

A Machine Learning Approach to Online Optimization



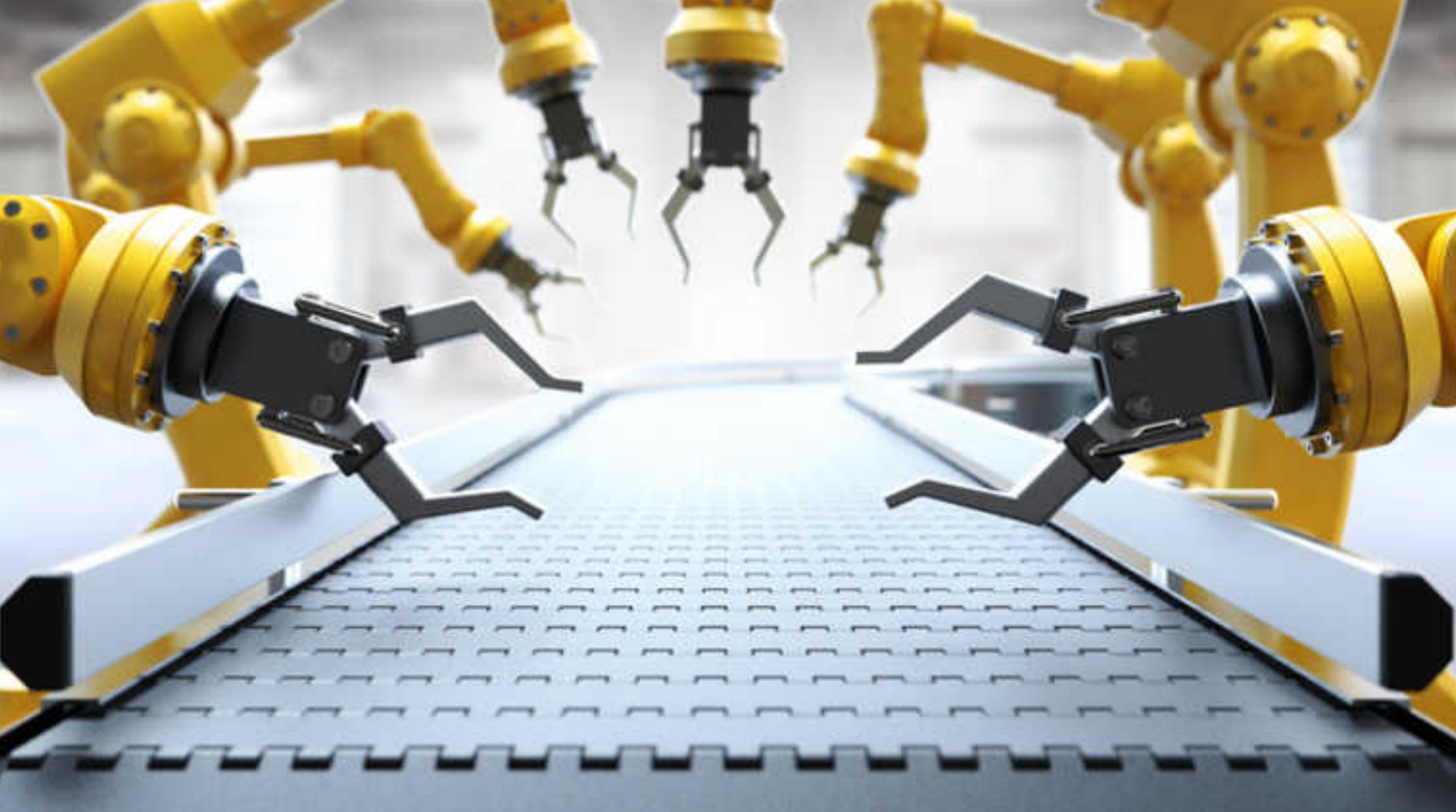
PRINCETON
UNIVERSITY

QRFE

joint work with
Dimitris Bertsimas

MIT
MANAGEMENT
SLOAN SCHOOL

Bartolomeo Stellato — INFORMS Annual Meeting 2020



Existing approaches

Machine learning for optimization

[Bengio et al. (2020)]



Combinatorial Optimization [Smith (1999)]
TSP [Vinyals (2017)]

Existing approaches

Machine learning for optimization

[Bengio et al. (2020)]



Combinatorial Optimization [Smith (1999)]
TSP [Vinyals (2017)]

Very small problems

Imprecise

Existing approaches

Machine learning for optimization

[Bengio et al. (2020)]



Combinatorial Optimization [Smith (1999)]
TSP [Vinyals (2017)]

Very small problems

Imprecise

Learning
heuristics



Branch and Bound [Khalil et al. (2016)]
Decompositions [Bonami et al. (2018)]
TSP [Khalil et al. (2017)]
Cutting planes [Tang et al. (2020)]
Many more....

Existing approaches

Machine learning for optimization

[Bengio et al. (2020)]



Combinatorial Optimization [Smith (1999)]
TSP [Vinyals (2017)]

Very small problems

Imprecise

Learning
heuristics

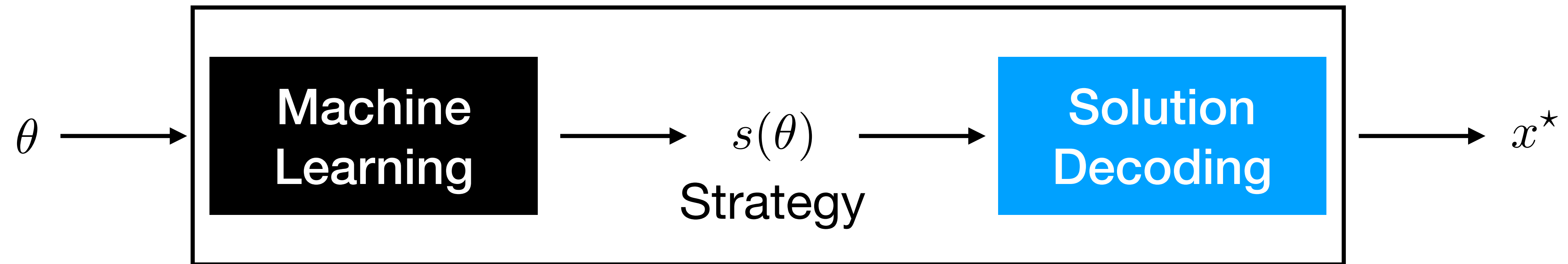


Branch and Bound [Khalil et al. (2016)]
Decompositions [Bonami et al. (2018)]
TSP [Khalil et al. (2017)]
Cutting planes [Tang et al. (2020)]
Many more....

