

Real-time Decision-Making via Data-Driven Optimization



Bartolomeo Stellato — Politecnico di Milano, June 16 2022

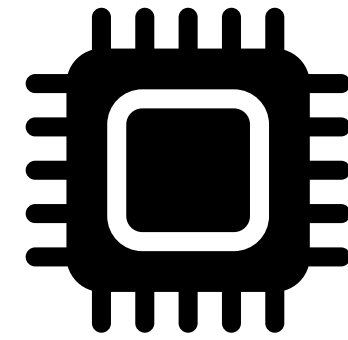
New Capabilities for Autonomous Systems

Automation

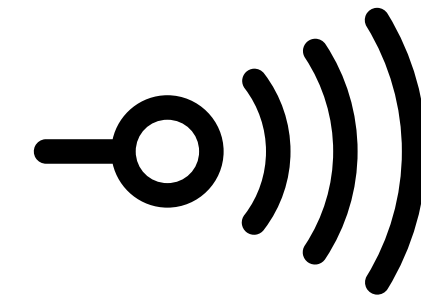


system limited to
pre-programmed behavior

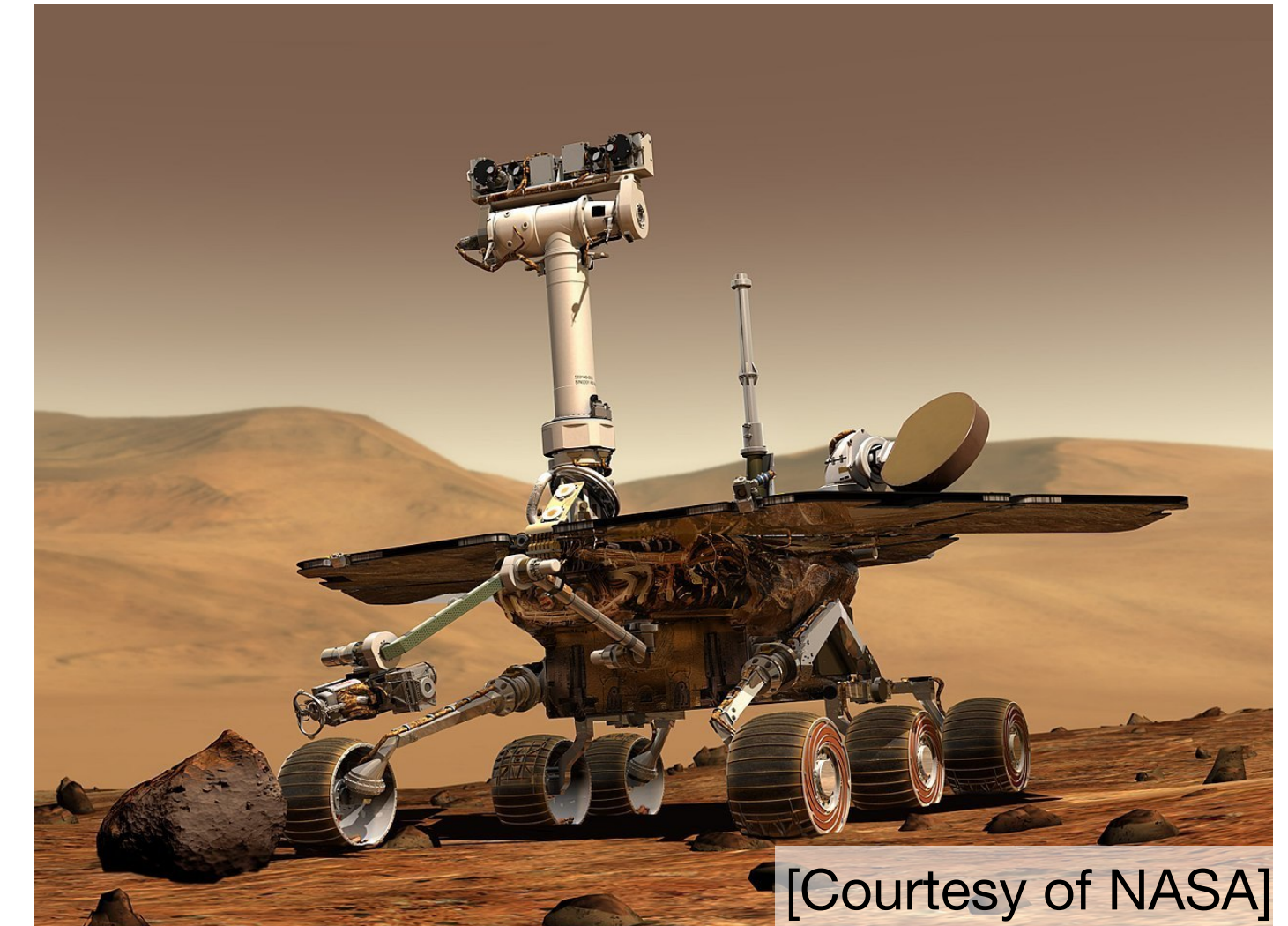
faster
computing



accurate
sensing



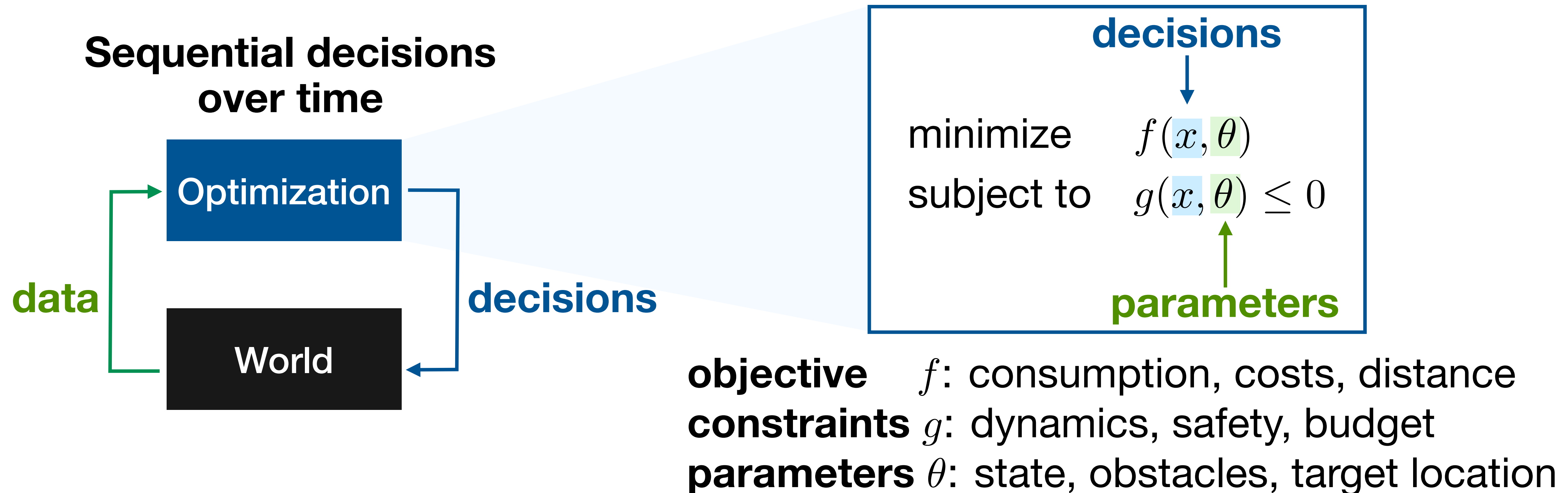
Autonomy



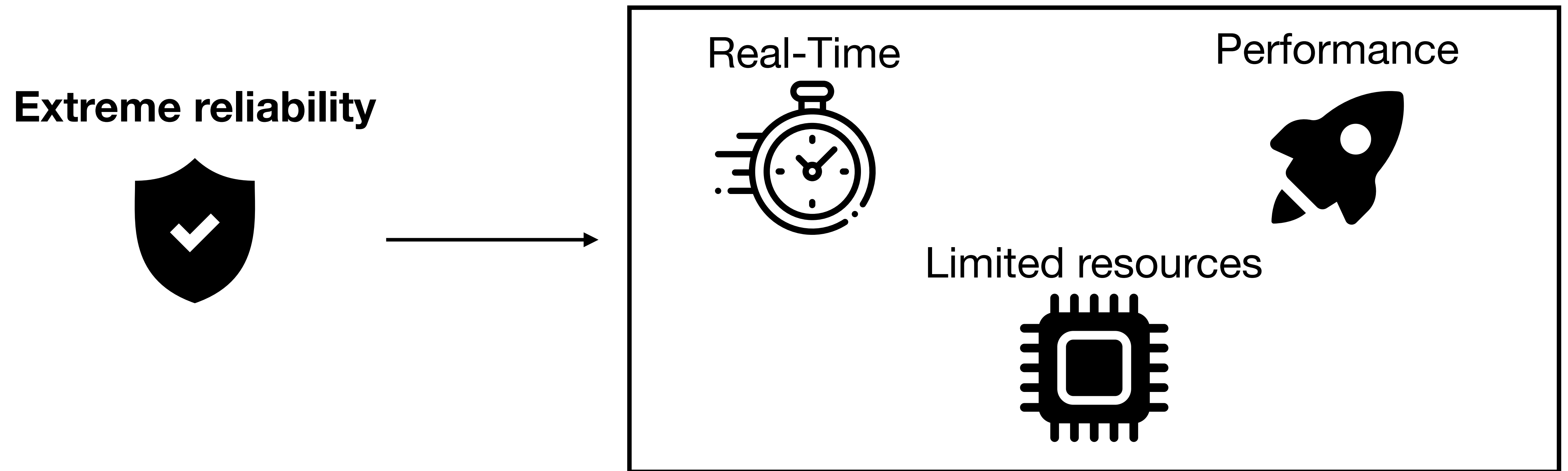
system reacts to
**new not pre-programmed
situations**

How can an autonomous system **quickly** and **safely** react to unexpected conditions?

