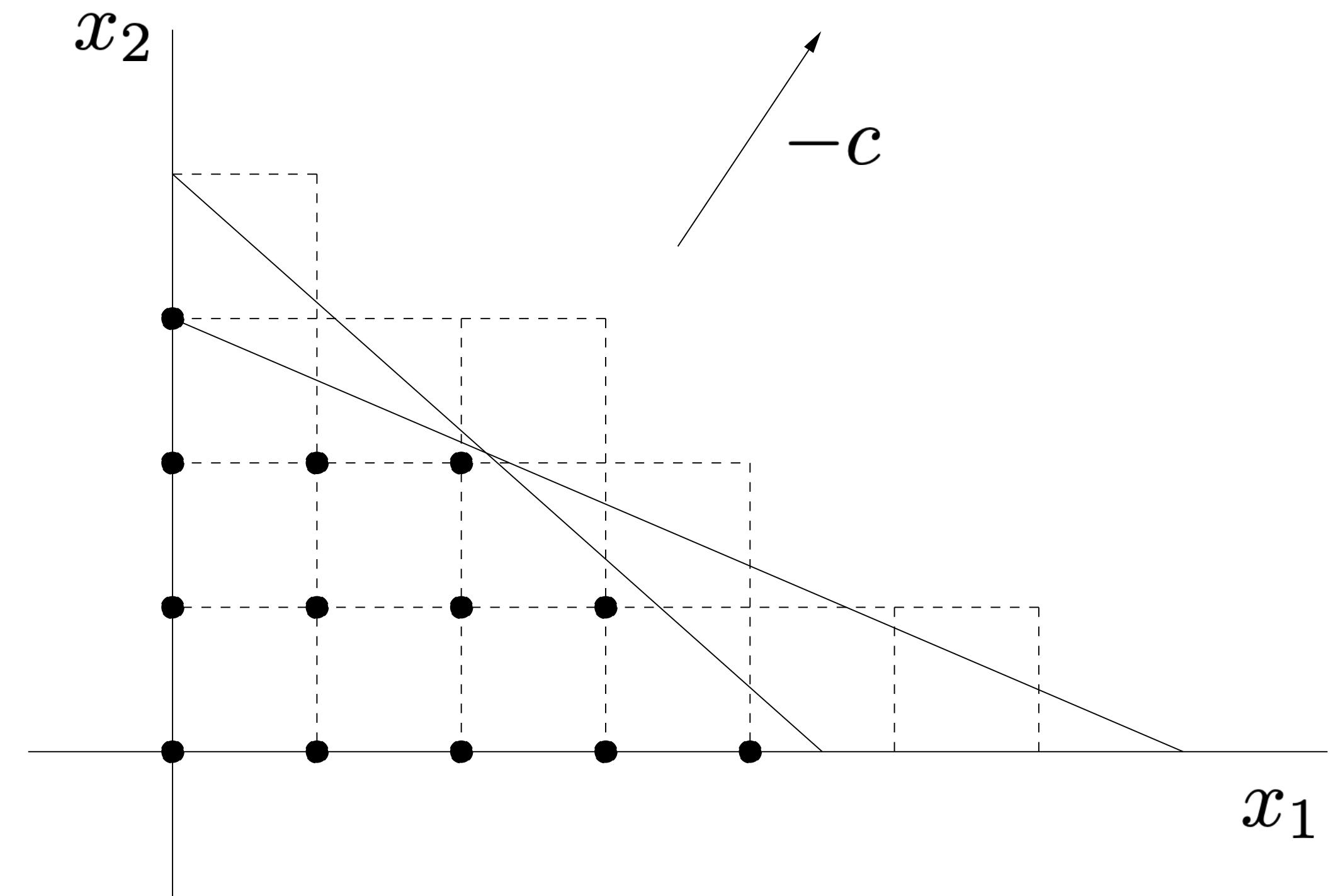
$(1/7)x_1 + (1/3)x_2 \leq 1$

$x_1, x_2 \geq 0$