Still hard to solve

Does not focus on parametric problems

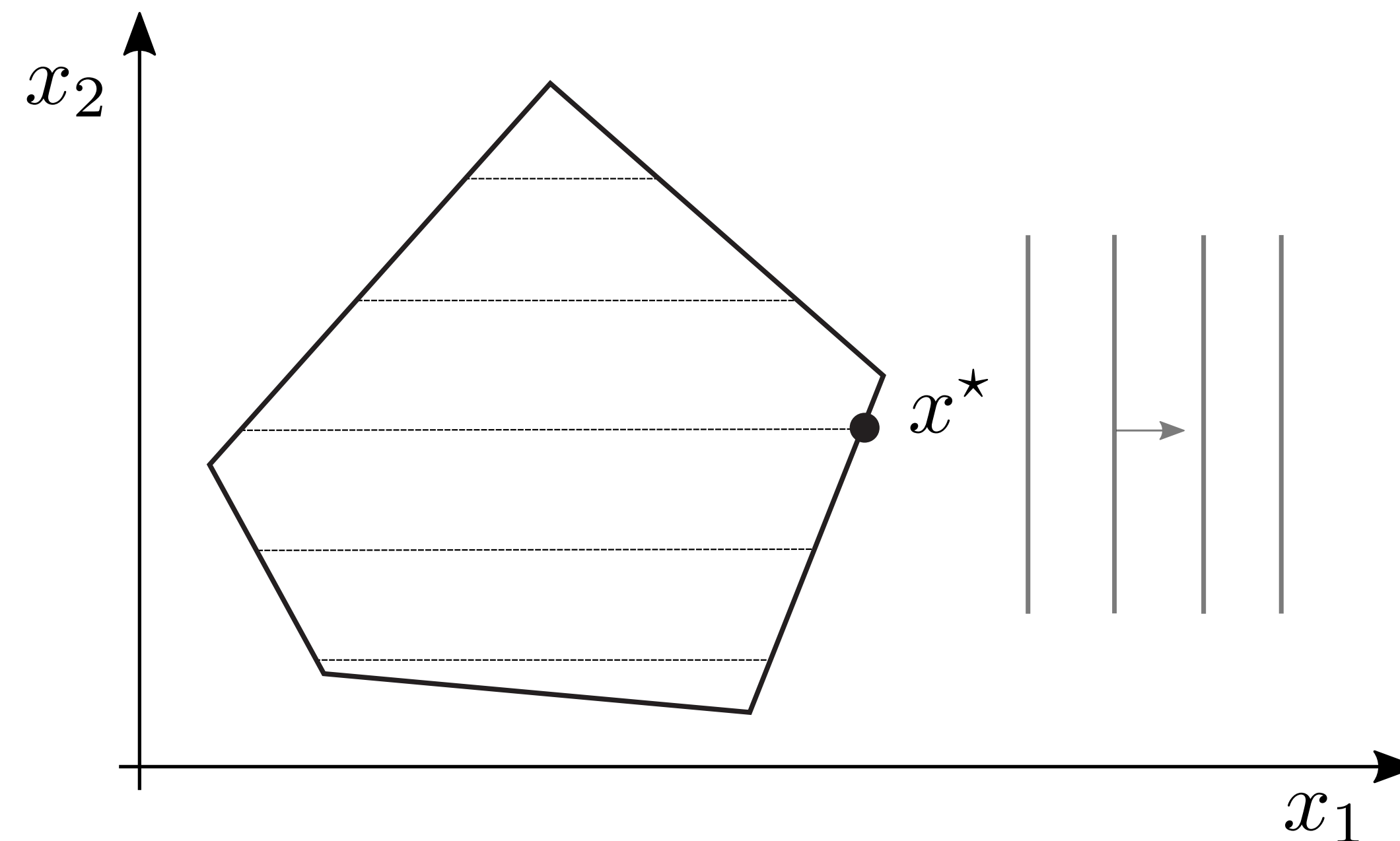
Machine learning optimizer



Strategies for mixed-integer optimization

$$\begin{array}{ll}\text{minimize} & c(\theta)^T x \\ \text{subject to} & A(\theta)x \leq b(\theta) \\ & x_{\mathcal{I}} \in \mathbf{Z}^d\end{array}$$

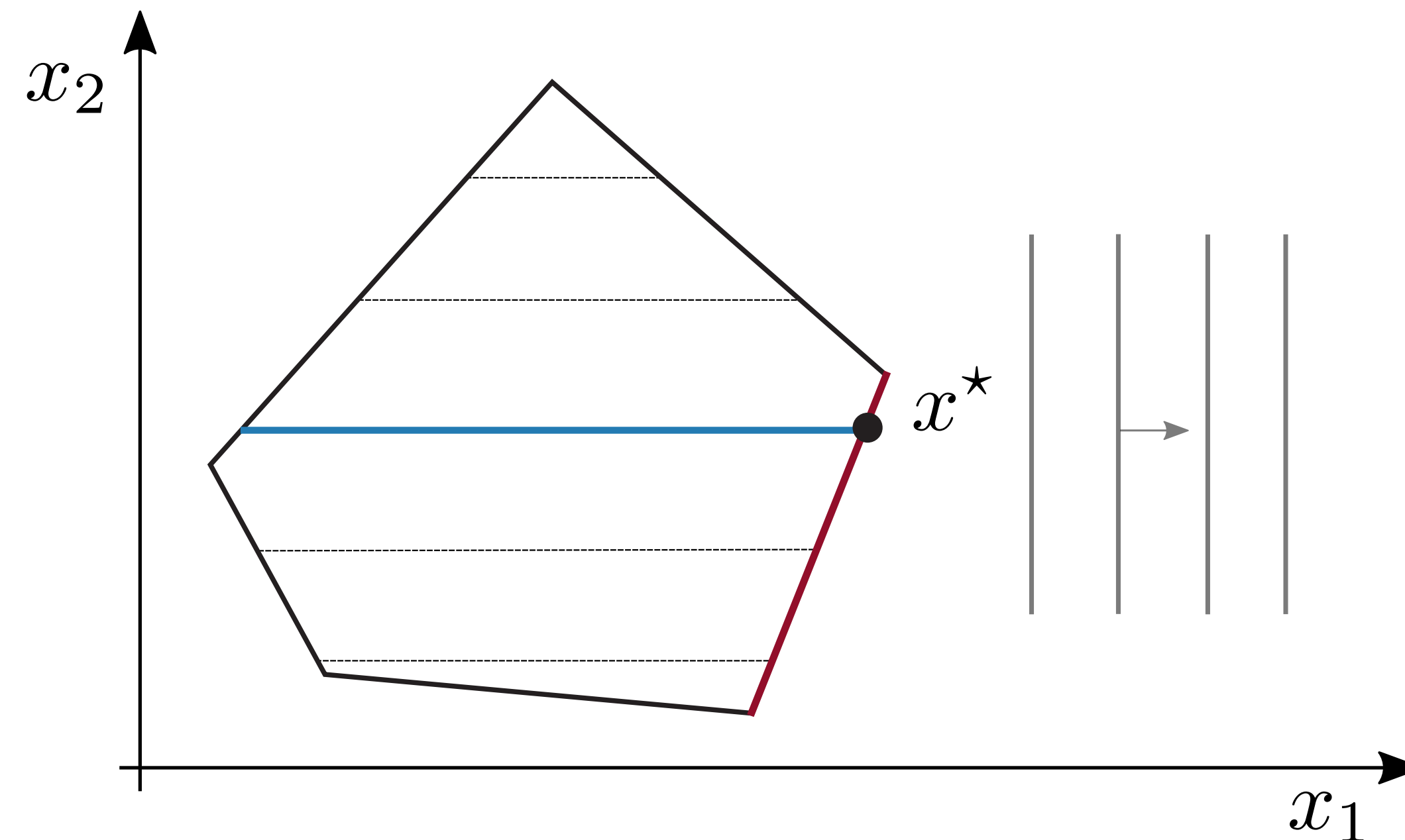
Parameters



Strategies for mixed-integer optimization

$$s(\theta) = (\mathcal{T}(\theta), x_{\mathcal{I}}^*(\theta))$$

Tight constraints Integer variables



Computing the solution from the strategy



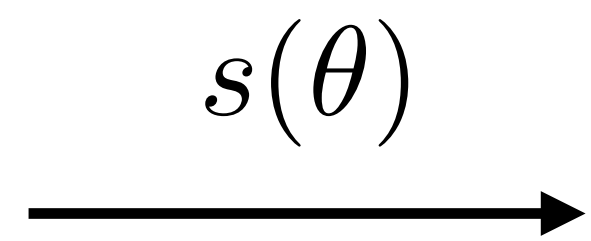
$$\begin{array}{ll} \text{minimize} & c(\theta)^T x \\ \text{subject to} & A(\theta)x \leq b(\theta) \\ & x_{\mathcal{I}} \in \mathbf{Z}^d \end{array}$$

Computing the solution from the strategy



Convex optimization

$$\begin{array}{ll} \text{minimize} & c(\theta)^T x \\ \text{subject to} & A(\theta)x \leq b(\theta) \\ & x_{\mathcal{I}} \in \mathbf{Z}^d \end{array}$$



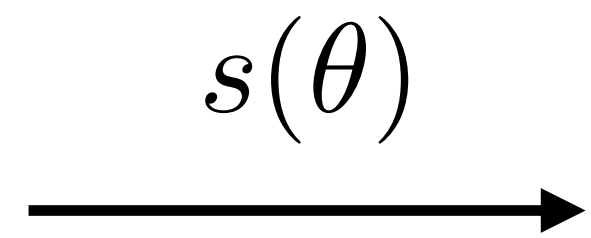
$$\begin{array}{ll} \text{minimize} & c(\theta)^T x \\ \text{subject to} & A_i(\theta)x = b_i(\theta), \quad \forall i \in \mathcal{T}(\theta) \\ & x_{\mathcal{I}} = x_{\mathcal{I}}^*(\theta) \end{array}$$

Computing the solution from the strategy



Convex optimization

minimize $c(\theta)^T x$
subject to $A(\theta)x \leq b(\theta)$
 $x_{\mathcal{I}} \in \mathbf{Z}^d$

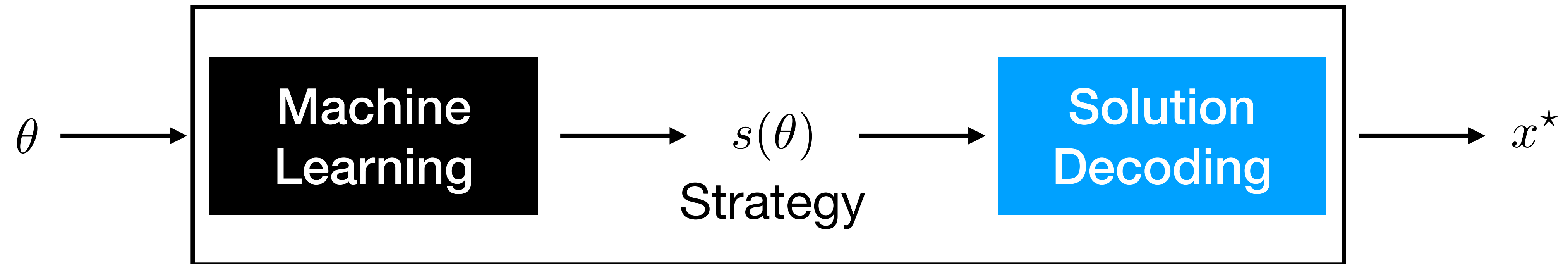


minimize $c(\theta)^T x$
subject to $A_i(\theta)x = b_i(\theta), \quad \forall i \in \mathcal{T}(\theta)$
 $x_{\mathcal{I}} = x_{\mathcal{I}}^\star(\theta)$