Optimization for real-time decision-making



Challenges in real-time optimization

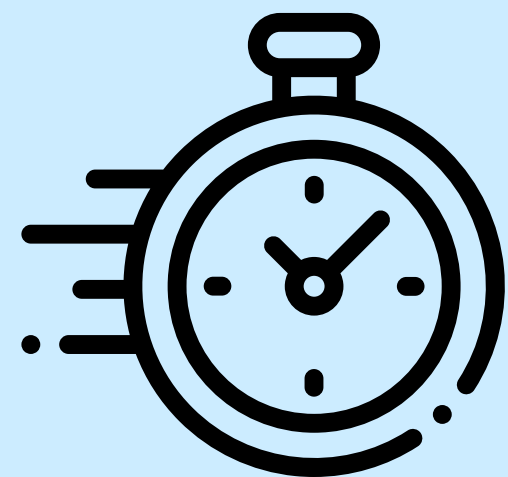


Today's talk

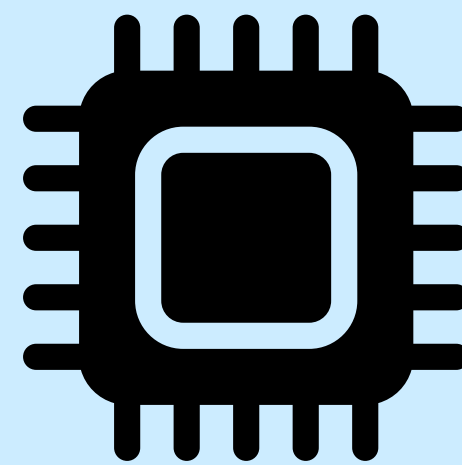
Real-time Decision-Making via Data-Driven Optimization

**OSQP
Solver**

Real-Time

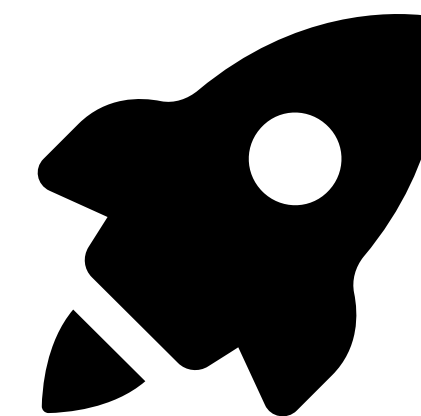


Limited resources



**Learning
Convex Optimization
Control Policies**

Performance





First-order methods

Wide popularity

Pros

Warm-starting

Large-scale
problems

Embeddable

Cons

Low quality
solutions

Can't detect
infeasibility

Problem data
dependent

OSQP

High-quality
solutions

Detects
infeasibility

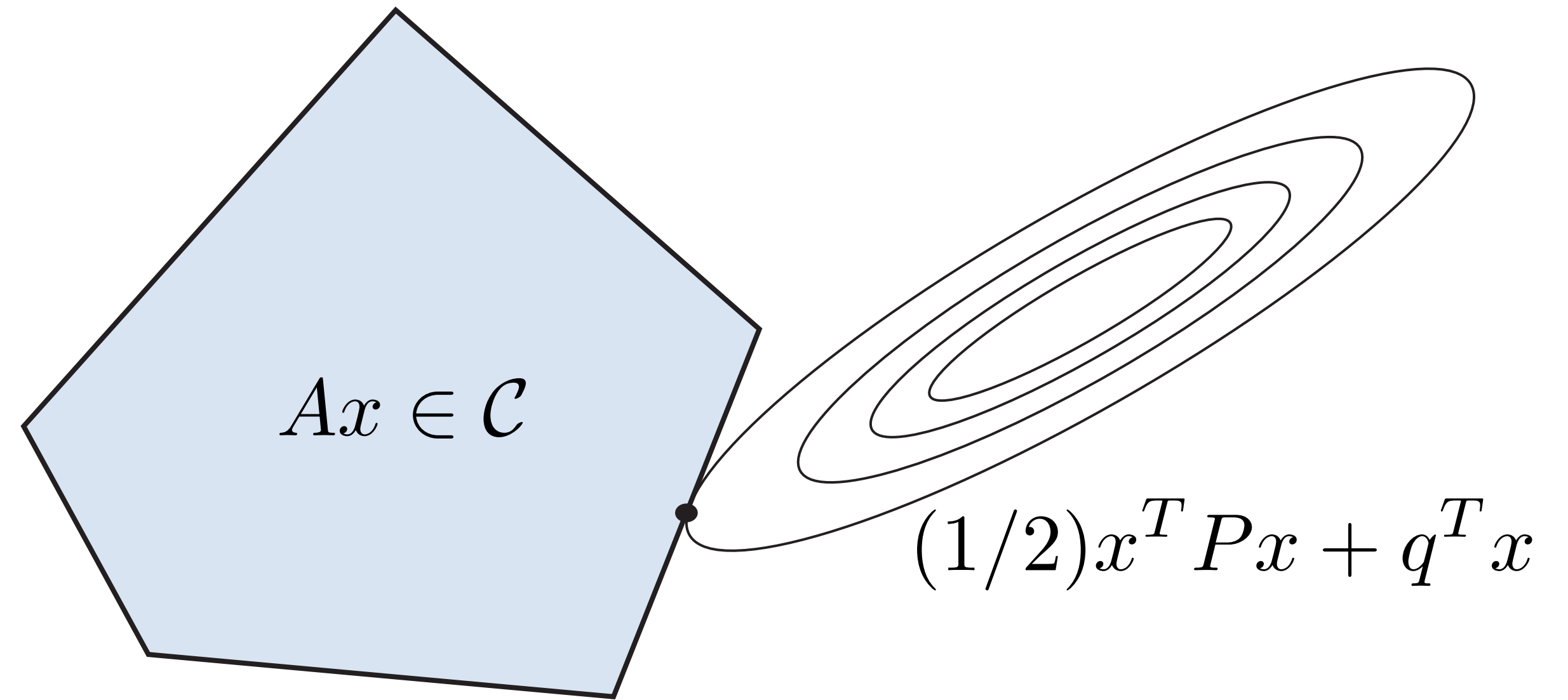
Robust



The problem

$$\begin{array}{ll}\text{minimize} & (1/2)x^T P x + q^T x \\ \text{subject to} & Ax \in \mathcal{C}\end{array}$$

Quadratic program: $\mathcal{C} = [l, u]$



ADMM

Alternating Direction Method of Multipliers

Splitting

$$\begin{array}{ccc} \text{minimize} & f(x) + g(x) & \longrightarrow \\ & & \text{minimize} \quad f(\tilde{x}) + g(x) \\ & & \text{subject to} \quad \tilde{x} = x \end{array}$$

Iterations

$$\tilde{x}^{k+1} \leftarrow \operatorname{argmin}_{\tilde{x}} \left(f(\tilde{x}) + \rho/2 \left\| \tilde{x} - (x^k - y^k/\rho) \right\|^2 \right)$$

$$x^{k+1} \leftarrow \operatorname{argmin}_x \left(g(x) + \rho/2 \left\| x - (\tilde{x}^{k+1} + y^k/\rho) \right\|^2 \right)$$

$$y^{k+1} \leftarrow y^k + \rho (\tilde{x}^{k+1} - x^{k+1})$$

How do we split the QP?

$$\begin{array}{ll}
 \text{minimize} & (1/2)x^T P x + q^T x \\
 \text{subject to} & Ax = z \\
 & z \in \mathcal{C}
 \end{array}
 \quad \begin{array}{l} f \\ g \end{array}$$

Splitting formulation

$$\begin{array}{ll}
 \text{minimize} & (1/2)\tilde{x}^T P \tilde{x} + q^T \tilde{x} + \mathcal{I}_{Ax=z}(\tilde{x}, \tilde{z}) + \mathcal{I}_{\mathcal{C}}(z) \\
 \text{subject to} & \begin{array}{l} \tilde{x} = x \\ \tilde{z} = z \end{array}
 \end{array}
 \quad \begin{array}{l} f \\ g \end{array}$$

Diagonal
step sizes

σ
 ρ

Complete algorithm

Problem

$$\begin{aligned} &\text{minimize} && (1/2)x^T P x + q^T x \\ &\text{subject to} && l \leq A x \leq u \end{aligned}$$

Algorithm

Linear system
solve

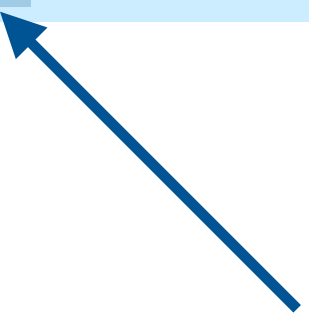
Easy
operations

$$x^{k+1} \leftarrow \text{Solve } (P + \sigma + \rho A^T A)x = \sigma x^k - q + A^T (\rho z^k - y^k)$$

$$z^{k+1} \leftarrow \Pi(Ax^{k+1} + \rho^{-1}y^k)$$

$$y^{k+1} \leftarrow y^k + \rho(Ax^{k+1} - z^{k+1})$$

always solvable!



Code generation with OSQP

Optimized C code

```
# Create OSQP object
m = osqp.OSQP()

# Initialize solver
m.setup(P, q, A, l, u,
        settings)

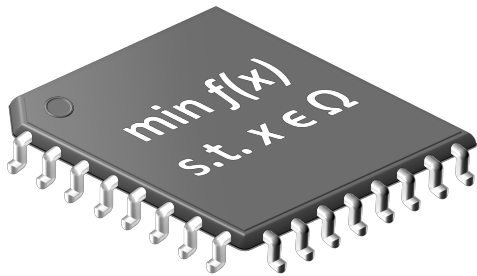
# Generate C code
m.codegen('folder_name')
```



```
// Main ADMM algorithm
for (iter = 1; iter <= work->settings->max_iter; iter++) {
    // U
    // Main ADMM algorithm
    for (iter = 1; iter <= work->settings->max_iter; iter++) {
        // Update x_prev, z_prev (preallocated, no malloc)
        // Main ADMM algorithm
        for (iter = 1; iter <= work->settings->max_iter; iter++) {
            // Update x_prev, z_prev (preallocated, no malloc)
            swap_vectors(&(work->x), &(work->x_prev));
            swap_vectors(&(work->z), &(work->z_prev));
            // ADMM STEPS */
            /* Compute \tilde{x}^{k+1}, \tilde{z}^{k+1} */
            update_xz_tilde(work);
            /* Compute x^{k+1} */
            update_x(work);
            /* Compute z^{k+1} */
            update_z(work);
            /* Compute y^{k+1} */
            update_y(work);
            /* End of ADMM Steps */
            #ifdef CTRLC
            // Check the interrupt signal
            if (isInterrupted()) {
                update_status(work->info, OSQP_SIGINT);
                c_print("Solver interrupted\n");
                endInterruptListener();
                return 1; // exitflag
            }
            #endif
        }
    }
}
```