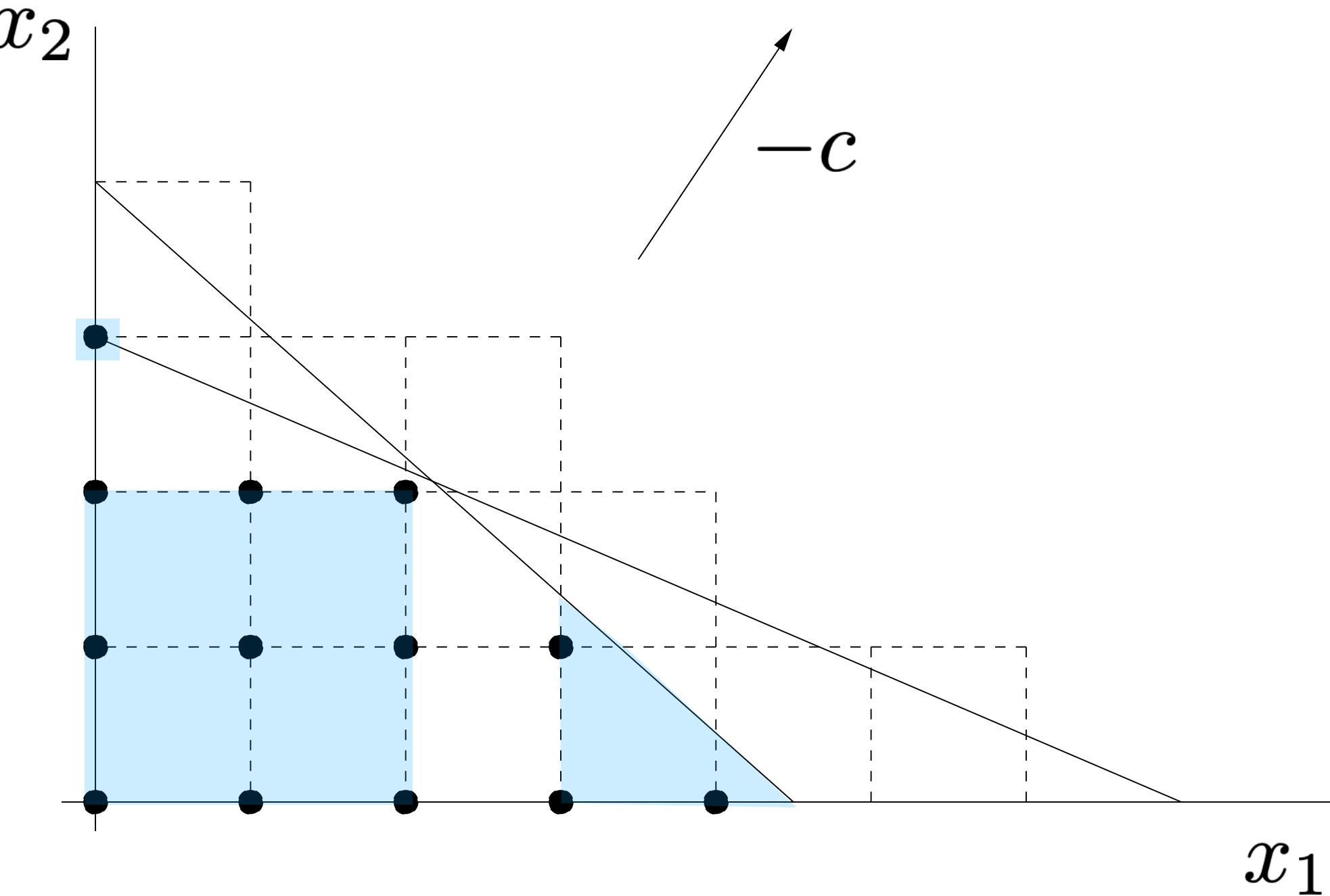
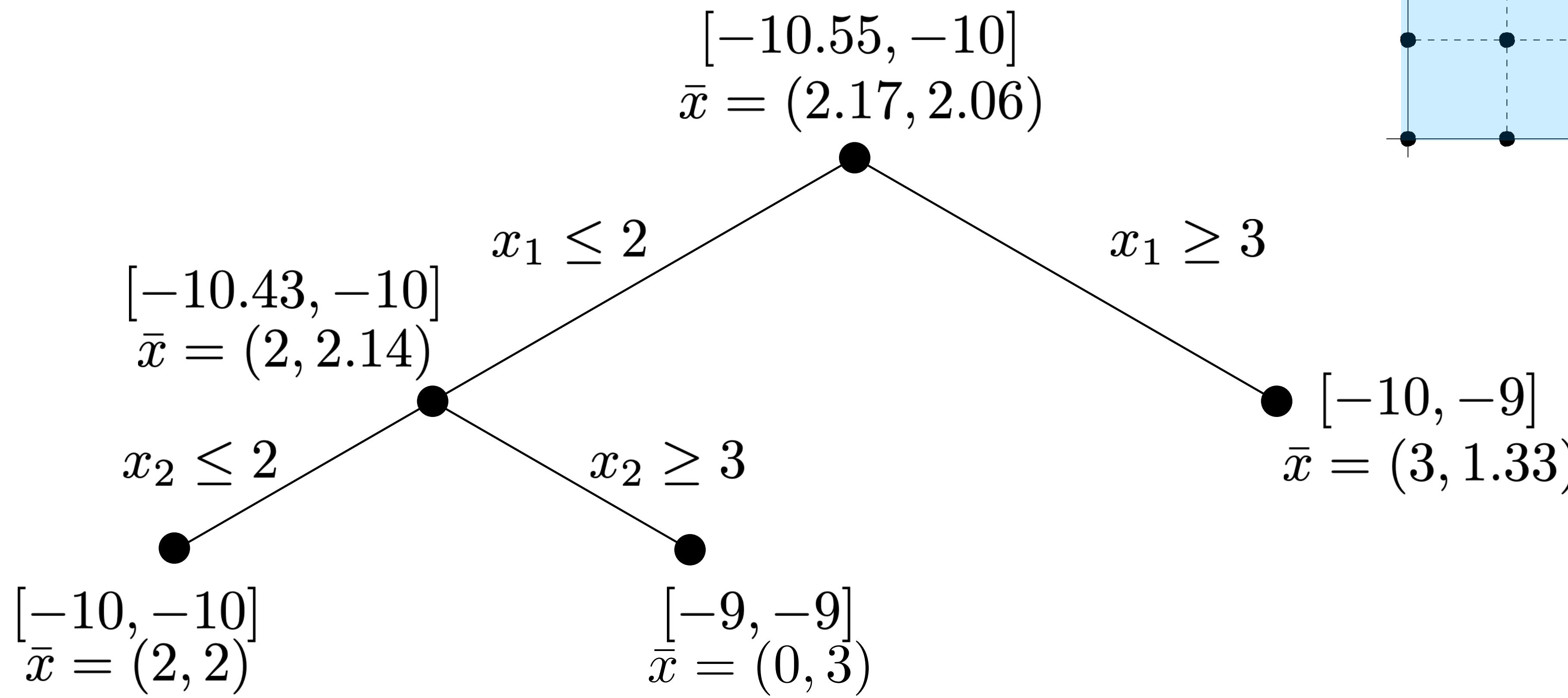
$x_1, x_2 \in \mathbf{Z}$