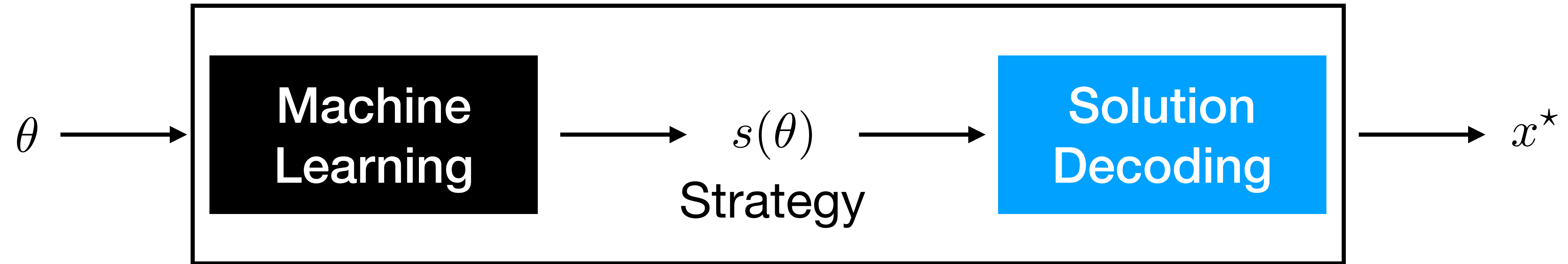
**KKT Linear
system**



Predicting the strategies



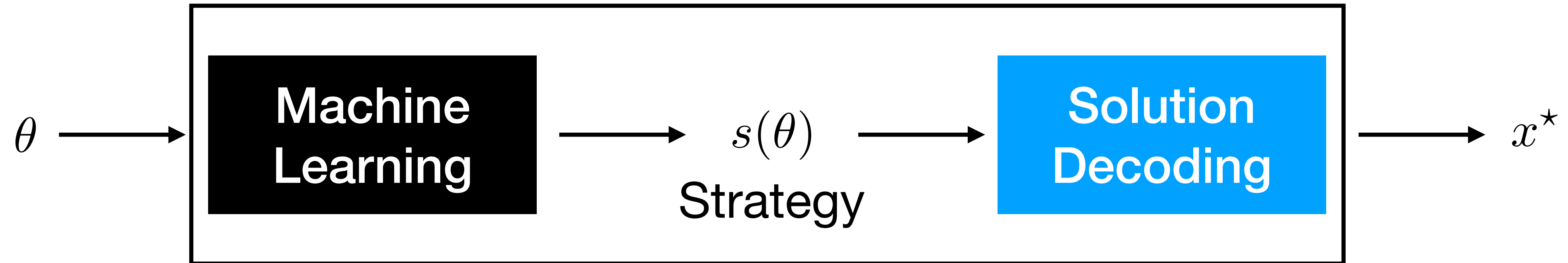
Predicting the strategies



N data $(\theta_i, s(\theta_i))$

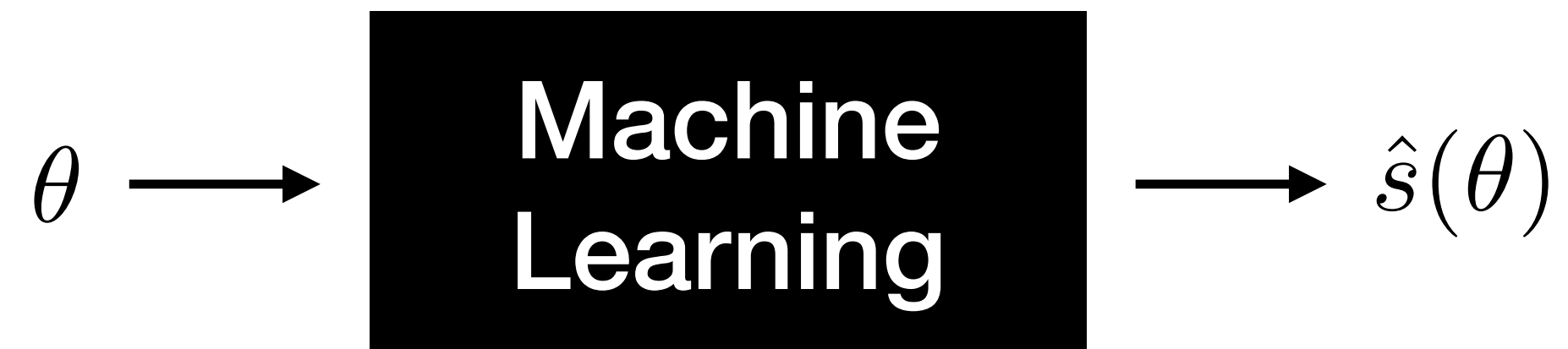
M labels (strategies) $\mathcal{S}$

Predicting the strategies

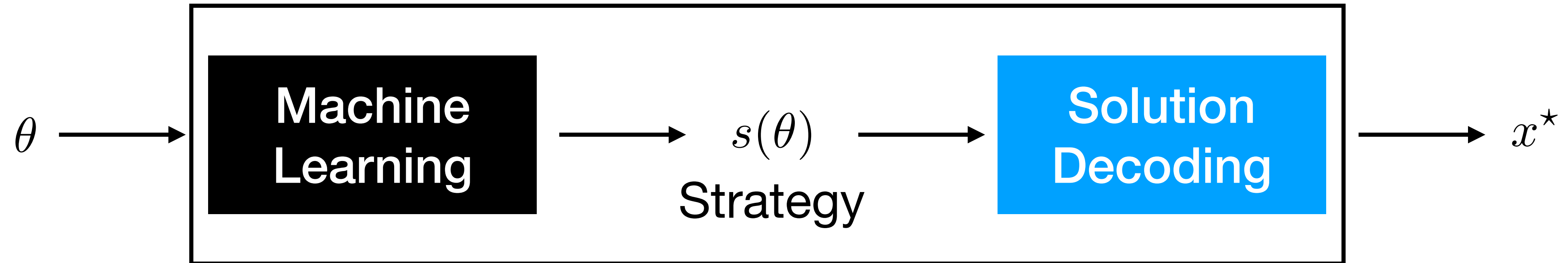


Multiclass classification

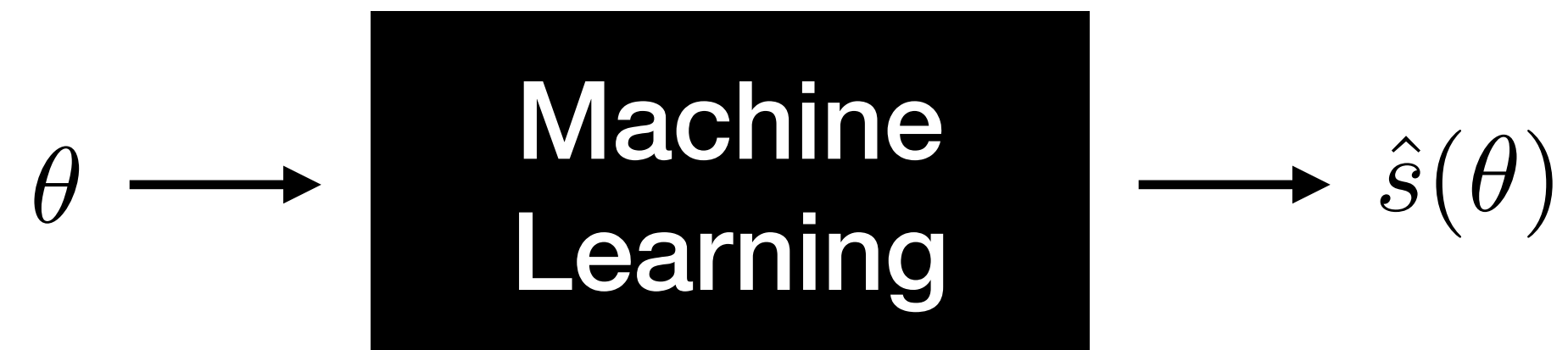
N data $(\theta_i, s(\theta_i))$
 M labels (strategies) $\mathcal{S}$