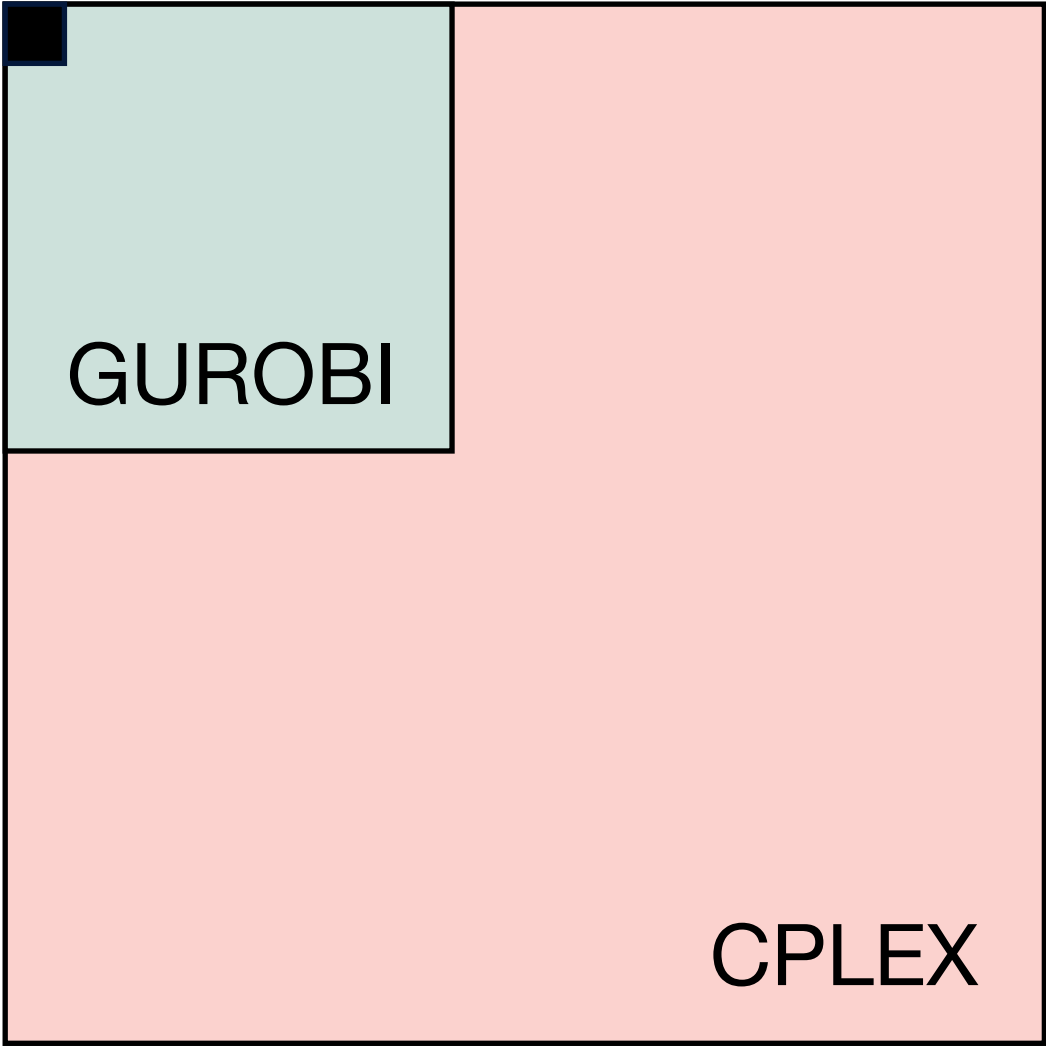


Embedded Hardware



It can be compiled into division-free!

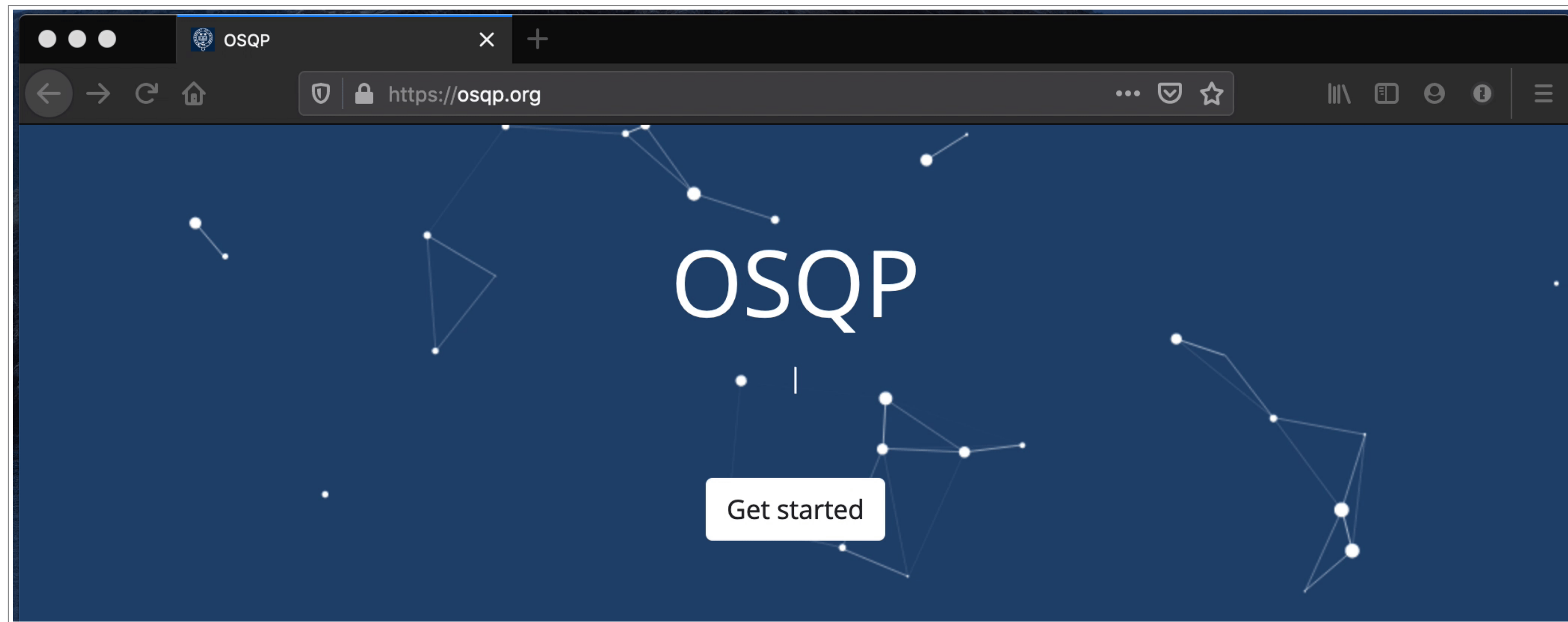
OSQP → **Compiled code size ~80kb (low footprint)**



300x Reduction!

OSQP

Operator Splitting solver for Quadratic Programs



Embeddable
(can be division free!)

Supports
warm-starting

Detects
infeasibility

Solves large-scale
problems

Users

More than 16 million downloads!



How do we ensure fast convergence?

$$\begin{array}{ll}\text{minimize} & (1/2)x^T P x + q^T x \\ \text{subject to} & Ax = z \\ & l \leq z \leq u\end{array}$$

Primal residual

$$r_{\text{prim}}^k = Ax^k - z^k$$

Dual residual

$$r_{\text{dual}}^k = Px^k + q + A^T y^k$$

Intuition

linear system solution with $\sigma = 0$

$$(P + \rho A^T A) x^{k+1} = -q + A^T (\rho z^k - y^k)$$

$$\rho = \infty$$

$$\rho = 0$$

$$A^T A x^{k+1} = A^T z^k$$

Small primal residual

$$P x^{k+1} = -q - A^T y^k$$

Small dual residual

What's the optimal ρ ?

Constraint-wise step size

$$\begin{array}{ll} \text{minimize} & (1/2)x^T P x + q^T x \\ \text{subject to} & l \leq A x \leq u \end{array}$$

Tight constraints

$$l_i = (Ax^*)_i \text{ or } (Ax^*)_i = u_i$$

Diagonal step size

$$\rho = (\rho_1, \dots, \rho_m)$$

Never tight

$$l_i = -\infty \text{ and } u_i = \infty$$

$$\downarrow$$
$$\rho_i = 0$$

Otherwise



Balance residuals

$$\rho_i^{k+1} \leftarrow \rho_i^k \sqrt{\|r_{\text{prim}}\| / \|r_{\text{dual}}\|}$$

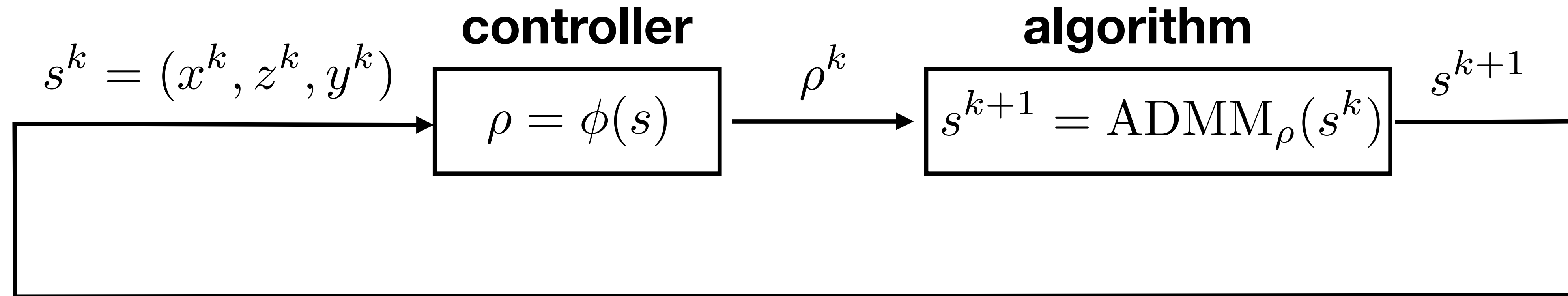
Always tight

$$l_i = u_i \neq \infty$$

$$\downarrow$$
$$\rho_i = \infty$$

**Can we learn a
better update rule
from data?**

Step size choice as a control problem



Stage cost

$$\ell(s) = \begin{cases} 1 & \text{if not converged} \\ 0 & \text{if converged} \end{cases}$$

Cumulative cost

$$J = \mathbf{E} \sum_{k=1}^{\infty} \gamma^k \ell(s^k)$$

**Train with
Deep Policy Gradient methods (TD3)**

Constraint-wise control policy

Per-constraint update rule

$$\rho_i = \phi_c(s_i)$$

Per-constraint state

$$s_i = \begin{bmatrix} \min(z_i - l_i, u_i - z_i) \\ (Ax)_i - z_i \\ y_i \end{bmatrix}$$

slacks
infeasibility
dual variable

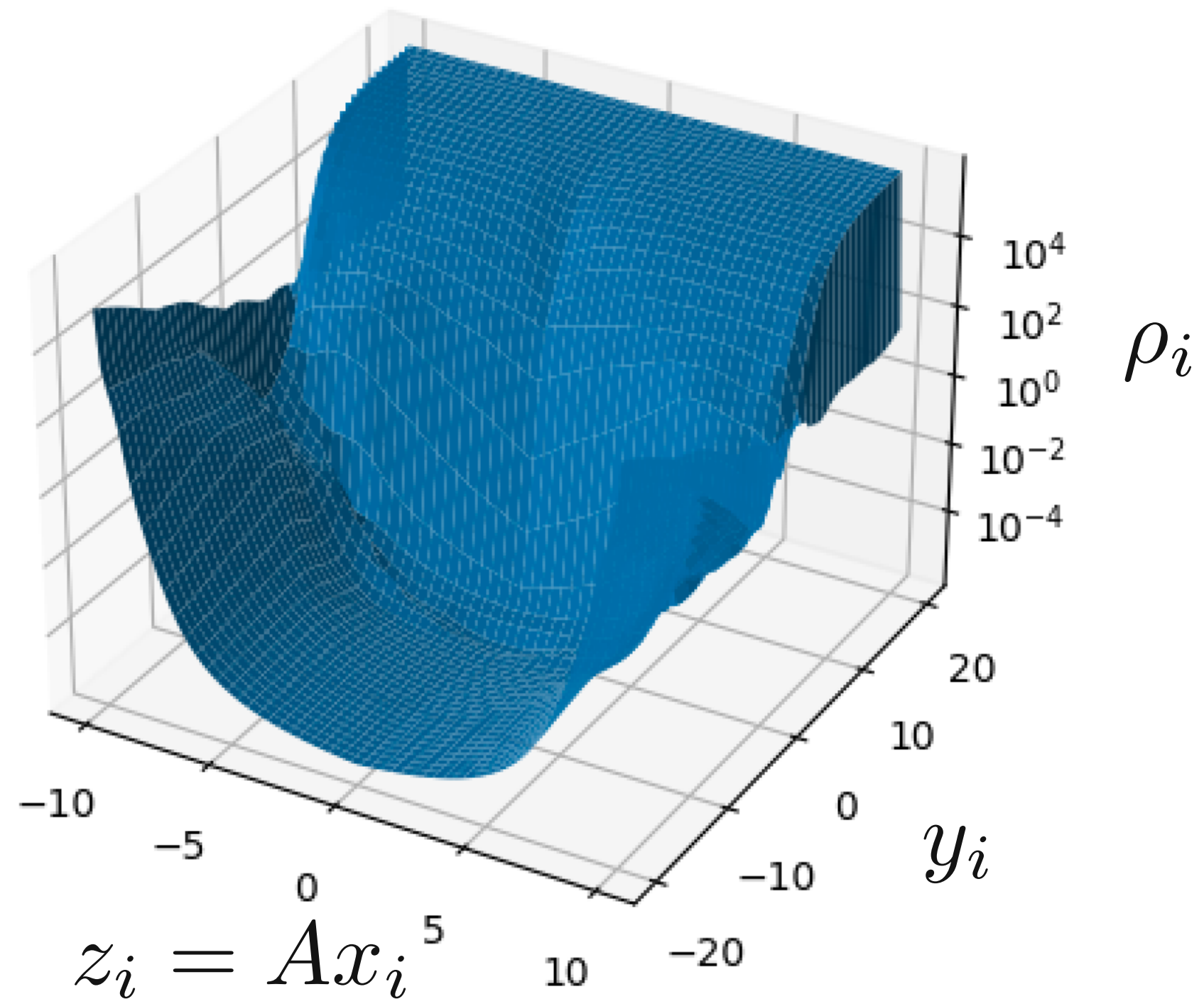
$$\phi(s) = \begin{bmatrix} \phi_c(s_1) \\ \phi_c(s_2) \\ \vdots \\ \phi_c(s_m) \end{bmatrix}$$