**Optimal solution**

$$x^* = (2, 2)$$

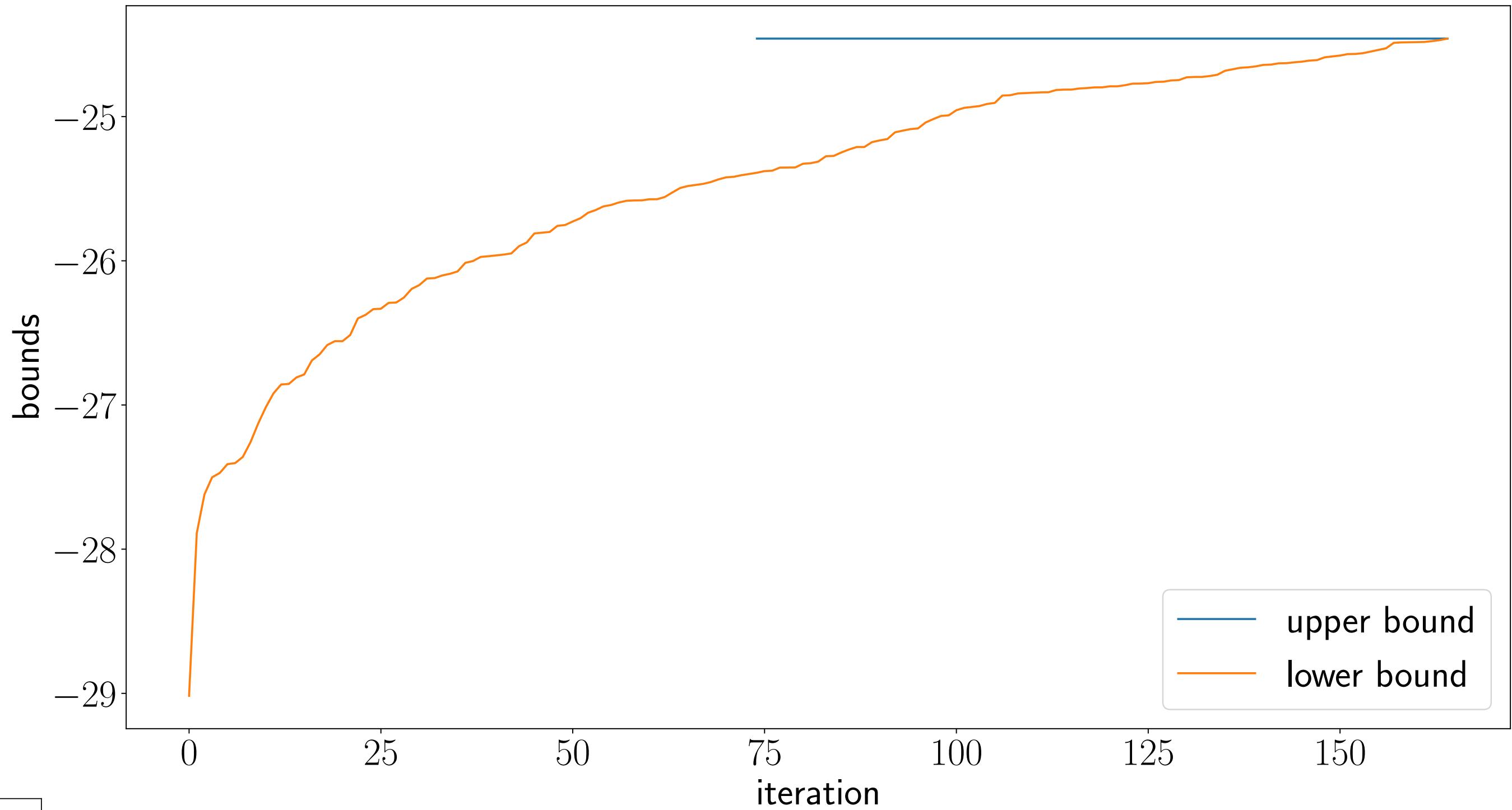
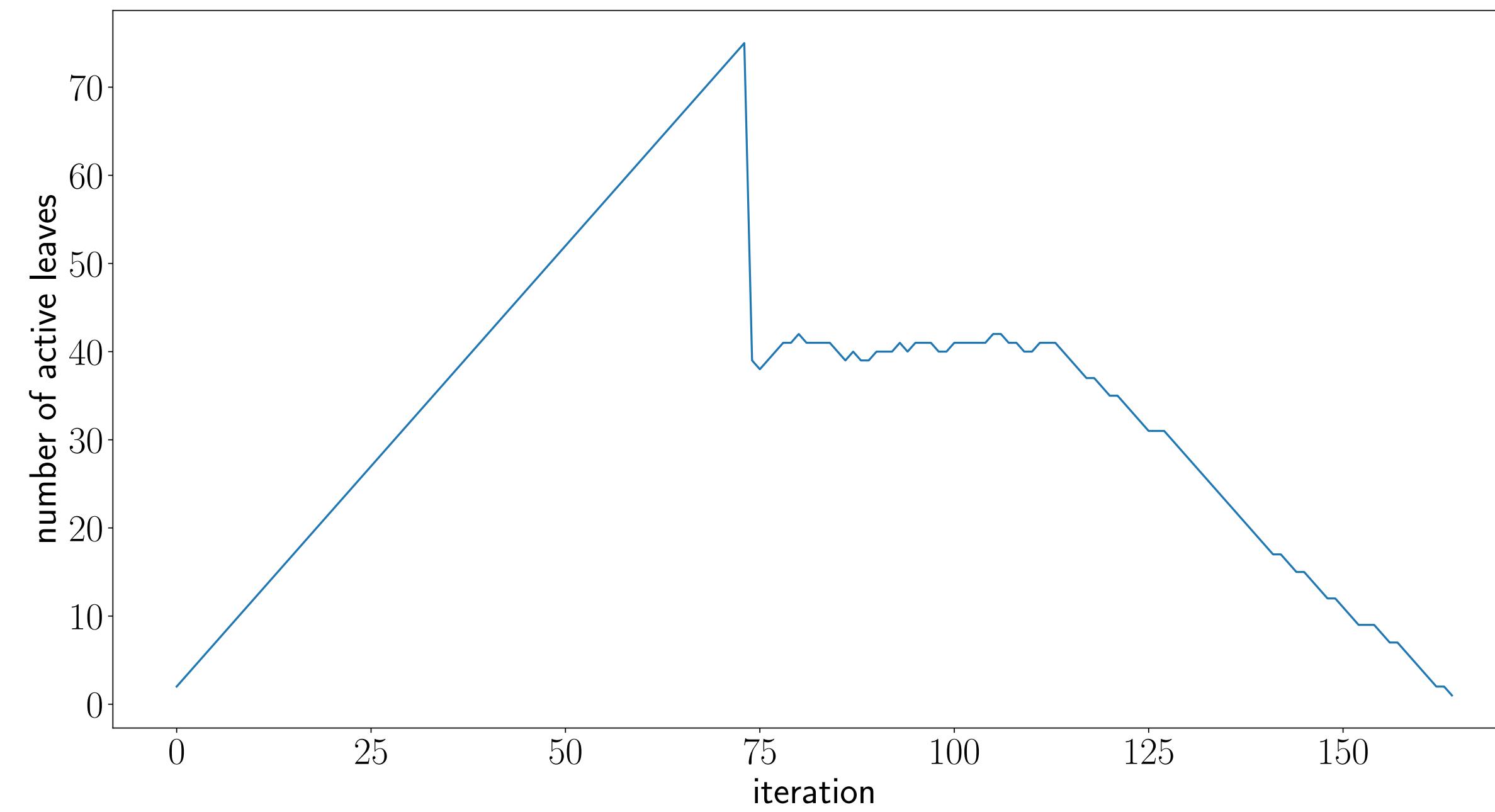