Predicting the strategies



Multiclass classification



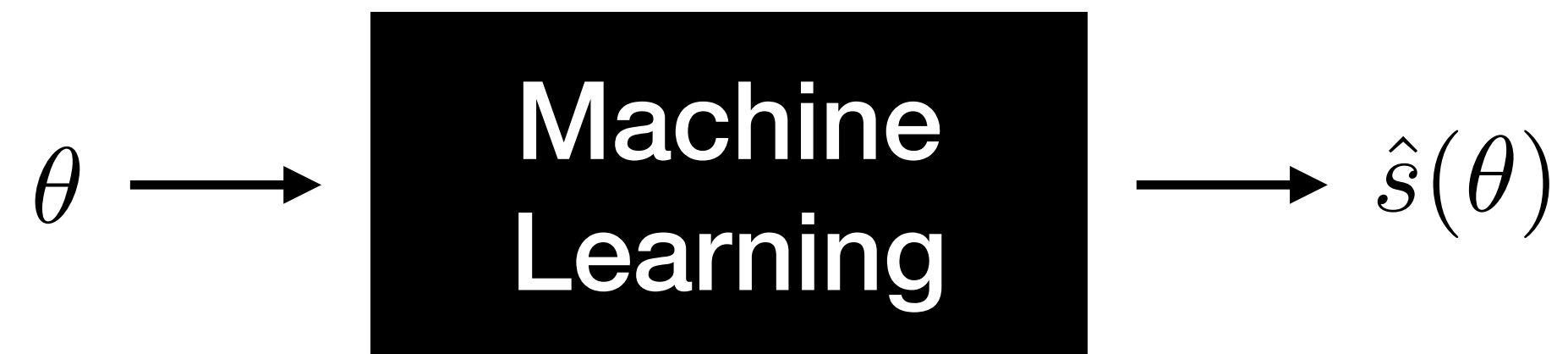
Neural Networks

 PyTorch

N data $(\theta_i, s(\theta_i))$
 M labels (strategies) $\mathcal{S}$

What happens if we have many strategies?

Multiclass classification

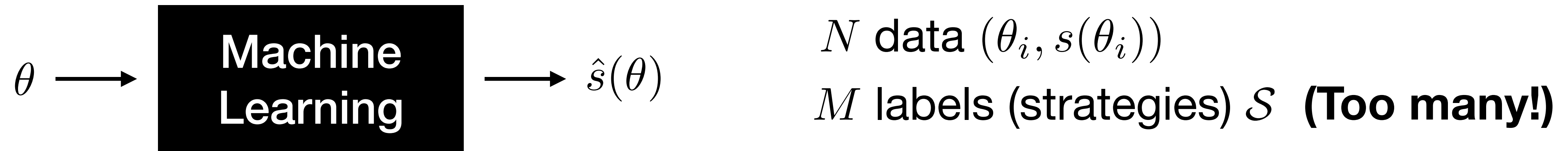


N data $(\theta_i, s(\theta_i))$

M labels (strategies) $\mathcal{S}$ **(Too many!)**

What happens if we have many strategies?

Multiclass classification

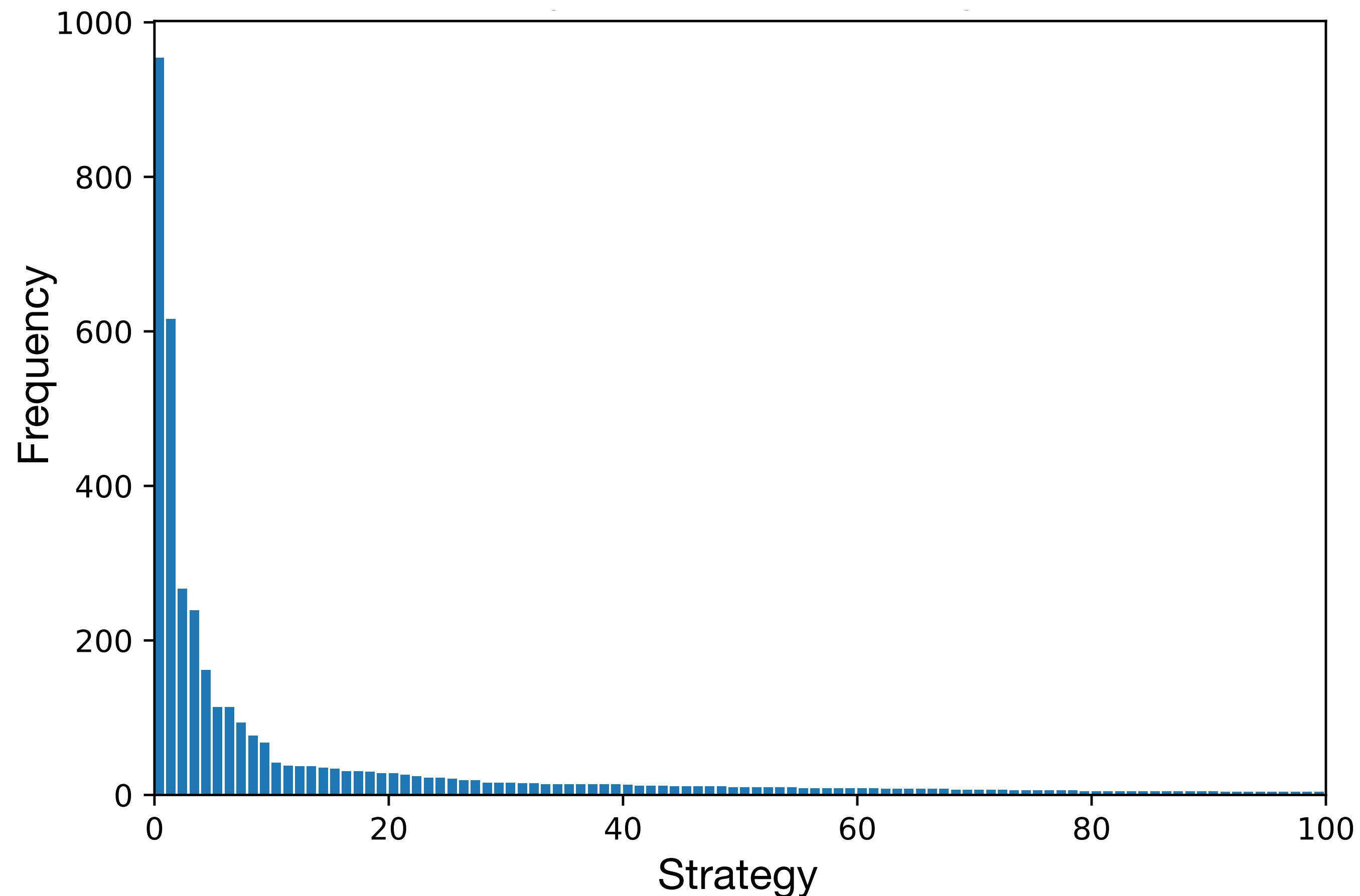


IDEA

Can we discard some strategies?