Generalize to
different
dimensions

Low-dimensional
state per
constraint

Small NN
policy
 $\phi_c(s_i)$

Visualize learned policy

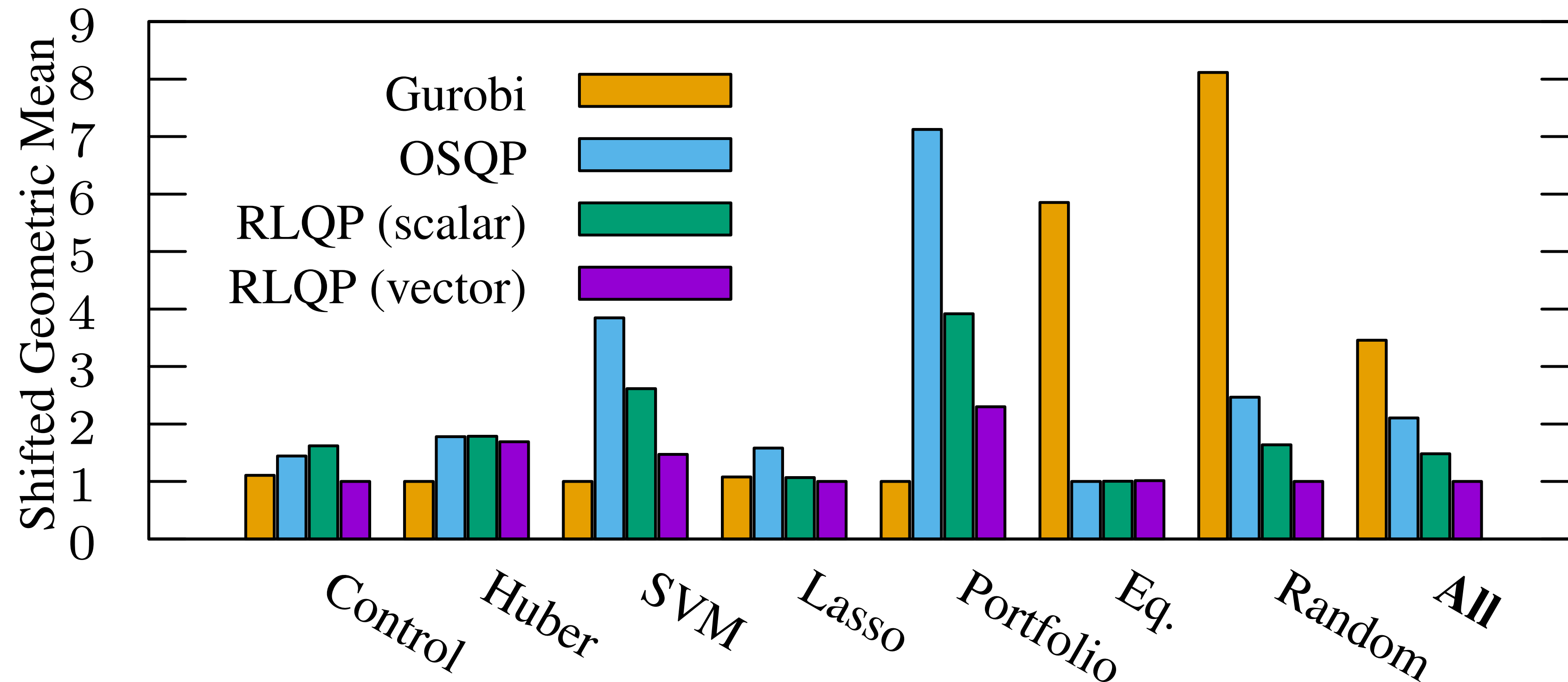


Interpretable policy

High step size ρ_i
when we reach bounds
 $z_i \approx l_i$ and $z_i \approx u_i$.

Performance with step size learning

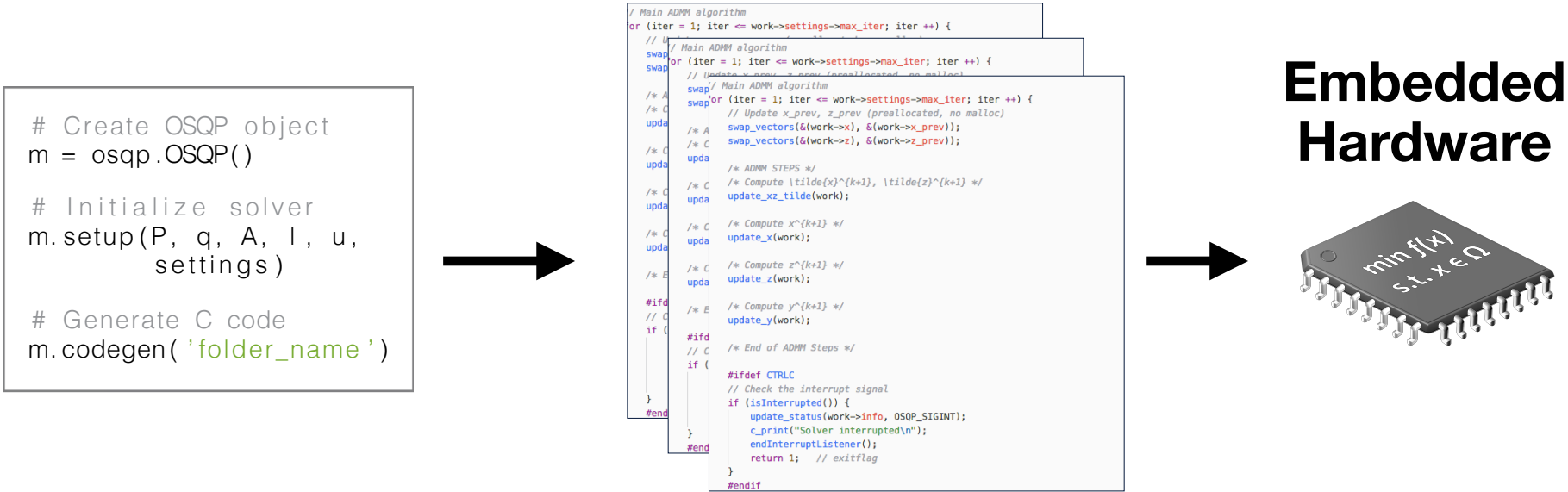
Timings for high-accuracy convergence criteria



Up to 3x faster
than Gurobi

OSQP 1.0 (this summer!)

Improved embedded code generation

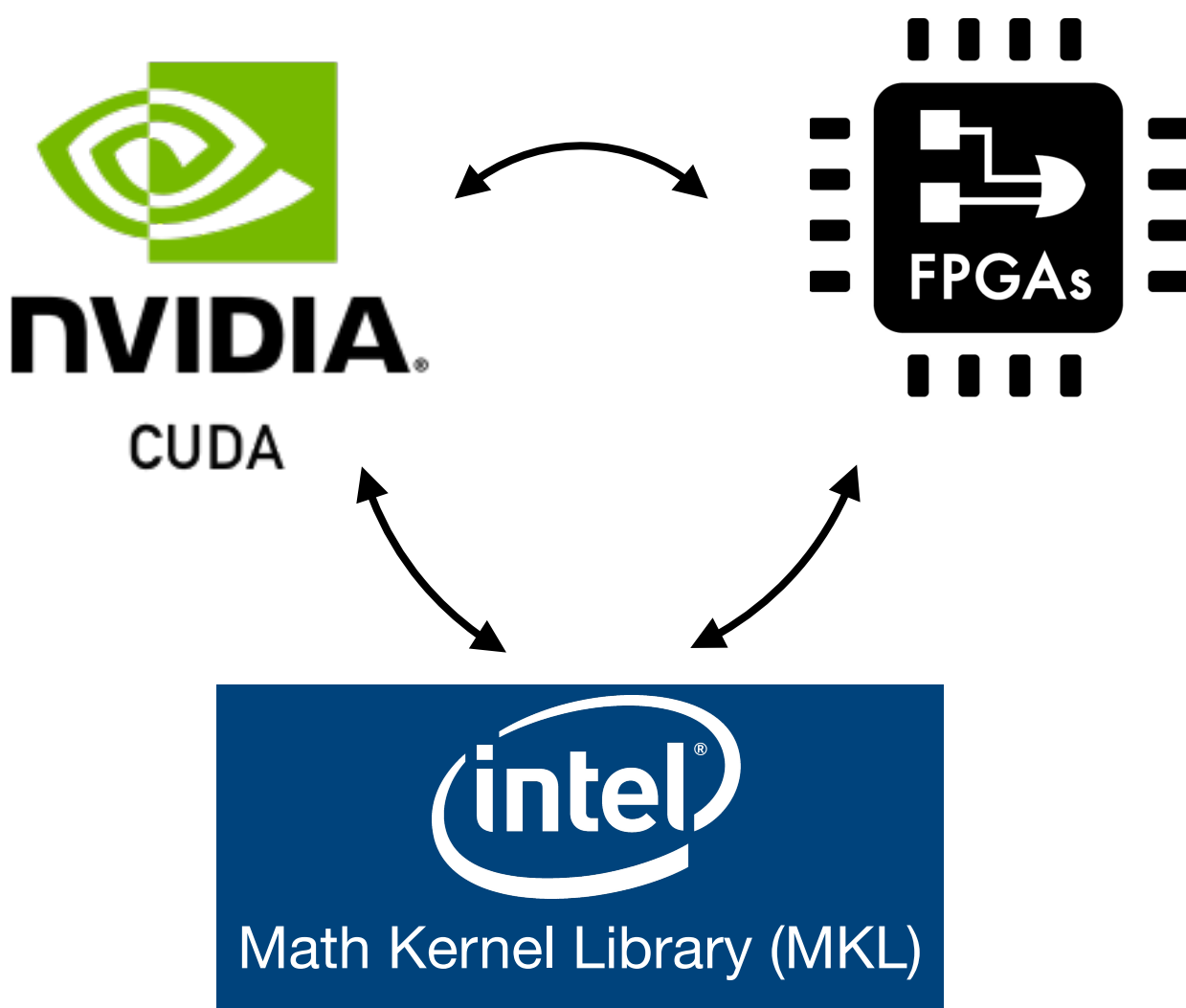


Code generation from C to C

Differentiable layers



Modular linear algebra



OSQP features

Features

Robust

Embeddable
(can be division free!)