# Branch and bound example



# A larger example

minimize  $c^T x$   
subject to  $Ax \leq b$        $m = 20$   
 $x \in \mathbf{Z}^n$        $n = 10$



# **Cardinality minimization**

# Minimum cardinality example

Find sparsest  $x$  satisfying linear inequalities

$$\begin{aligned} & \text{minimize} && \text{card}(x) \\ & \text{subject to} && Ax \leq b \end{aligned}$$

Equivalent mixed-boolean LP

$$\begin{aligned} & \text{minimize} && \mathbf{1}^T z \\ & \text{subject to} && l_i z_i \leq x_i \leq u_i z_i, \quad i = 1, \dots, n \\ & && Ax \leq b \\ & && z \in \{0, 1\}^n \end{aligned}$$

**Big-M  
formulation**

- $l_i, u_i$  are lower/upper bounds on  $x_i$
- The tightness of  $l_i, u_i$  can greatly influence convergence

# Computing big-M constants

$l_i$  is the optimal value of

$$\begin{array}{ll} \text{minimize} & x_i \\ \text{subject to} & Ax \leq b \end{array}$$

Total  
 $2n$  LPs

$u_i$  is the optimal value of

$$\begin{array}{ll} \text{maximize} & x_i \\ \text{subject to} & Ax \leq b \end{array}$$

## Remarks

- If  $l_i > 0$  or  $u_i < 0$  we can just set  $z_i = 1$   
(we cannot have  $x_i = 0$ )
- This procedure, called “bound tightening”, is very common in the pre-processing step of modern solvers

# Cardinality problem relaxation

$$\text{minimize} \quad \mathbf{1}^T z$$

$$\text{subject to} \quad l_i z_i \leq x_i \leq u_i z_i, \quad i = 1, \dots, n$$

$$Ax \leq b$$

$$0 \leq z \leq 1$$

If  $u_i = -l_i = M$ , then

$$-M z_i \leq x_i \leq M z_i \quad \Rightarrow \quad (1/M)|x_i| \leq z_i$$



## 1-norm minimization

$$\begin{aligned} & \text{minimize} && (1/M)\|x\|_1 \\ & \text{subject to} && Ax \leq b \end{aligned}$$