Strategy pruning

Keep only most frequent strategies



Example

$N = 5035$ samples

$M = 835$ strategies

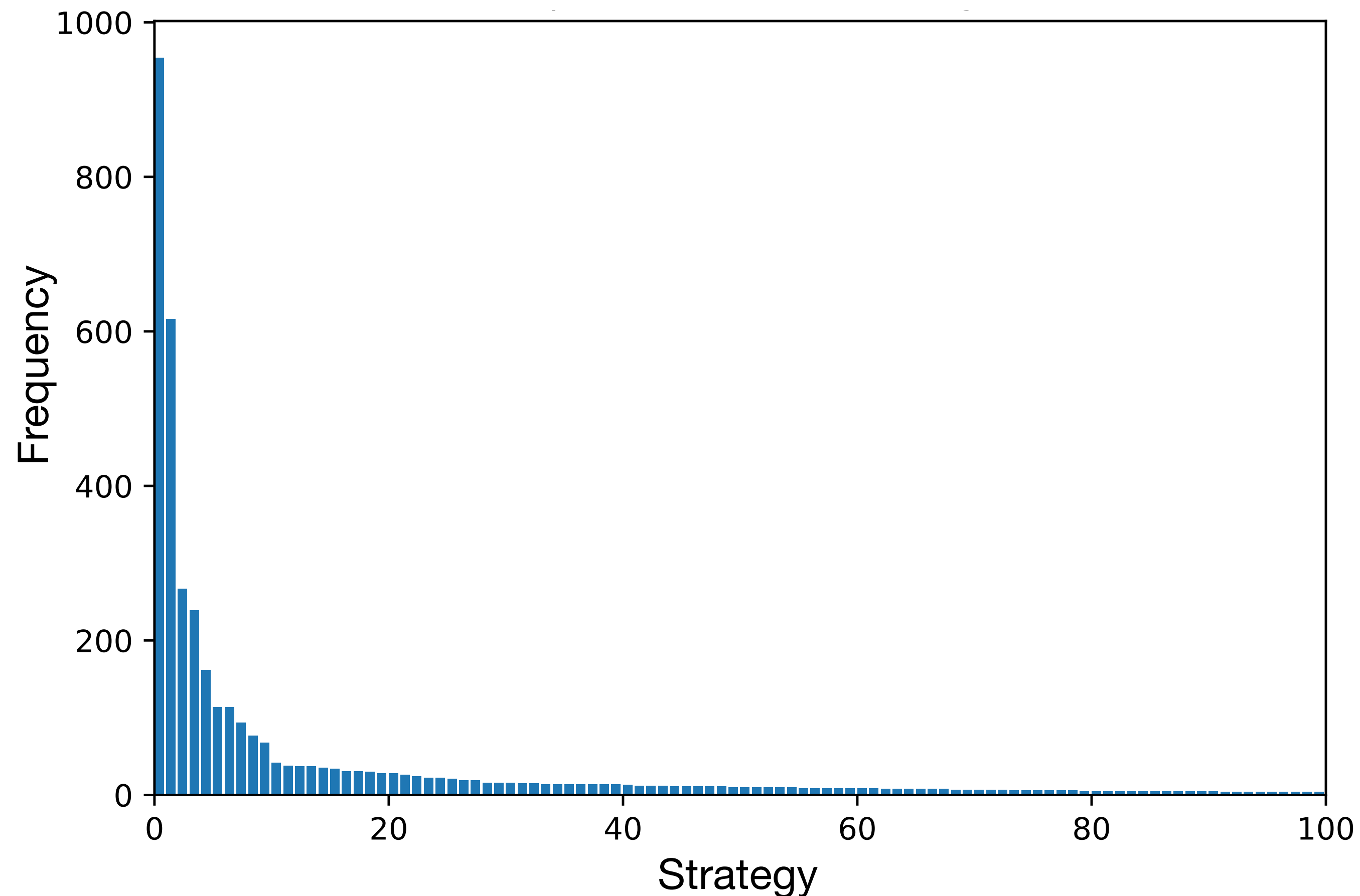
Just a few really matter

First 100 cover 76.4% samples

First 200 cover 82.9% samples

Strategy pruning

Keep only most frequent strategies



Example

$N = 5035$ samples

$M = 835$ strategies

Just a few really matter

First 100 cover 76.4% samples

First 200 cover 82.9% samples

Pruning

- Keep strategies for $> 80\%$ samples
- Reassign other samples

Optimal pruning
is a MLO (too slow)

Iterative pruning

Pseudocode

initialize $\alpha = 0.2, \epsilon = 0.02$

for $k = 1, \dots, k_{\max}$ **do**

- Select *most frequent strategies* $\mathcal{S}_\alpha$ for at least $1 - \alpha\%$ samples
- Reassign *discarded samples* θ_i to strategies in $\mathcal{S}_\alpha$.
- If $\max_i(\text{subopt}(\theta_i)) < \epsilon$ **break**
- $\alpha \leftarrow \alpha/2$

Iterative pruning

Pseudocode

initialize $\alpha = 0.2, \epsilon = 0.02$

for $k = 1, \dots, k_{\max}$ **do**

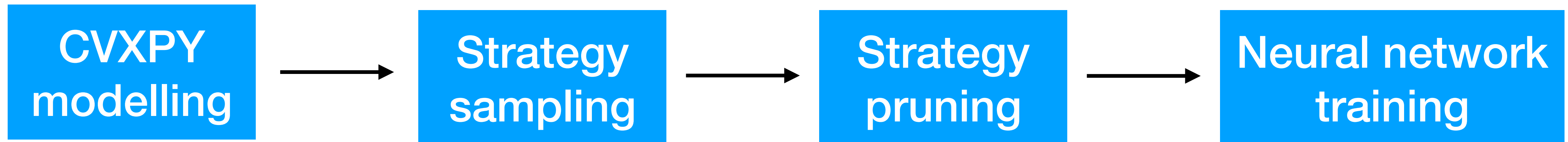
- Select *most frequent strategies* $\mathcal{S}_\alpha$ for at least $1 - \alpha\%$ samples
- Reassign *discarded samples* θ_i to strategies in $\mathcal{S}_\alpha$.
- If $\max_i(\text{subopt}(\theta_i)) < \epsilon$ **break**
- $\alpha \leftarrow \alpha/2$