Detects
infeasibility

Supports
warm-starting

Learning for optimization

Integrate RL and ADMM to dynamically
tune parameters

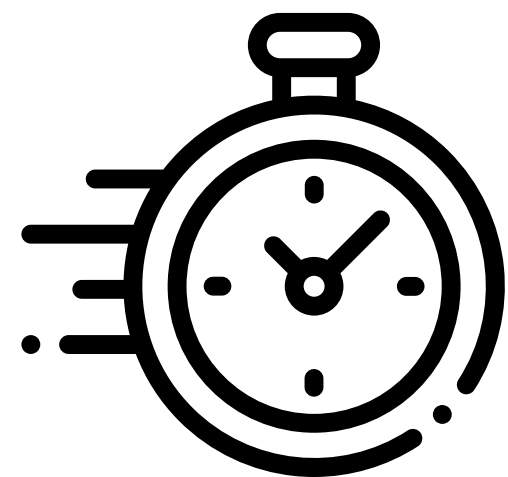
- Faster convergence
- Very low overhead
- Interpretable policy

Today's talk

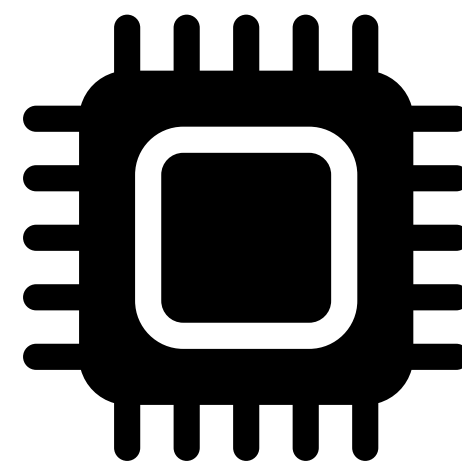
Real-time Decision-Making via Data-Driven Optimization

**OSQP
Solver**

Real-Time

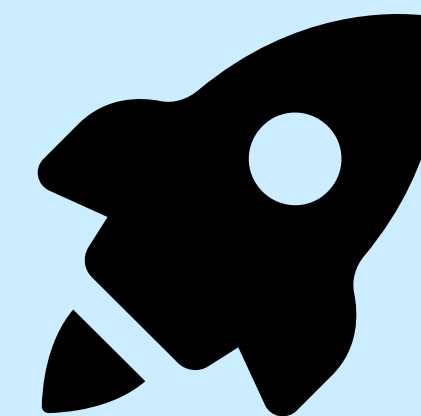


Limited resources

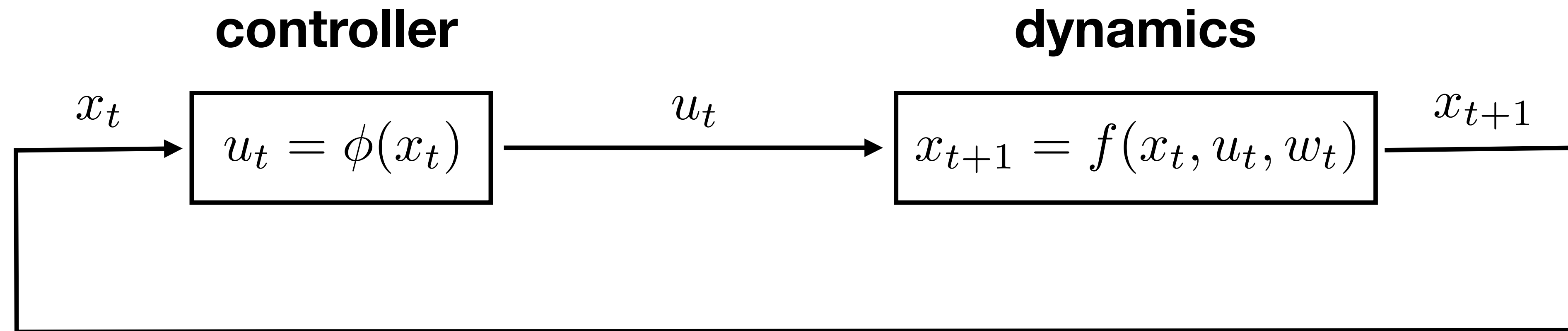


**Learning
Convex Optimization
Control Policies**

Performance



Control loop



x_t state

u_t input

w_t (random) disturbance

$\phi(x_t)$ **control policy**

Explicit vs implicit control policies

Explicit

Complete control specification

Example: PI Controller

$$u_t = -K_P e_t - K_I \sum_{\tau=0}^t e_\tau$$

Implicit (optimization-based)

Designer specifies
goal and
requirements



Optimizer
computes
the action

Example: LQR Controller

dynamics: $x_{k+1} = Ax_t + Bu_t + w_t$

stage cost: $x^T Q x + u^T R u$



$$\begin{aligned} u_t &= \underset{u}{\operatorname{argmin}} u^T R u + (Ax_t + Bu)^T P (Ax_t + Bu) \\ &= K x_t \end{aligned}$$

Convex optimization control policies (COCPs)

$$\begin{aligned} u_t = & \underset{u}{\operatorname{argmin}} && f(x_t, u, \theta) \\ & \text{subject to} && g(x_t, u, \theta) \leq 0 \\ & && A(x_t, \theta)u = b(x_t, \theta) \end{aligned}$$

x_t state

θ parameters to tune

f, g convex functions

Many control policies are COCPs

Examples

- Linear Quadratic Regulator (LQR)
- Model predictive control (MPC)
- Actuator allocation
- Resource allocation
- Portfolio trading

Advantages

Interpretable

**Satisfy
constraints**

**Handle varying
dynamics**

**Efficient and reliable
(even division-free: OSQP)**

Judging COCPs

Given a policy, state and input trajectories form a ***stochastic process***

Trajectories

$$X = (x_0, \dots, x_{T-1}, x_T)$$

$$U = (u_0, \dots, u_{T-1})$$

$$W = (w_0, \dots, w_{T-1})$$



Policy cost

$$J(\theta) = \mathbf{E} \psi(X, U, W)$$

Approximate $J(\theta)$ from data (monte carlo simulation)

$$\hat{J}(\theta) = \frac{1}{K} \sum_{i=1}^K \psi(X^i, U^i, W^i)$$

COCP Example: dynamic programming

Time-separable cost

$$\psi(X, U, W) = \sum_{t=0}^{T-1} g(x_t, u_t, w_t)$$

Optimal policy as $T \rightarrow \infty$

$$\phi(x_t) = \operatorname{argmin}_u \mathbf{E} (g(x_t, u, w_t) + \boxed{V}(f(x_t, u, w_t)))$$


Value function

COCP if

- f affine in x and u
- g convex in x and u
- V is convex

COCP Example: approximate dynamic programming

$$\phi(x_t) = \operatorname{argmin}_u \mathbf{E} \left(g(x_t, u, w_t) + \hat{V}(f(x_t, u, w_t)) \right)$$


**Approximate
value function**

COCP if

- f affine in x and u
- g convex in x and u
- $\hat{V}$ is convex

(even when V is not) ←

Controller tuning problem

Goal

minimize $J(\theta)$

**Nonconvex
and difficult
to solve**

Traditional approaches

- **Hand-tuning** (few parameters, simple dependencies)
- **Derivative-free method** (very slow)

Learning scheme

Auto-tuning

Stochastic gradient descent

$$\theta^{k+1} = \theta^k - \underset{\text{step size}}{t^k} \underset{\substack{\uparrow \\ \text{stochastic gradient} \\ \text{from simulation}}}{\nabla_{\theta} \hat{J}(\theta^k)}$$

Generalization

Split simulation data in training, validation and testing

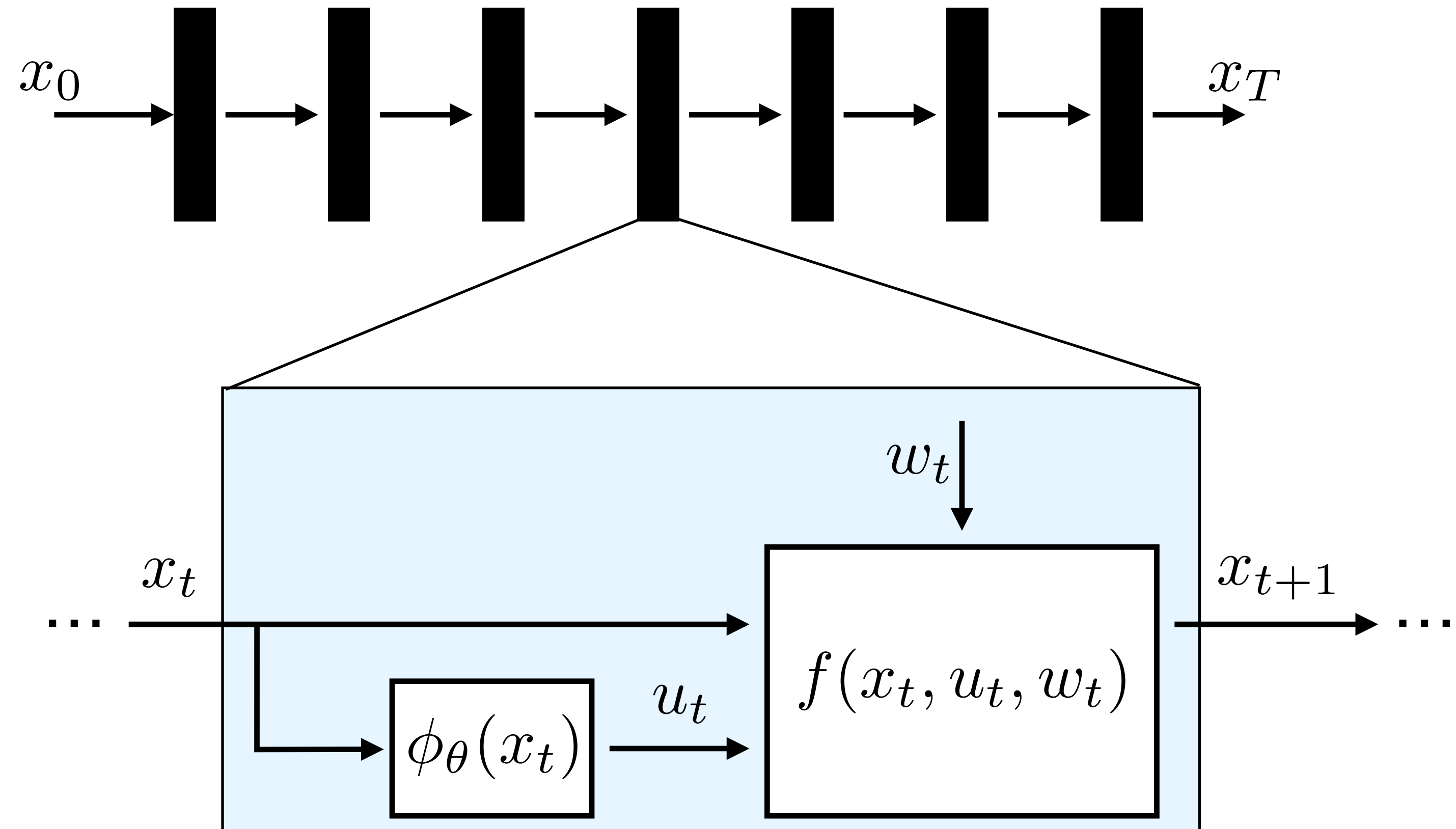
Non differentiable $\hat{J}(\theta)$?