**Relaxation is fancier version  
of 1-norm minimization  
(induces sparsity)**

# Implementation details

**Upper bound**  $\text{card}(\bar{x})$  with  $\bar{x}$  from the relaxation (1-norm induces sparsity)

**Lower bound** we can replace  $L$  with  $\lceil L \rceil$  since  $\text{card}$  is integer valued

**Best-bound search** split node with lowest  $L$

**Most ambivalent variable** the closest  $z_j$  to  $1/2$

# Small example

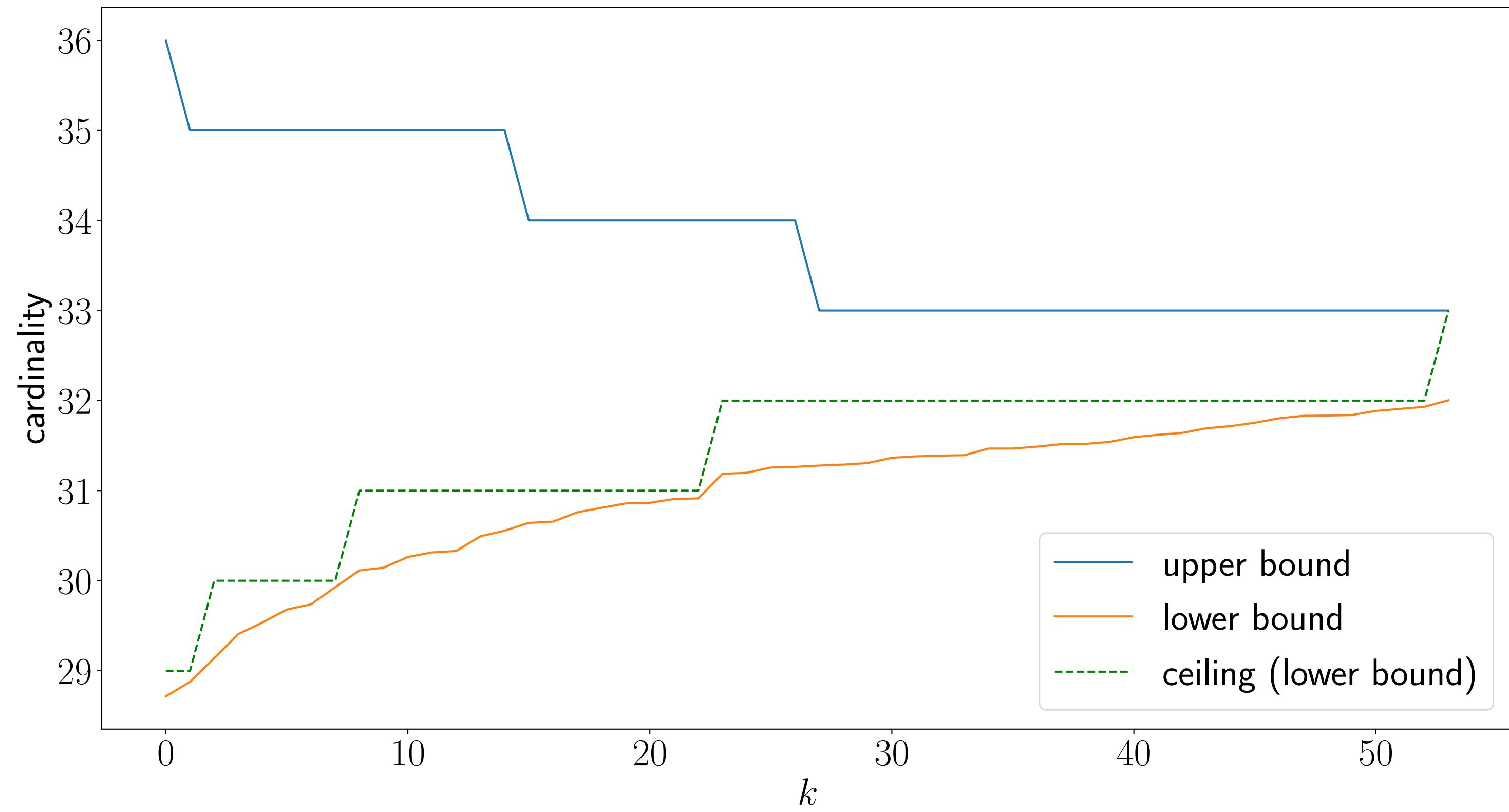
## Data

40 variables, 200 constraints

$2^{40} \approx 1$  trillion combinations

## Results

- Finds good solution very quickly
- Weighted 1-norm heuristic works very well
- Terminates in 54 iterations