No need to reassign all
the samples

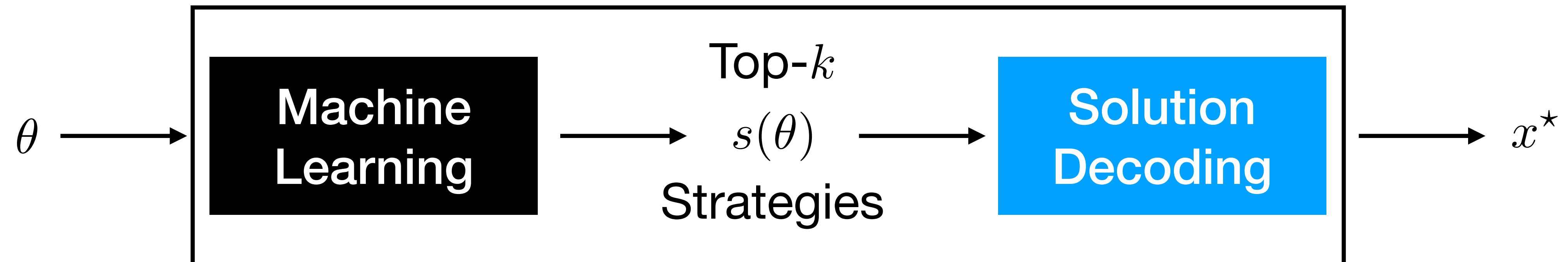
MLOPT: Machine Learning Optimizer

github.com/bstellato/mlopt

Offline learning

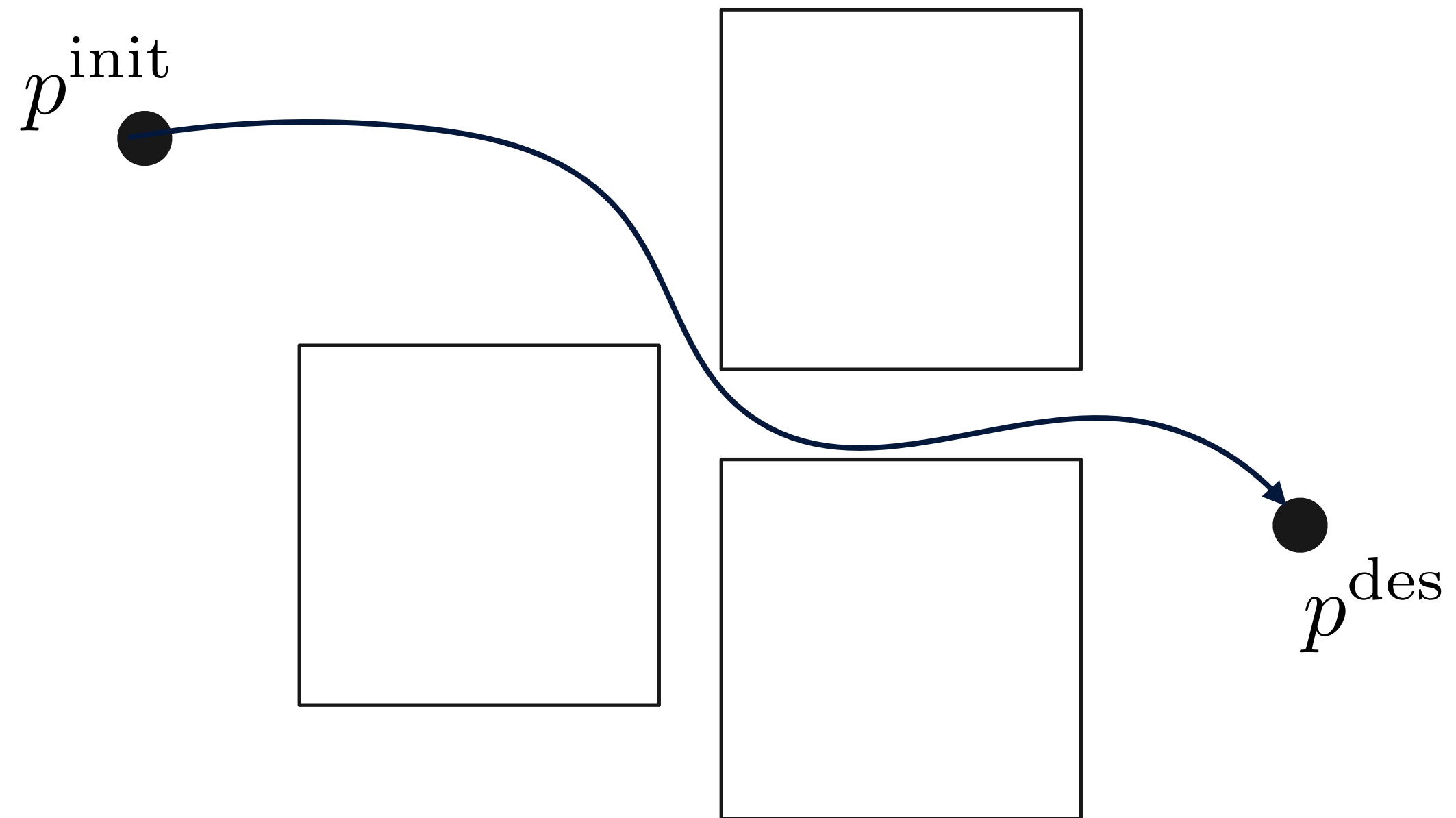


Fast online predictions



Example

Motion planning with obstacles



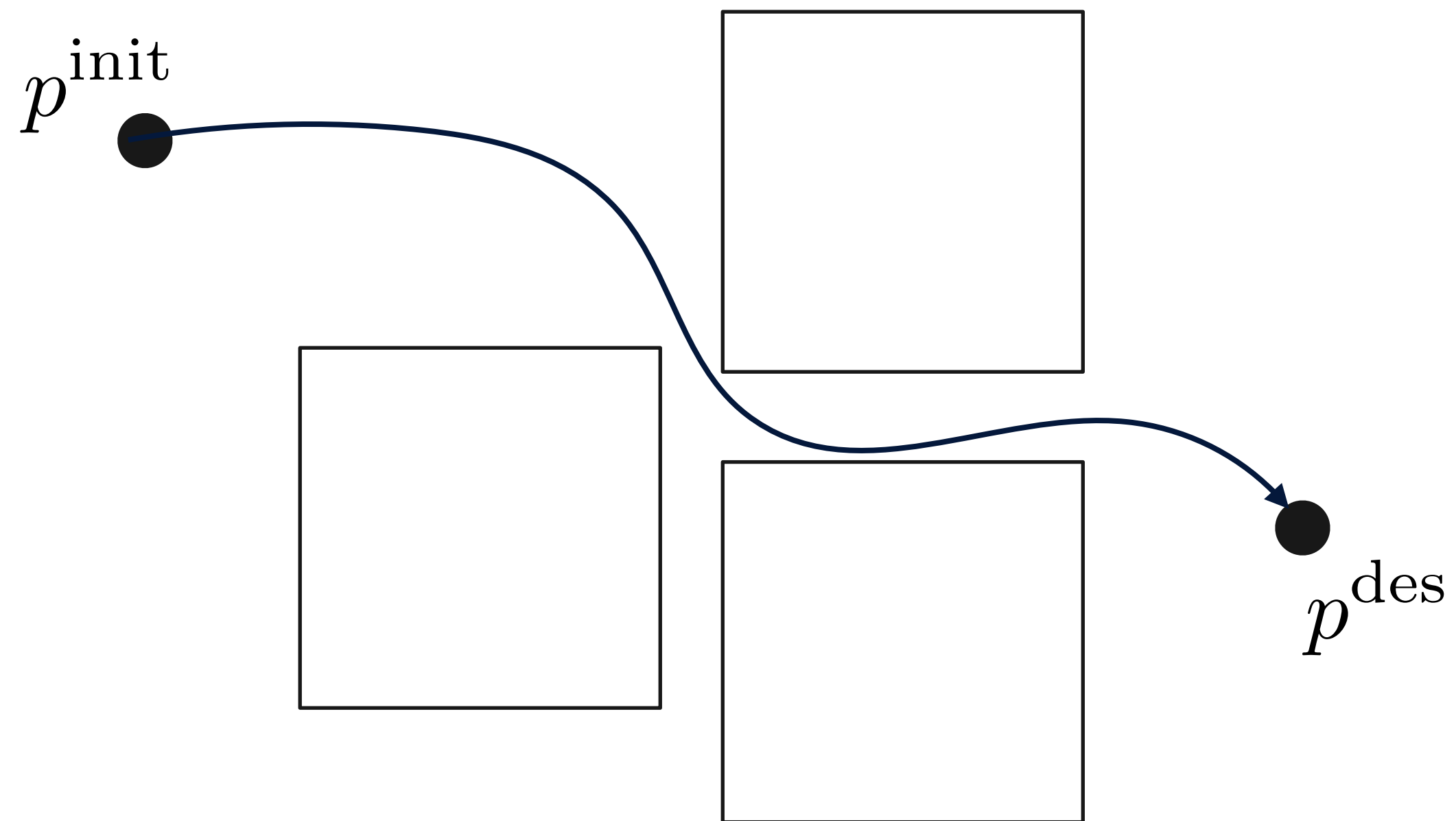
p^{init} initial position
 v^{init} initial velocity

p_t position
 v_t velocity

p^{des} desired position

Example

Motion planning with obstacles



p^{init} initial position
 v^{init} initial velocity

p_t position
 v_t velocity

p^{des} desired position

Obstacles

Obstacle i is a box $[\underline{o}^i, \overline{o}^i]$

Motion planning formulation

$$\text{minimize} \quad \|p_T - p^{\text{des}}\|_2^2 + \sum_{t=0}^{T-1} \|p_t - p^{\text{des}}\|_2^2 + \gamma \|u_t\|_2^2$$

Motion planning formulation

minimize $\|p_T - p^{\text{des}}\|_2^2 + \sum_{t=0}^{T-1} \|p_t - p^{\text{des}}\|_2^2 + \gamma \|u_t\|_2^2$

subject to $(p_{t+1}, v_{t+1}) = A(p_t, v_t) + Bu_t$
 $p_0 = p^{\text{init}}, \quad v_0 = v^{\text{init}}$

Dynamics

Motion planning formulation

minimize $\|p_T - p^{\text{des}}\|_2^2 + \sum_{t=0}^{T-1} \|p_t - p^{\text{des}}\|_2^2 + \gamma \|u_t\|_2^2$

subject to $(p_{t+1}, v_{t+1}) = A(p_t, v_t) + Bu_t$
 $p_0 = p^{\text{init}}, \quad v_0 = v^{\text{init}}$

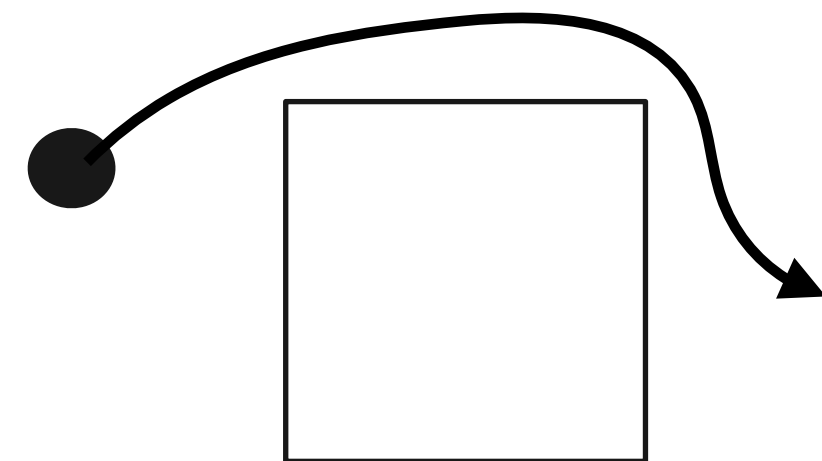
Dynamics

$$\bar{o}^i - M\bar{\delta}_t^i \leq p_t \leq \underline{o}^i + M\underline{\delta}_t^i, \quad i = 1, \dots, n_{\text{obs}}$$

$$\mathbf{1}^T \underline{\delta}_t^i + \mathbf{1}^T \bar{\delta}_t^i \leq 2d - 1$$