Still get a descent direction
(common in NN community)

Implementation

Automatic differentiation

- **Build** computation graph (simulate forward in time)
- **Backpropagate** using PyTorch



How do you backpropagate through ϕ_θ ?

Differentiating through convex optimization problems

$$\begin{array}{ll} \text{minimize} & f(x, \theta) \\ \text{subject to} & g(x, \theta) \leq 0 \end{array}$$

- x variable
- θ parameter

Optimality conditions

$$\left[\begin{array}{l} \text{stationarity} \longrightarrow \nabla_x f(x, \theta) + D_x g(x, \theta)^T y = 0 \\ \text{complementary slackness} \longrightarrow \text{diag}(y)g(x, \theta) = 0 \end{array} \right] \longrightarrow F(z^*(\theta), \theta) = 0$$

$$\begin{array}{l} g(x^*, \theta) \leq 0 \\ y^* \geq 0 \end{array}$$

primal/dual solution
 $z^* = (x^*(\theta), y^*(\theta))$

Goal

Compute $Dz^*(\theta)$

Differentiating through convex optimization problems

$$F(z^*(\theta), \theta) = 0$$

primal/dual
solution

$$z^* = (x^*(\theta), y^*(\theta))$$

Implicit function theorem

$$D_z F(z^*, \theta) D z^*(\theta) + D_\theta F(z^*, \theta) = 0$$



$$D z^*(\theta) = - (D_z F(z^*, \theta))^{-1} D_\theta F(z^*, \theta) \quad (D_z F(z^*, \theta) \text{ must be invertible})$$

**one linear
system
solution**

**We plug $D z^*(\theta)$ in AD
(automatic differentiation)**



 PyTorch

Box-constrained LQR

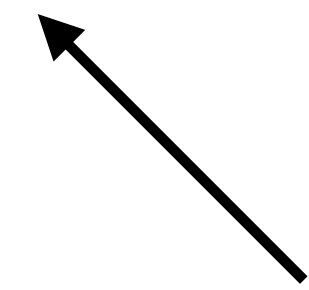
Problem setup

- dynamics: $x_{t+1} = Ax_t + Bu_t + w_t$
- actuator limit: $\|u_t\|_\infty \leq 1$
- stage cost: $x_t^T Q x_t + u_t^T R u_t$

COCP Policy (QP)

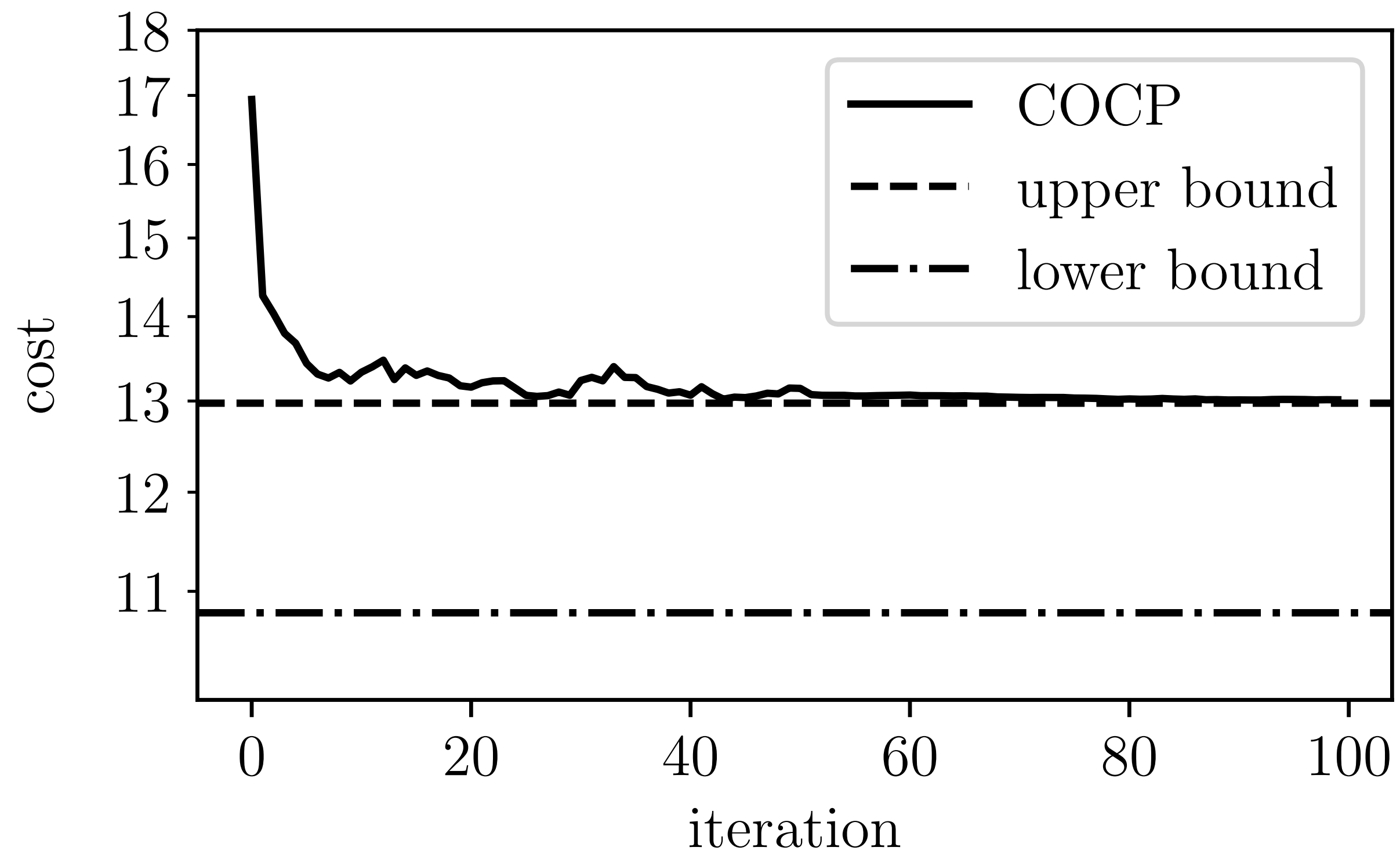
$$u_t = \underset{u}{\operatorname{argmin}} \quad u^T R u + \|\theta(Ax_t + Bu)\|_2^2$$

subject to $\|u\|_\infty \leq 1$

 **parameters**

Box-constrained LQR

Performance



**Standard
upper/lower bounds
from SDPs**



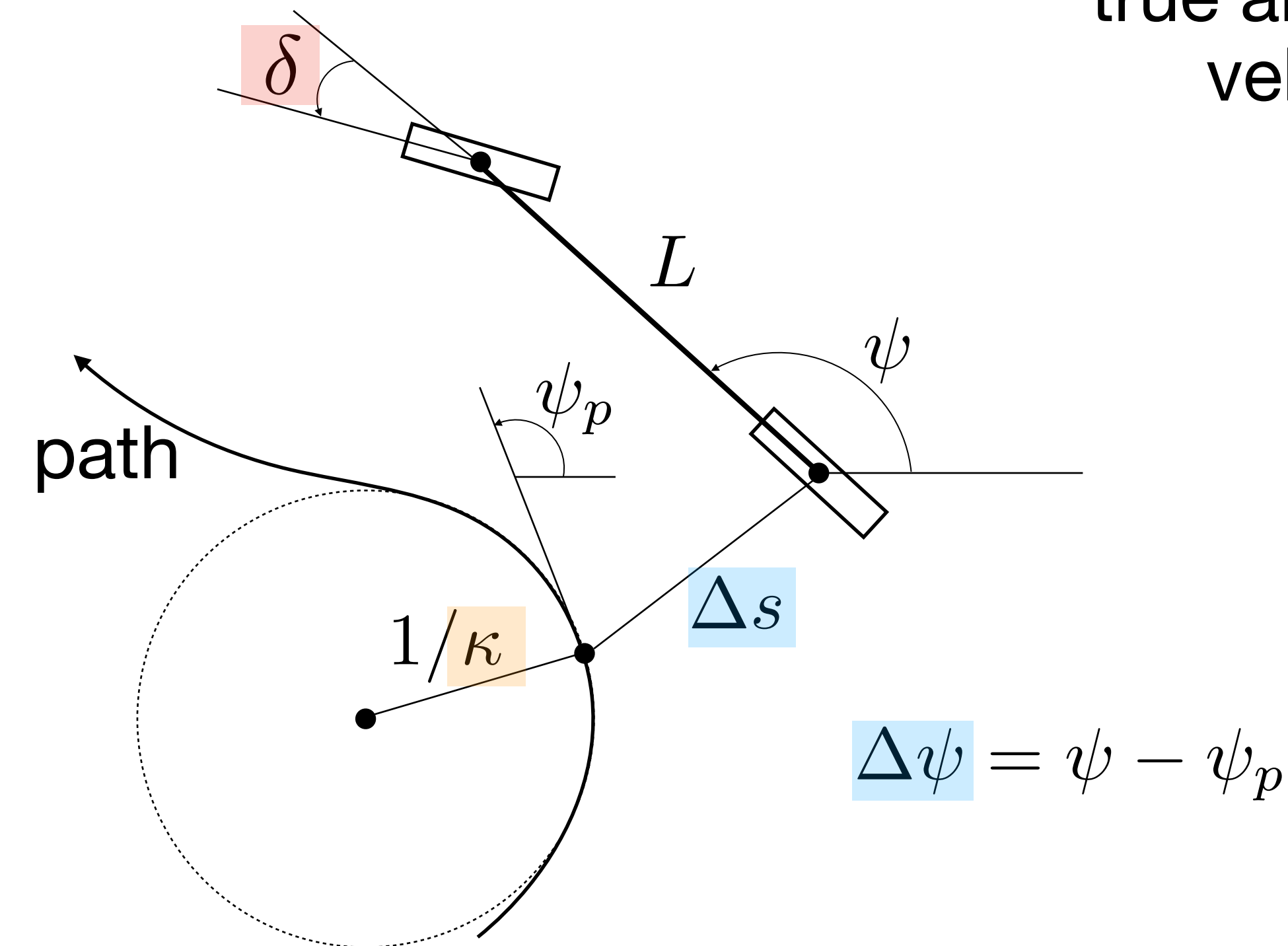
Hard to generalize
(other dynamics,
disturbances, etc)