# Medium example

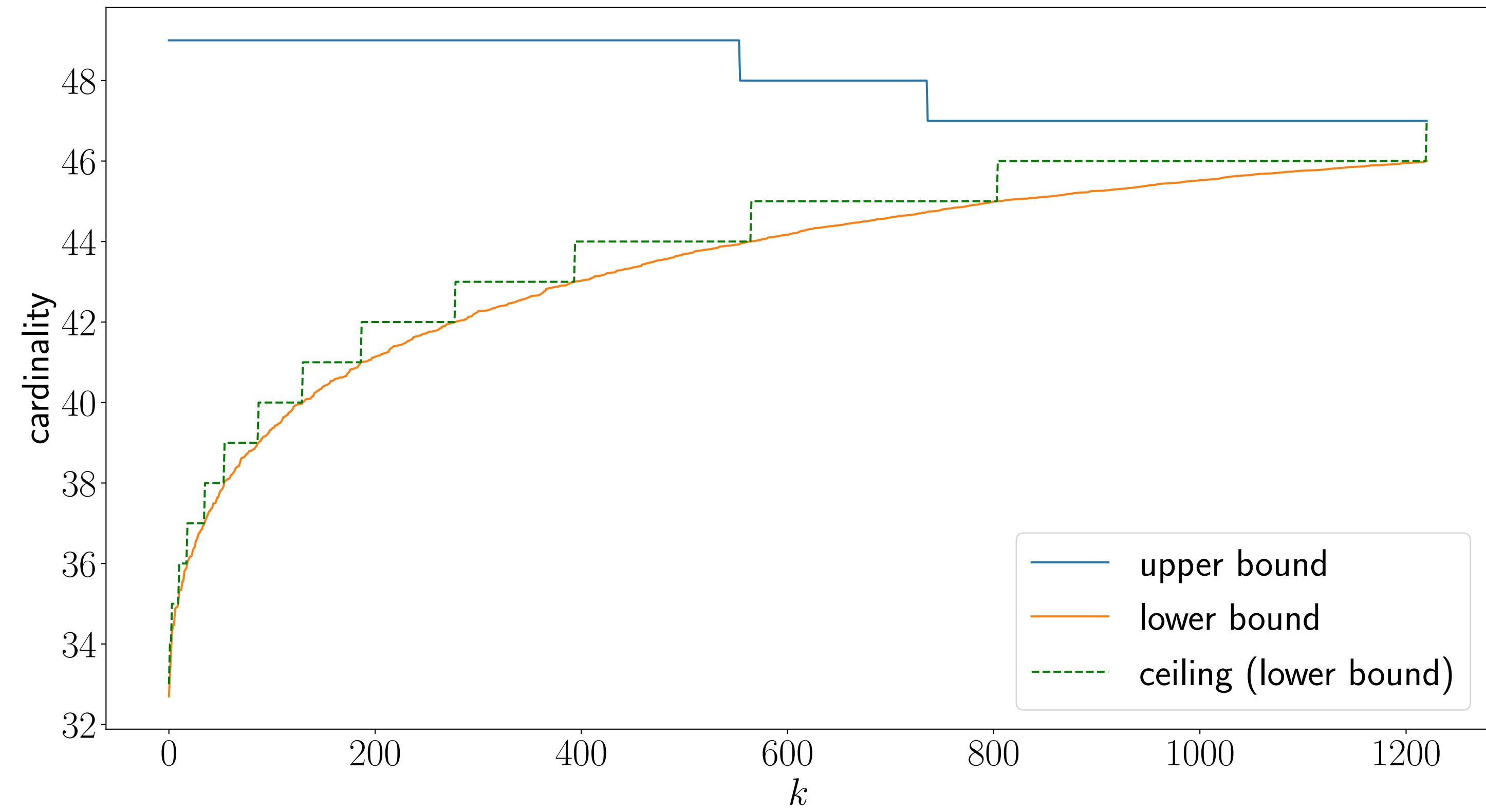
## Data

60 variables, 200 constraints

$2^{60} \approx 1.15 \cdot 10^{18}$  combinations

## Results

- Finds good solution very quickly
- Weighted 1-norm heuristic works very well
- Terminates in  $\approx 1200$  iterations