Obstacle avoidance

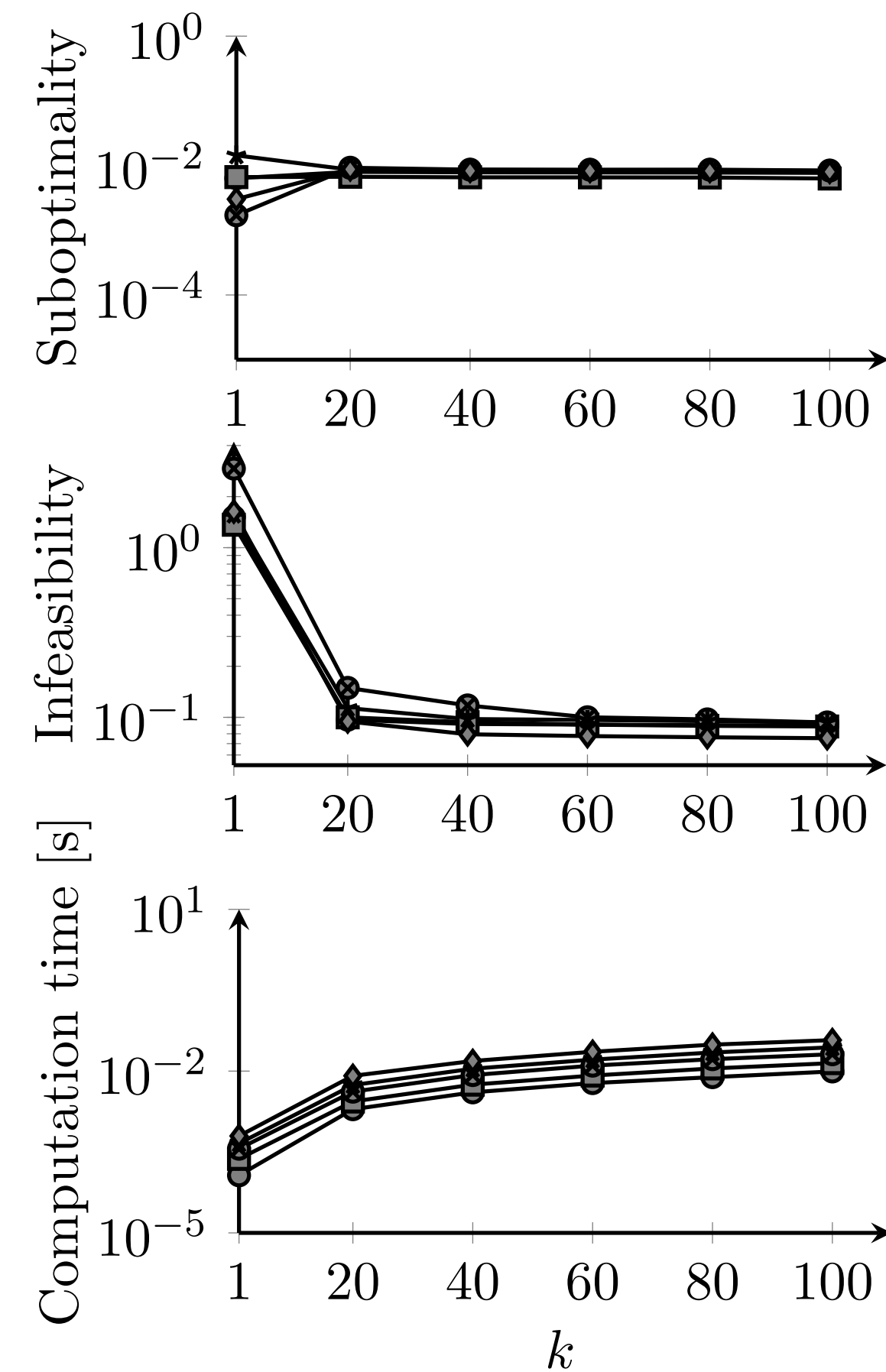
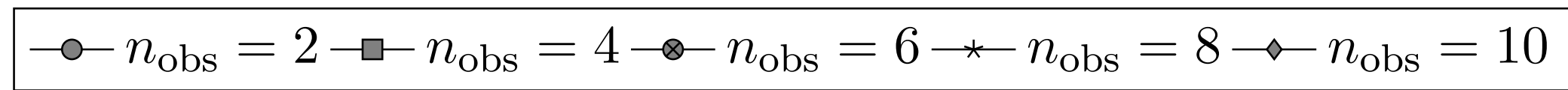
$$\bar{\delta}_t^i, \underline{\delta}_t^i \in \{0, 1\}^d, \quad i = 1, \dots, n_{\text{obs}}$$