Vehicle tracking curved paths

lateral deviation heading deviation
path curvature

State: $x_t = (\Delta s_t, \Delta \psi_t, v_t, v_t^{\text{des}}, \kappa_t)$

true and desired velocities



acceleration

Input: $u_t = (a_t, z_t)$

turn

$$z_t = \tan(\delta_t) - L\kappa_t$$

Dynamics

$$x_{t+1} = f(x_t, u_t, w_t)$$

Vehicle tracking curved paths

Cost and constraints

track velocity

Stage cost

small control effort

$$(v_t - v_t^{\text{des}})^2 + \Delta s_t^2 + \Delta \psi_t^2 + \lambda(|a_t| + z_t^2)$$

track path

Constraints

maximum
acceleration

$$|a_t| \leq a_{\max}$$

maximum
turn

$$|z + L\kappa_t| \leq \tan(\delta_{\max})$$

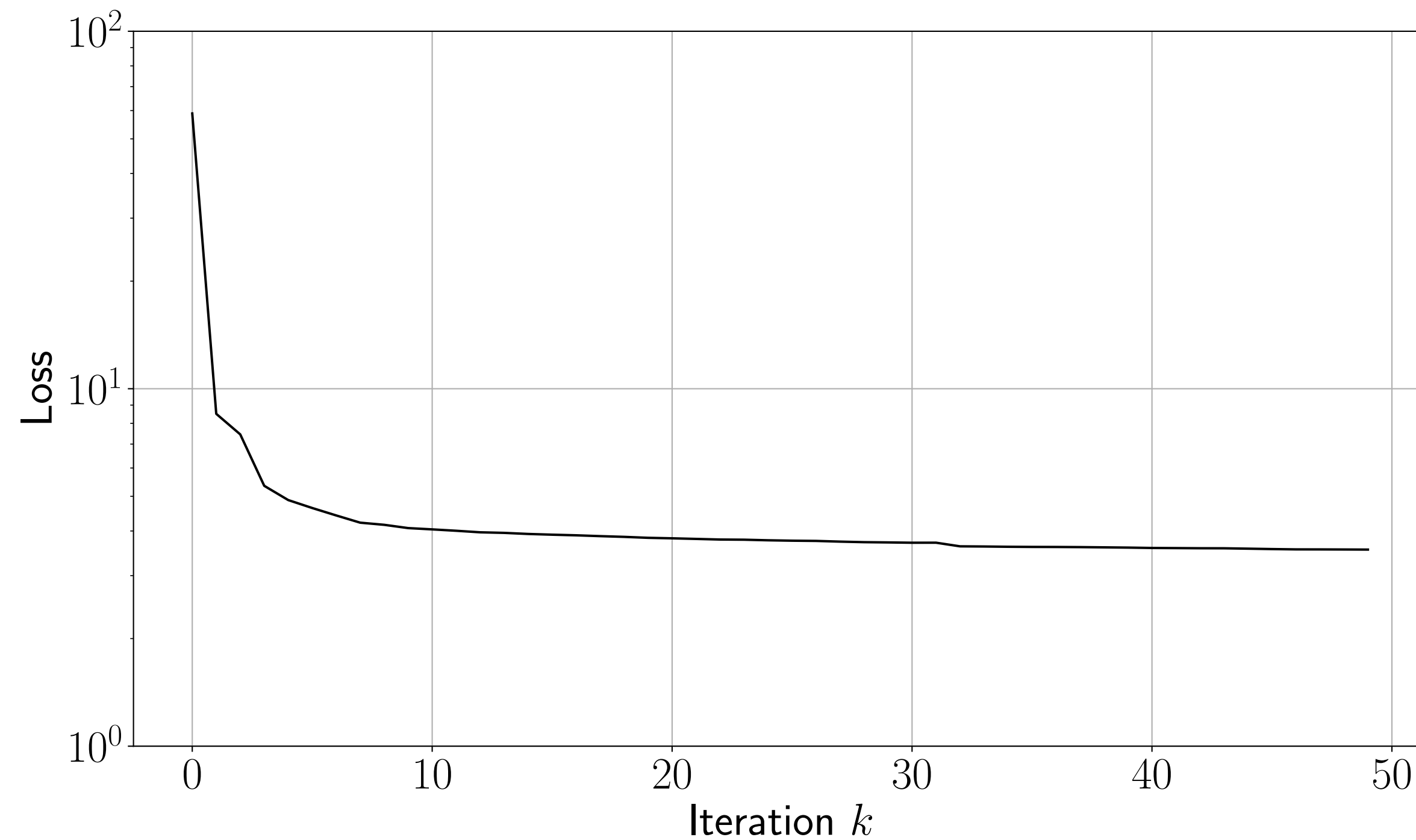
COCP as a Convex QP

$$\begin{aligned}
u_t = (a_t, z_t) = \phi(x_t) = & \underset{u}{\operatorname{argmin}} \quad |a| + z^2 + \|S y\|_2^2 + q^T y \\
& \text{subject to} \quad x_t = (\Delta s_t, \Delta \psi_t, v_t, v_t^{\text{des}}, \kappa_t) \\
& \quad \quad \quad u = (a, z) \\
\text{next state} \longrightarrow & y = f(x_t, u, 0) \\
& \quad \quad \quad |a| \leq a_{\max} \\
& \quad \quad \quad |z + L\kappa_t| \leq \tan(\delta_{\max})
\end{aligned}$$

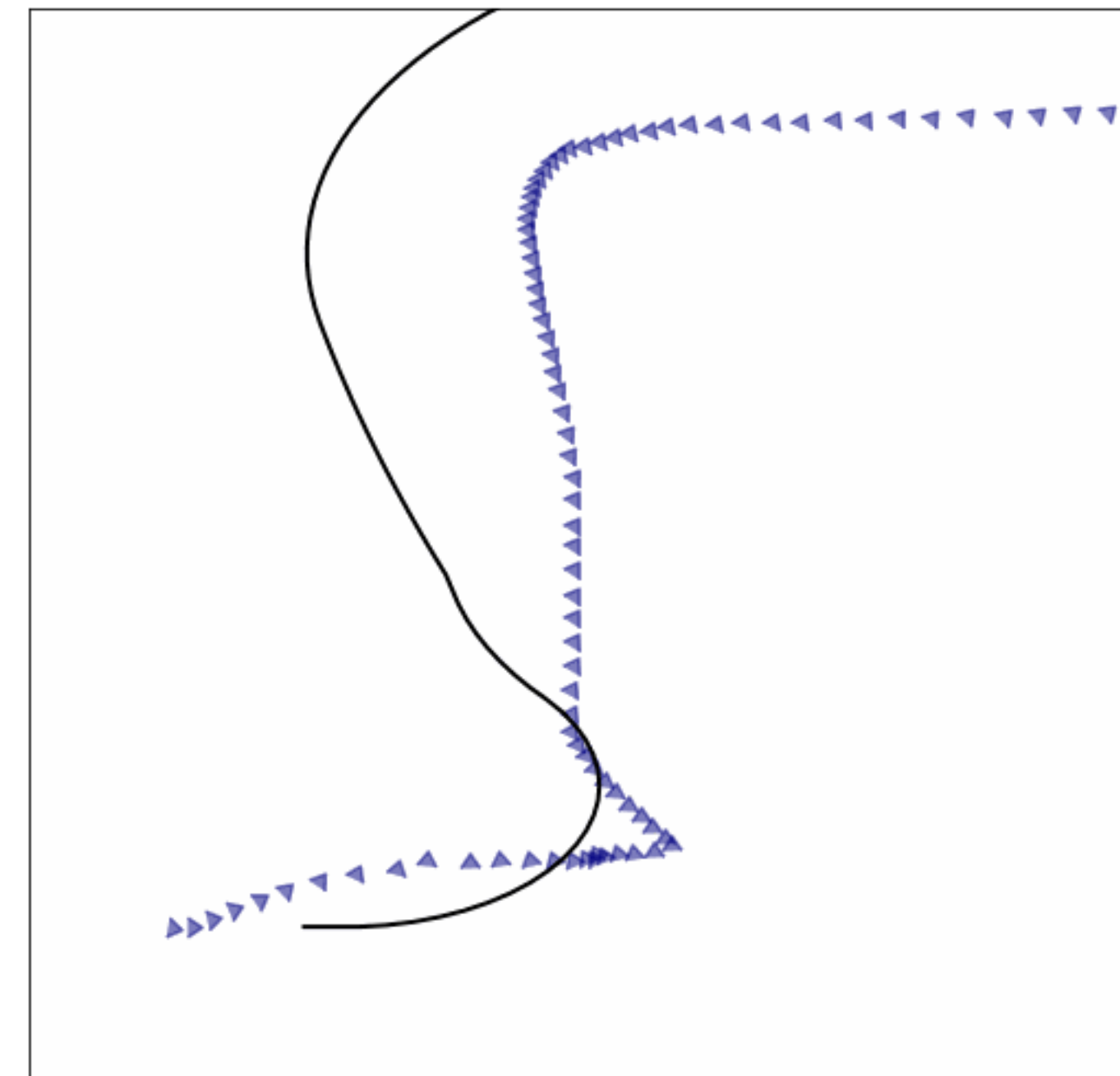
Vehicle tracking curved paths

Results

Validation loss



Tracking behavior

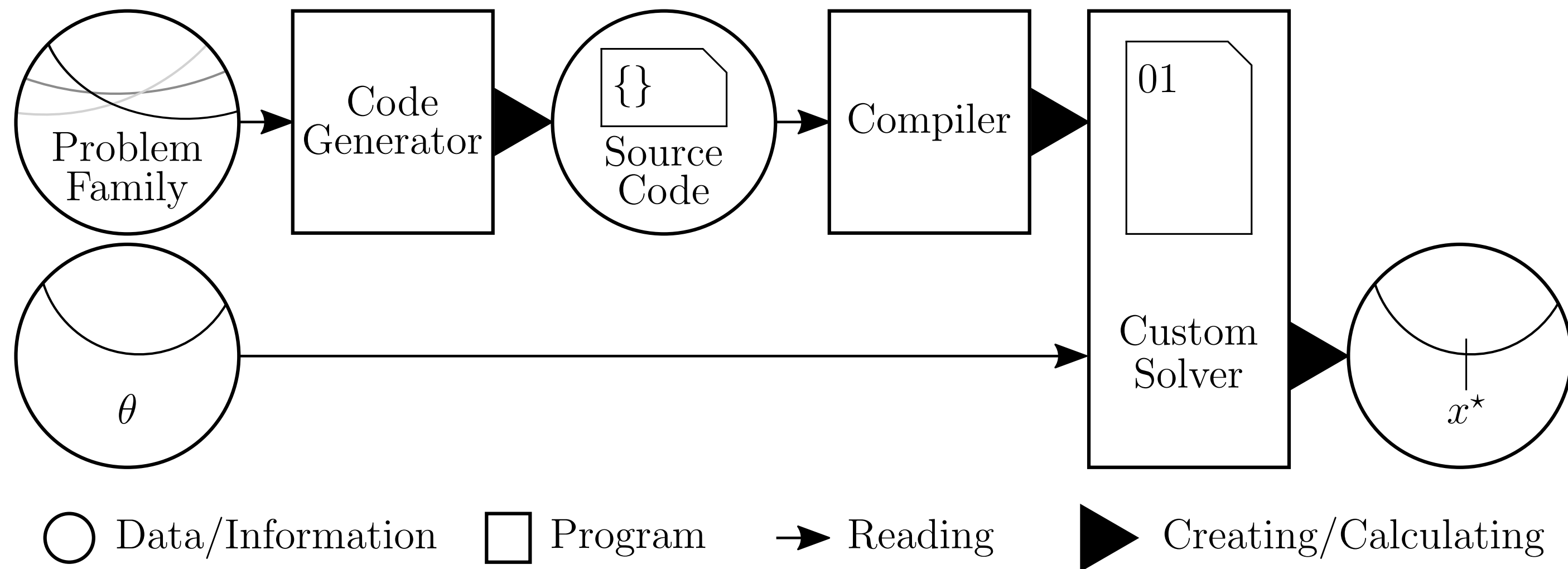


Good trajectory in very few iterations

Code generation for parametric convex optimization

CVXPYgen

<https://pypi.org/project/cvxpygen/>



**It supports convex quadratic (OSQP),
and conic (ECOS, SCS) optimization.**

Example

$$\begin{aligned} &\text{minimize} && \|Gx - h\|^2 \\ &\text{subject to} && x \geq 0 \end{aligned}$$

$$\theta = (G, h)$$

```
import cvxpy as cp
from cvxpygen import cpg

# model problem
x = cp.Variable(n, name='x')
G = cp.Parameter((m,n), name='G')
h = cp.Parameter(m, name='h')
p = cp.Problem(cp.Minimize(cp.sum_squares(G*x-h)),
               [x>=0])

# generate code
cpg.generate_code(p)
```