# Larger example

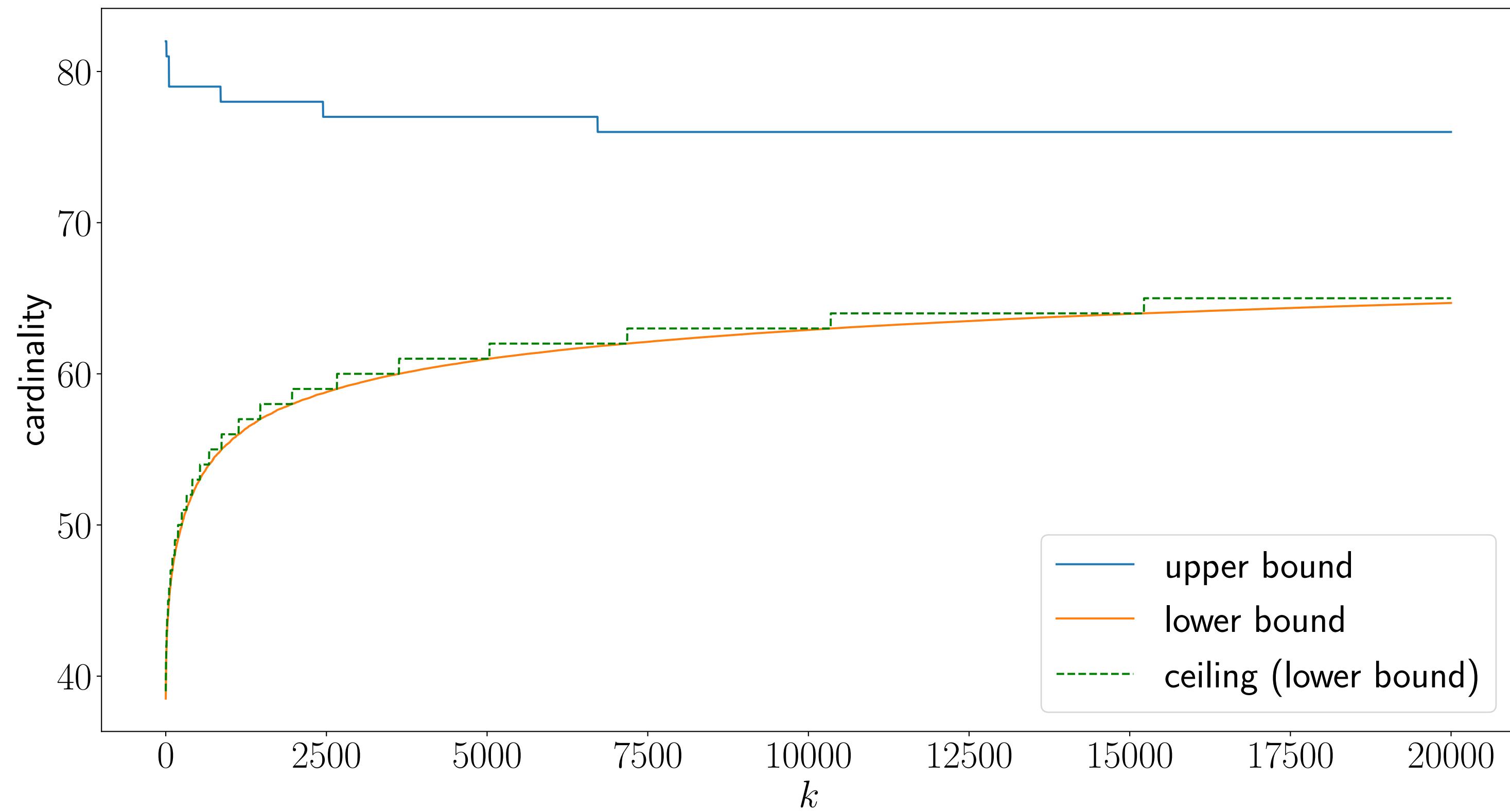
## Data

100 variables, 300 constraints

$2^{100} \approx 1.26 \cdot 10^{30}$  combinations

## Results

- Finds good solution very quickly
- 6 hours run, no termination
- Only optimality gap  $U - L$  in the end



# Larger example with commercial solver

## Gurobi output

### Data

100 variables, 300 constraints

$2^{100} \approx 1.26 \cdot 10^{30}$  combinations

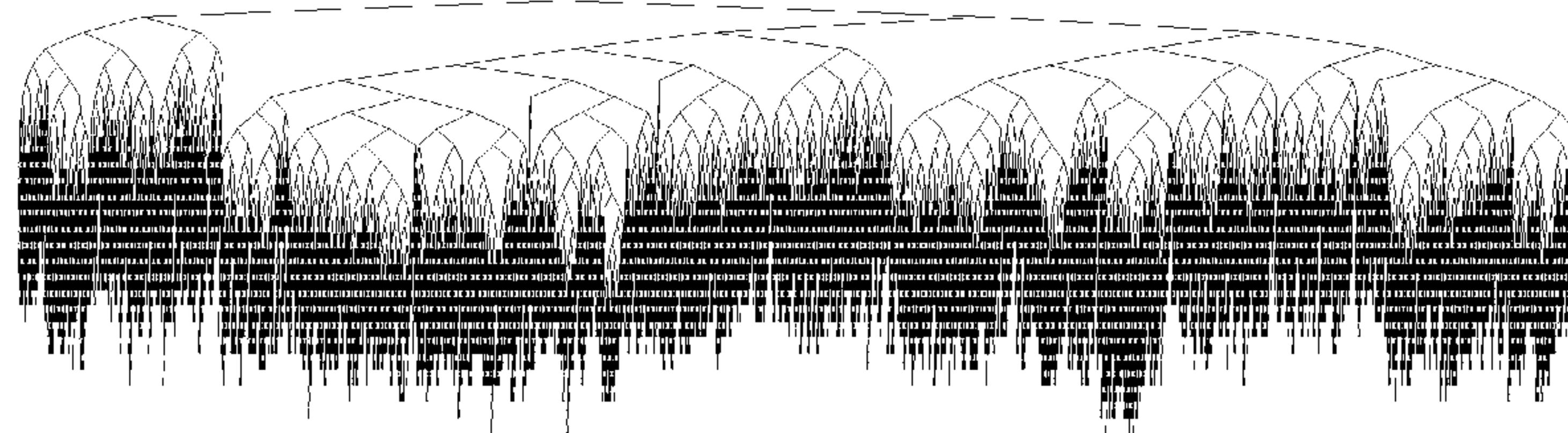
### Results

- Optimal cardinality 72
- Much more sophisticated method
- 1888 seconds (31 minutes) run  
(very slow!)

Gurobi Optimizer version 9.0.3 build v9.0.3rc0 (mac64) Optimize a model with 500 rows, 200 columns and 30400 nonzeros Variable types: 100 continuous, 100 integer (100 binary) Coefficient statistics: Matrix range [4e-05, 5e+00] Objective range [1e+00, 1e+00] Bounds range [1e+00, 1e+00] RHS range [4e-03, 3e+01] Presolve time: 0.05s Presolved: 500 rows, 200 columns, 30400 nonzeros Variable types: 100 continuous, 100 integer (100 binary)											
Root relaxation: objective 2.933185e+01, 735 iterations, 0.18 seconds											
		Nodes			Current Node			Objective Bounds			Work
Expl	Unexpl	Obj	Depth	IntInf	Incumbent	BestBd	Gap	It/Node	Time		
		0	0	29.33185	0	85	-	29.33185	-	0s	
H	0	0				85.0000000	29.33185	65.5%	-	0s	
		0	0	30.18570	0	83	85.00000	30.18570	64.5%	-	1s
H	0	0				83.0000000	30.18570	63.6%	-	1s	
		0	0	31.35255	0	86	83.00000	31.35255	62.2%	-	2s
		0	2	31.81240	0	86	83.00000	31.81240	61.7%	-	3s
H	271	73				82.0000000	35.05009	57.3%	58.6	4s	
	376	104	47.90892	36	47	82.00000	35.05009	57.3%	54.1	5s	
						...					
	2887987	13108	cutoff	88		72.00000	70.70801	1.79%	34.1	1880s	
	2897345	4880	cutoff	87		72.00000	70.86531	1.58%	34.1	1885s	
Explored 2903463 nodes (98760290 simplex iterations) in 1888.42 seconds Thread count was 16 (of 16 available processors)											
Optimal solution found (tolerance 1.00e-04) Best objective 7.20000000000e+01, best bound 7.20000000000e+01, gap 0.0000%											