Motion planning with obstacles

Performance

Varying top- k

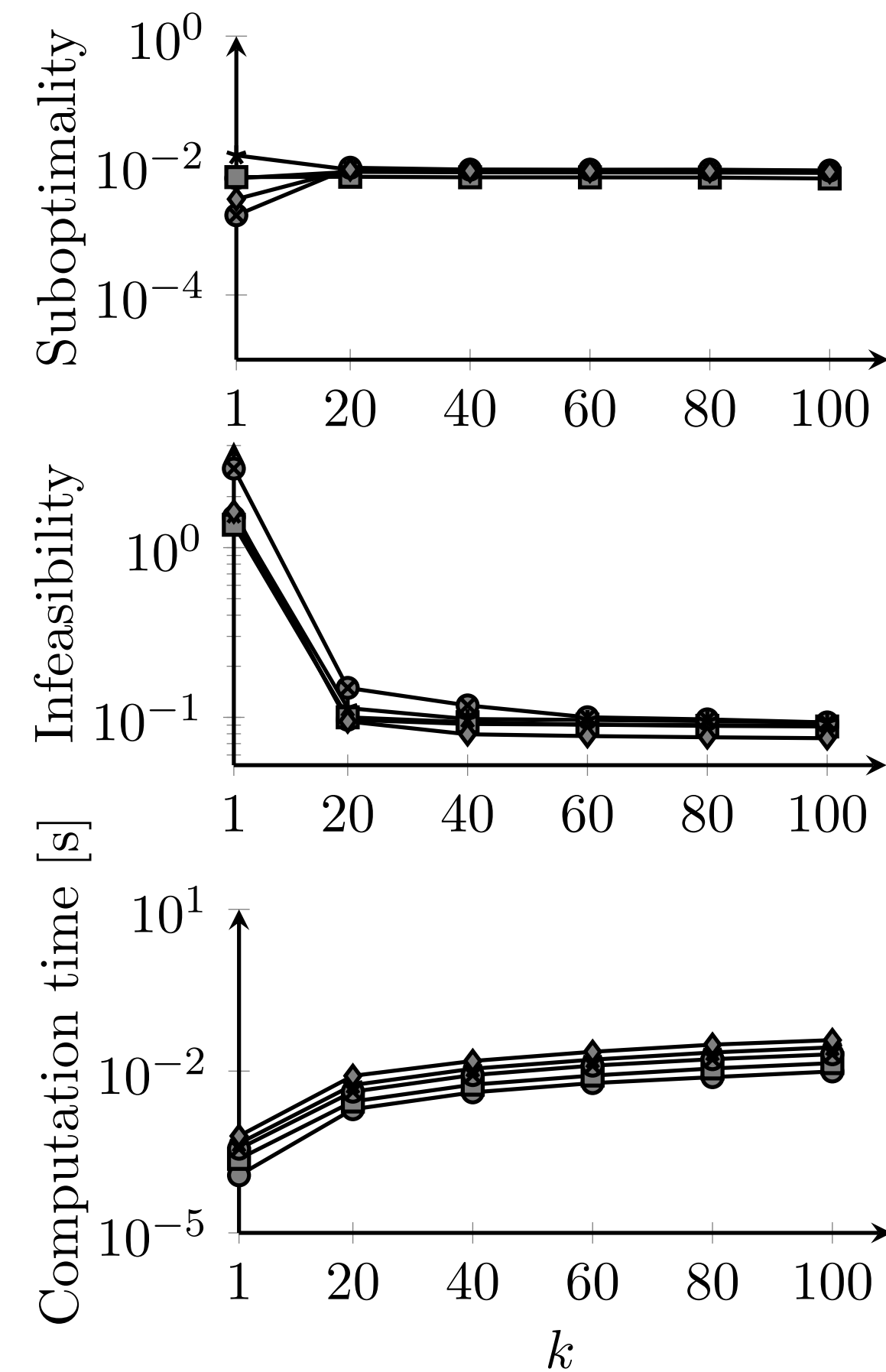


Motion planning with obstacles

Performance

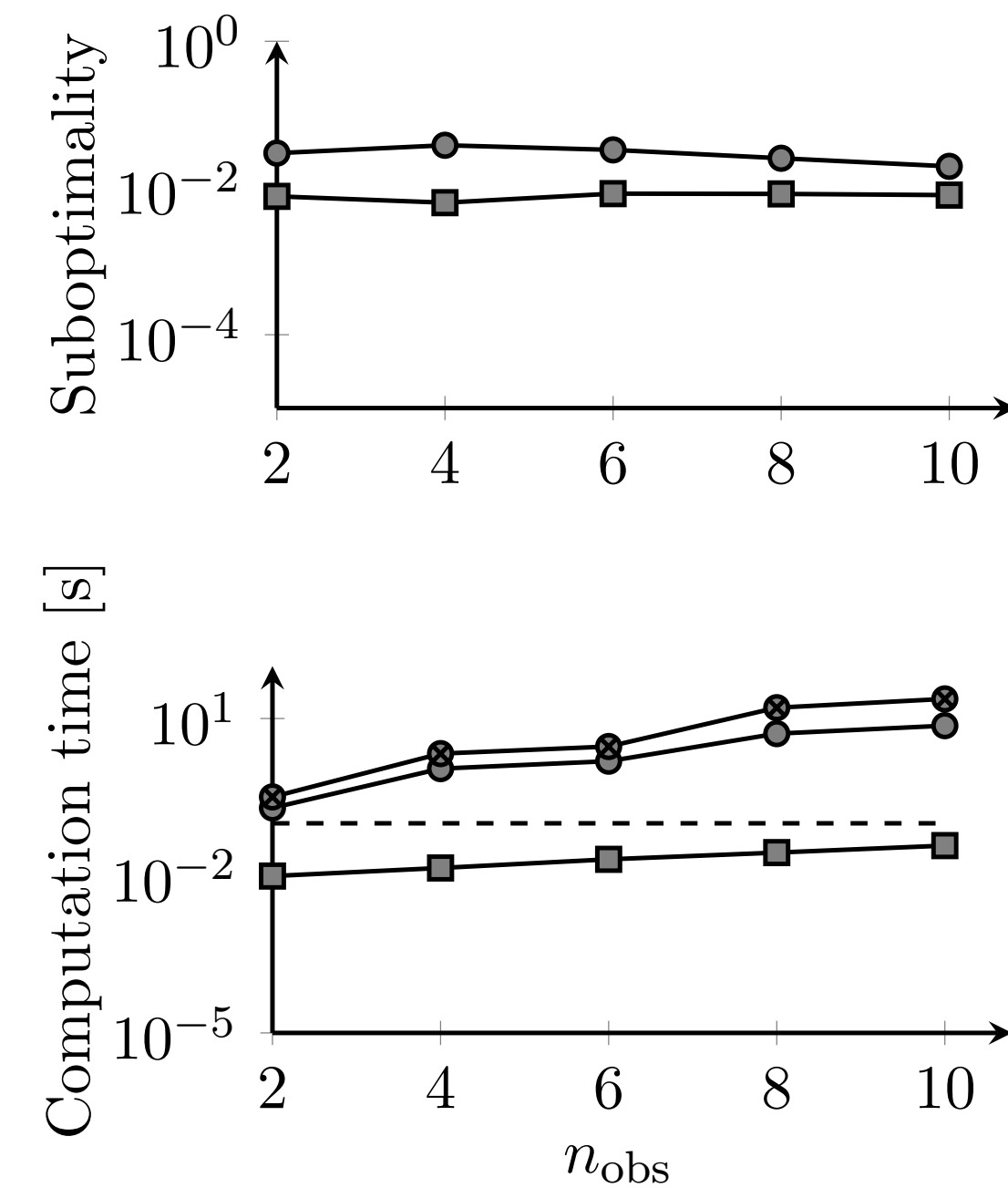
Varying top- k

—●— $n_{\text{obs}} = 2$ —■— $n_{\text{obs}} = 4$ —⊗— $n_{\text{obs}} = 6$ —*— $n_{\text{obs}} = 8$ —◆— $n_{\text{obs}} = 10$



Varying n_{obs}

—●— Gurobi heuristic —■— MLOPT ($k = 100$) —⊗— Gurobi



Motion planning with obstacles

Worst-case timings

$n_{\text{obstacles}}$	n_{var}	n_{constr}	M	t_{max} MLOPT [s]	t_{max} Gurobi [s]	t_{max} Gurobi heuristic [s]
2	1135	3773	1371	0.4145	2.3776	2.2962
4	1615	10133	1135	0.1878	11.8172	8.1443
6	2095	20333	939	0.3173	33.7869	11.5292
8	2575	34373	845	0.2235	392.3073	128.4948
10	3055	52253	696	0.2896	773.1476	206.4520

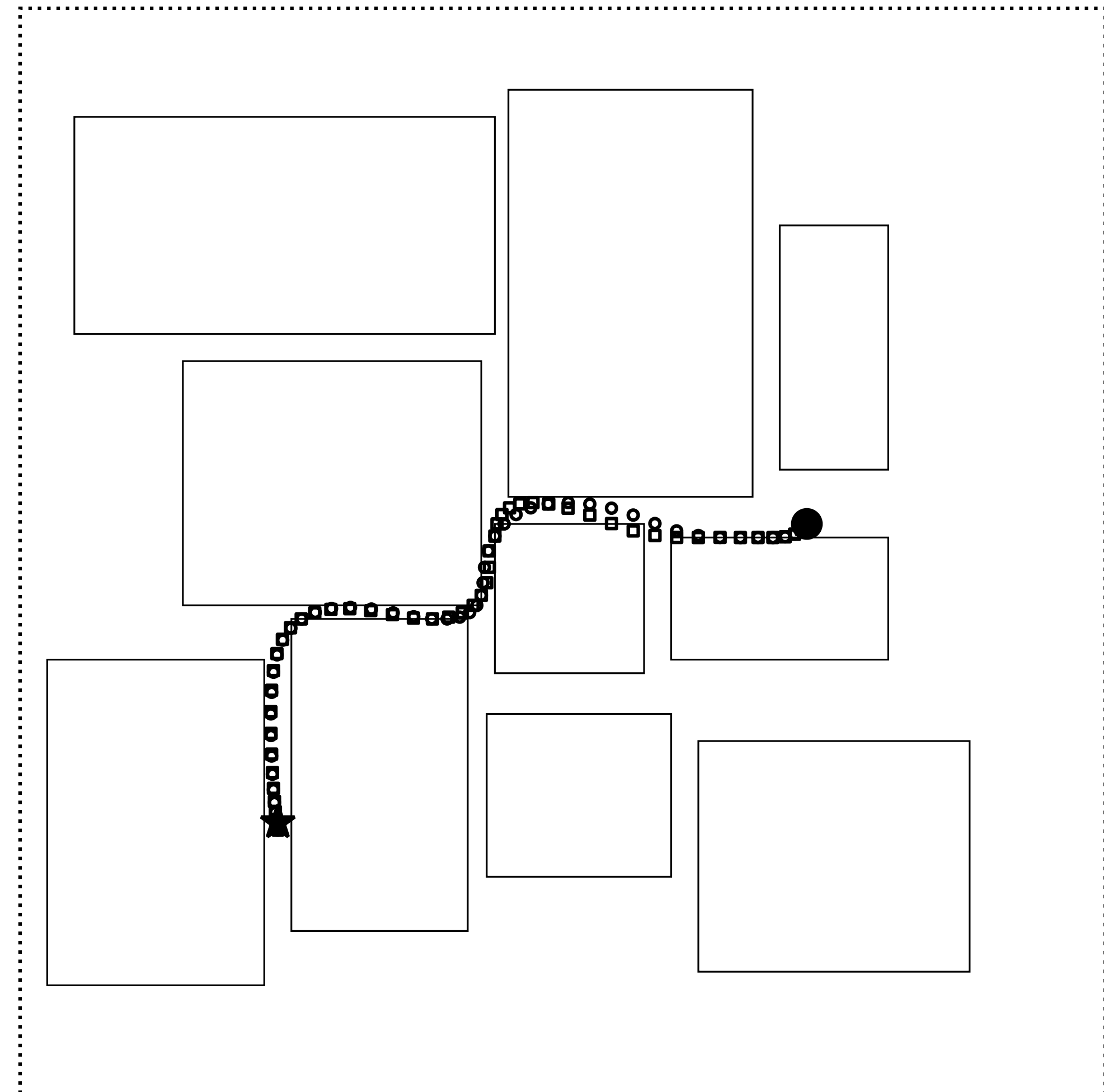
2600x speedups

Moderate number
of strategies

Motion planning with obstacles

Circles
optimal

Squares
MLOPT



Conclusions

A very fast machine learning approach to online optimization

**We solve online MIO
in milliseconds**

**Machine learning
classifier simplifies
nonconvexities**

**We prune
redundant labels**

Conclusions

A very fast machine learning approach to online optimization

**We solve online MIO
in milliseconds**

**Machine learning
classifier simplifies
nonconvexities**

**We prune
redundant labels**

References

[D. Bertsimas, B. Stellato, The Voice of Optimization, Machine Learning, (2020)]

[D. Bertsimas, B. Stellato, *Online Mixed-Integer Optimization in Milliseconds*, arXiv 1907.02206, (2020)]

[A. Cauligi, P. Culbertson, B. Stellato, D. Bertsimas, M. Schwager, M. Pavone, *Learning Mixed-Integer Convex Optimization Strategies for Robot Planning and Control*, IEEE Conference on Decision and Control (2020)]

Conclusions

A very fast machine learning approach to online optimization

We solve online MIO
in milliseconds

Machine learning
classifier simplifies
nonconvexities

We prune
redundant labels

References

[D. Bertsimas, B. Stellato, The Voice of Optimization, Machine Learning, (2020)]

[D. Bertsimas, B. Stellato, *Online Mixed-Integer Optimization in Milliseconds*, arXiv 1907.02206, (2020)]

[A. Cauligi, P. Culbertson, B. Stellato, D. Bertsimas, M. Schwager, M. Pavone, *Learning Mixed-Integer Convex Optimization Strategies for Robot Planning and Control*, IEEE Conference on Decision and Control (2020)]



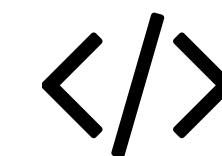
stellato.io



bstellato@princeton.edu



[@b_stellato](https://twitter.com/b_stellato)



github.com/bstellato/mlopt