Learning COCPs summary

Interpretable

Satisfy
constraints

Handle varying
dynamics

Efficient and reliable
(code generation)

Easy to learn
from data

Future work

- Hybrid (mixed-integer) control policies
- Stochastic policies with safety-guarantees

Conclusions

Acknowledgements

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Shane Barratt



Jeff Ichnowski



Max Schaller



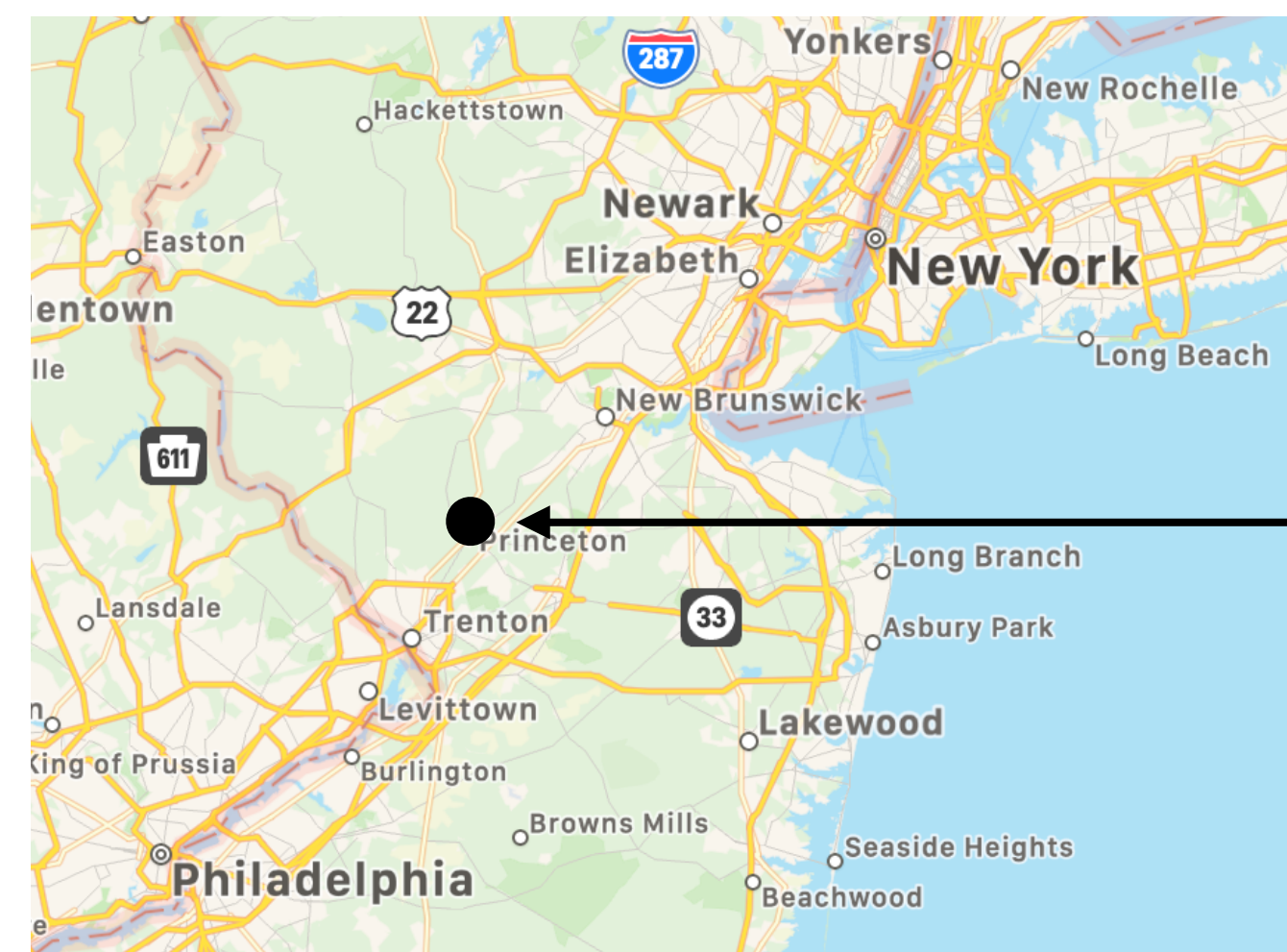
Paras Jain



Francesco Borrelli



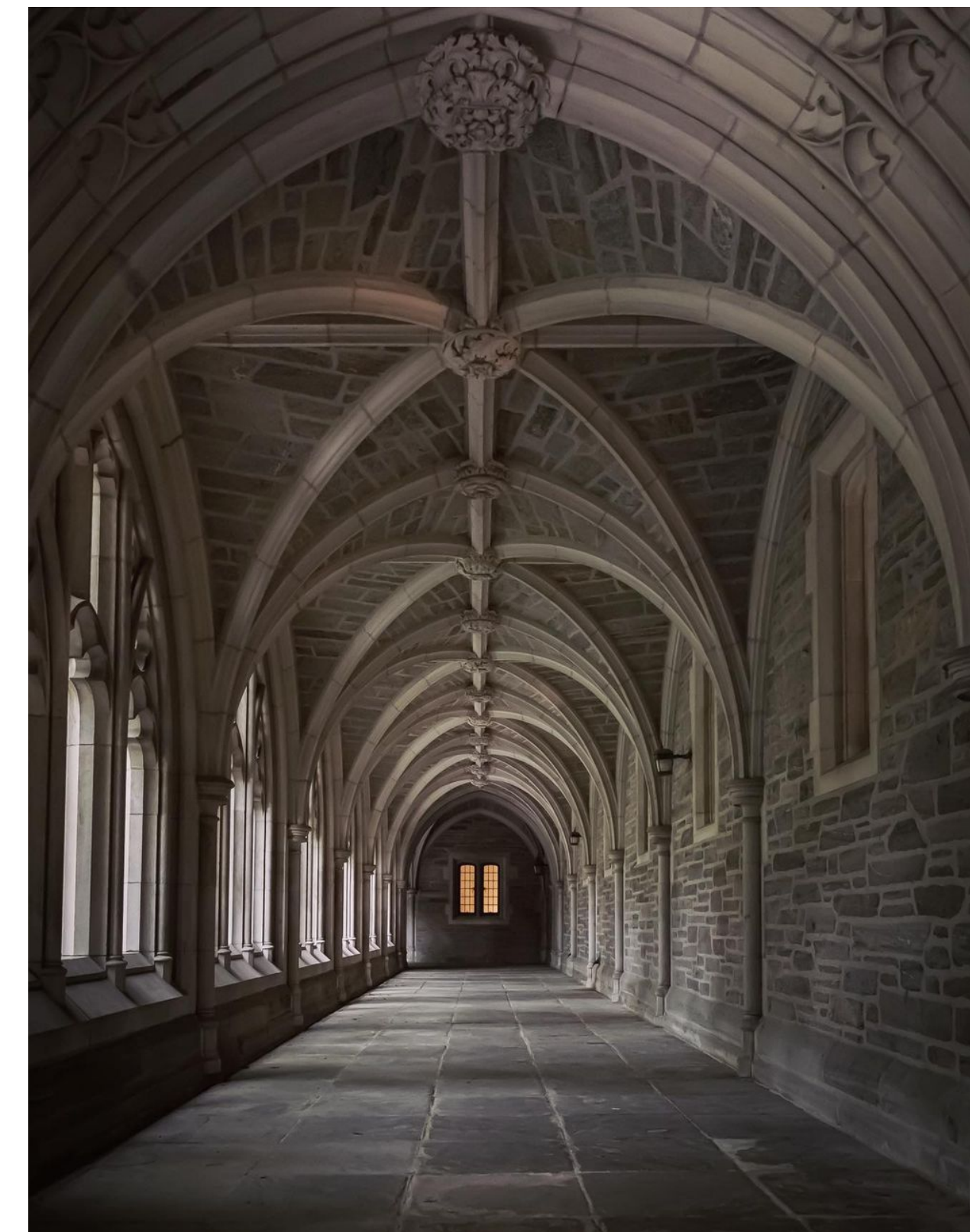
Come for a visit!



Princeton



Department of
Operations Research and Financial
Engineering
orfe.princeton.edu
engineering.princeton.edu



References

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Learning COCPs

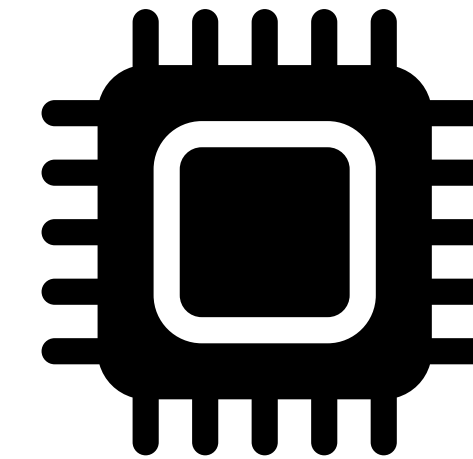
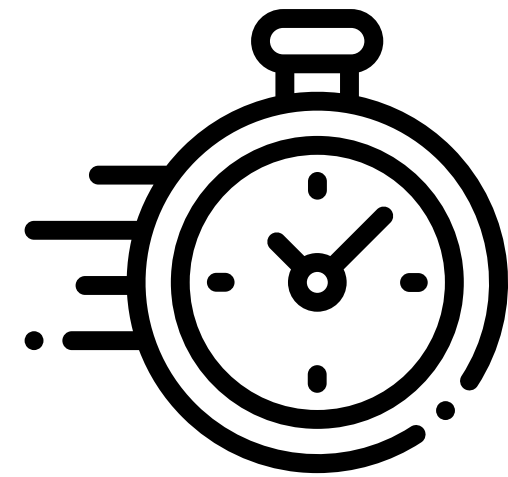
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Conclusions

Real-time and embedded optimization



will soon **be applied everywhere**

Thanks to

**Efficient and
reliable optimizers**

**Data-driven
control policies**



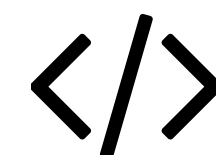
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