# Tree size can grow dramatically

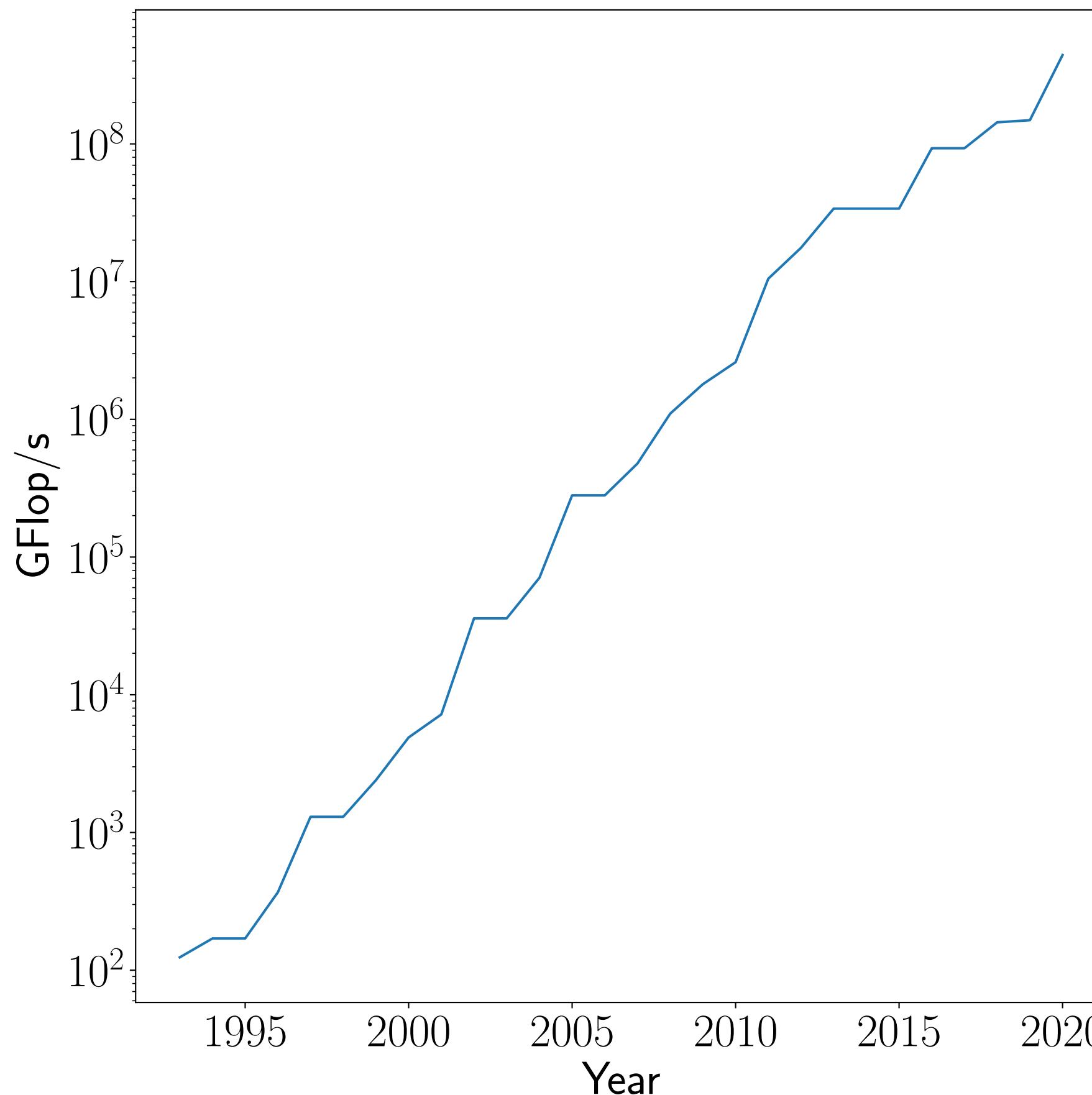
Example for 360 seconds on CPU...



10,000 nodes

# Progress of mixed-integer optimization

Top500 peak CPU power



Hardware speedups

4 mln x

Software speedups

100,000 x

400 billion times  
speedups!

400,000 years



30 seconds

# Branch and bound algorithms

Today, we learned to:

- **Develop** branch and bound iterations to solve mixed-integer optimization
- **Understand** the rules and the practical implications in branch and bound
- **Solve** small numerical examples
- **Apply** branch and bound to a cardinality-constrained optimization

# Next lecture

- The role of optimization